

# The math of Nxt forging

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## Abstract

We discuss the forging algorithm of Nxt from the probabilistic point of view, and obtain explicit formulas and estimates for several important quantities, such as the probability that an account generates a block, the length of the longest sequence of consecutive blocks generated by one account, and the probability that one concurrent blockchain wins over another one.

## 1 Forging algorithm

In this article we concentrate on the 1-block-per-minute regime, which is not implemented yet. Assume that there are  $N$  forging accounts at a given (discrete) time,  $B_1, \dots, B_N$  are the corresponding effective balances, and we denote by

$$b_k = \frac{B_k}{B_1 + \dots + B_N}, \quad k = 1, \dots, N$$

the proportion of total forging power that the  $k$ th account has. Then, to determine which account will generate the next block, we take i.i.d. random variables with Uniform distribution on interval  $(0, 1)$ , and the account which maximizes  $b_k/U_k$  generates the block; i.e., the label  $k_0$  of the generating account is determined by

$$k_0 = \arg \max_{j \in \{1, \dots, N\}} \frac{b_j}{U_j}. \quad (1)$$

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We refer to the quantity  $b_k/U_k$  as the *weight* of the  $k$ th account, and to  $b_{k_0}/U_{k_0}$  as the weight of the block. This procedure is called the *main algorithm* (because it is actually implemented in Nxt at this time), or the *U-algorithm* (because the inverse weights have Uniform distribution).

As a general rule, it is assumed that the probability that an account generates a block is proportional to the effective balance, but, in fact, this is only approximately true (as we shall see in Section 2). For comparison, we consider also the following rule of choosing the generating account: instead of (1), we use

$$k_0 = \arg \max_{j \in \{1, \dots, N\}} \frac{b_j}{|\ln U_j|}. \quad (2)$$

The corresponding algorithm is referred to as *Exp-algorithm* (since the inverse weights now have Exponential probability distribution).

## 2 Probability of block generation

Observe that (see e.g. Example 2a of Section 10.2.1 of [2]) the random variable  $|\ln U_j|/b_j$  has Exponential distribution with rate  $b_j$ . Since, obviously, for the Exp-algorithm we can rewrite (2) as

$$k_0 = \arg \min_{j \in \{1, \dots, N\}} \frac{|\ln U_j|}{b_j},$$

the inverse weight of the generated block is also an Exponential random variable with rate  $b_1 + \dots + b_N = 1$  (cf. (5.6) of [3]), and the probability that the  $k$ th account generates the block is exactly  $b_k$  (this follows e.g. from (5.5) of [3]).

However, for U-algorithm the calculation in the general case is not so easy. We concentrate on the following situation, which seems to be critical for accessing the security of the system:  $N$  is large, the accounts  $2, \dots, N$  belong to “poor honest guys” (so  $b_2, \dots, b_N$  are small), and the account 1 belongs to a “bad guy”, who is not necessarily poor (i.e.,  $b := b_1$  need not be very small).

We first calculate the probability distribution of the biggest weight among

the good guys: for  $x \gg \max_{k \geq 2} b_k$  let us write

$$\begin{aligned}
\mathbb{P}\left[\max_{k \geq 2} \frac{b_k}{U_k} < x\right] &= \prod_{k \geq 2} \mathbb{P}\left[U_k > \frac{b_k}{x}\right] \\
&= \prod_{k \geq 2} \left(1 - \frac{b_k}{x}\right) \\
&= \exp \sum_{k \geq 2} \ln \left(1 - \frac{b_k}{x}\right) \\
&\approx e^{-\frac{1-b}{x}}, \tag{3}
\end{aligned}$$

since  $\ln(1-y) \sim -y$  as  $y \rightarrow 0$  and  $b_2 + \dots + b_N = 1-b$ . We calculate now the probability  $f(b)$  that the bad guy generates the block, in the following way. Let  $Y$  be a random variable with distribution (3) and independent of  $U_1$ , and we write (conditioning on  $U_1$ )

$$\begin{aligned}
f(b) &:= \mathbb{P}\left[\frac{b}{U_1} > Y\right] \\
&= \int_0^1 \mathbb{P}\left[Y < \frac{b}{z}\right] dz \\
&= \int_0^1 e^{-\frac{1-b}{b}z} dz \\
&= \frac{b}{1-b} \left(1 - e^{-\frac{1-b}{b}}\right). \tag{4}
\end{aligned}$$

It is elementary to show that  $f(b) > b$  for all  $b \in (0, 1)$  (see also Figure 1), and (using the Taylor expansion)  $f(b) = b + b^2 + O(b^3)$  as  $b \rightarrow 0$ .

Let us remark also that, since  $f(b) \sim b$  as  $b \rightarrow 0$  and using a calculation similar to (3), if *all* relative balances are small, the situation very much resembles that under Exp-algorithm (see also (9) below).

## 2.1 Splitting of accounts

Here we examine the situation when an owner of an account splits it into two (or even several) parts, and show that, in general, this strategy is not favorable to the owner.

First of all, as discussed in the beginning of Section 2, for the Exp-algorithm, the probability that one of the new (i.e., obtained after the splitting) accounts will generate the next block does not change at all. Indeed,

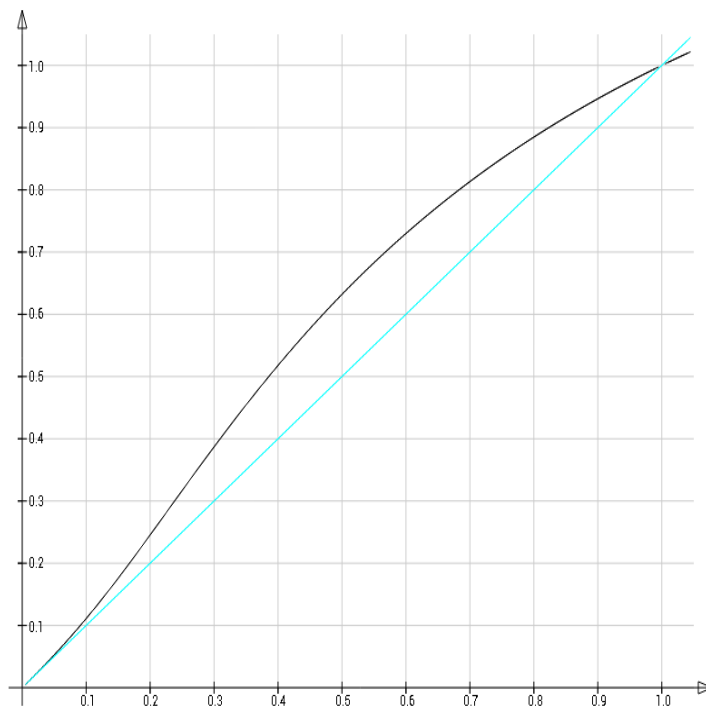


Figure 1: The plot of  $f(b)$  (black curve)

this probability is exactly the proportion of the total active balance owned by the account, and any splitting does not change this proportion (i.e., all the new accounts forge *exactly* as the old one).

Now, let us consider the case of U-algorithm. We shall prove that splitting is *always* unfavorable for a Nxt holder. Namely, we can prove the following result<sup>1</sup>:

**Theorem 2.1.** *Assume that a person or entity controls a certain number of Nxt accounts, and let  $p$  be the probability of generating the next block (i.e., the account that forges the block belongs to this person or entity). Suppose now that one of these accounts is split into two parts (while the balances of all other accounts stay intact), and let  $p'$  be the probability of block generation in this new situation. Then  $p' < p$ .*

By induction, one easily obtains the following

**Corollary 2.2.** *Under the U-algorithm, in order to maximize the probability of generating the next block, all Nxt that one controls should be concentrated in only one account.*

*Proof of Theorem 2.1.* Let  $b_1, \dots, b_\ell$  be the relative effective balances of accounts controlled by that person or entity, and let  $b_{\ell+1}, \dots, b_n$  be the balances of the other active accounts. Assume without restriction of generality that the first account is split into two parts with (positive) relative balances  $b'_1, b''_1$  (so that  $b'_1 + b''_1 = b_1$ ).

Let  $U_1, \dots, U_n, U'_1, U''_1$  be i.i.d. Uniform[0, 1] random variables. Let

$$Y = \min_{j=1, \dots, \ell} \frac{U_j}{b_j},$$

$$Y' = \min \left( \frac{U'_1}{b'_1}, \frac{U''_1}{b''_1}, \min_{j=2, \dots, \ell} \frac{U_j}{b_j} \right),$$

$$Z = \min_{j=\ell+1, \dots, n} \frac{U_j}{b_j}.$$

Let us denote  $x^+ := \max(0, x)$  for  $x \in \mathbb{R}$ . Analogously e.g. to (3), we have

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<sup>1</sup>The author is happy that he is able to add at least one theorem to this text. Without theorems, he had a strong feeling of doing something *unusual*.

for  $t > 0$

$$\begin{aligned}\mathbb{P}[Y > t] &= \prod_{j=1, \dots, \ell} (1 - b_j t)^+, \\ \mathbb{P}[Y' > t] &= (1 - b'_1 t)^+ (1 - b''_1 t)^+ \prod_{j=2, \dots, \ell} (1 - b_j t)^+, \end{aligned}$$

and a similar formula holds for  $Z$ ; we, however, do not need the explicit form of the distribution function of  $Z$ , so we just denote this function by  $\zeta$ .

Observe that for  $0 < t < \min\left(\frac{1}{b'_1}, \frac{1}{b''_1}\right)$  it holds that

$$\begin{aligned}(1 - b'_1 t)(1 - b''_1 t) &= 1 - b_1 t + b'_1 b''_1 t^2 \\ &> 1 - b_1 t, \end{aligned}$$

so

$$(1 - b'_1 t)^+ (1 - b''_1 t)^+ \geq (1 - b_1 t)^+$$

for all  $t \geq 0$  (if the left-hand side is equal to 0, then so is the right-hand side).

Then, conditioning on  $Z$ , we obtain

$$\begin{aligned}1 - p &= \mathbb{P}[Y > Z] \\ &= \int_0^\infty \prod_{j=1, \dots, \ell} (1 - b_j t)^+ d\zeta(t) \\ &= \int_0^\infty (1 - b_1 t)^+ \prod_{j=2, \dots, \ell} (1 - b_j t)^+ d\zeta(t) \\ &< \int_0^\infty (1 - b'_1 t)^+ (1 - b''_1 t)^+ \prod_{j=2, \dots, \ell} (1 - b_j t)^+ d\zeta(t) \\ &= \mathbb{P}[Y' > Z] \\ &= 1 - p', \end{aligned}$$

and this concludes the proof of the theorem.  $\square$

One should observe, however, that the disadvantage of splitting under the U-algorithm is not very significant. For example, if one person controls 5% of total active balance and has only one account, then, according to (4), the forging probability is approximately 0.0526. For *any* splitting, this probability cannot fall below 0.05 (this value corresponds to the the extreme situation when all this money is distributed between many small accounts).

## Conclusions:

- Under Exp-algorithm, the probability that an account with relative active balance  $b$  generates the next block is exactly  $b$ ; if all relative balances are small, then the U-algorithm essentially works the same way as the Exp-algorithm.
- For the U-algorithm, if an account has proportion  $b$  of the total active balance and the forging powers of other accounts are relatively small, then the probability that it generates the next block is given by  $f(b)$  of (4).
- With small  $b$ ,  $f(b) \approx b + b^2$ , i.e., the block generating probability is roughly proportional to the effective balance with a quadratic correction.
- It is also straightforward to obtain that the probability that a good guy  $k$  generates a block is  $b_k(1 - f(b))$ , up to terms of smaller order.
- In general, splitting has no effect on the (total) probability of block generation under Exp-algorithm, and this probability always decreases under U-algorithm. However, the difference is usually not very significant (even if the account is split to many small parts).
- Thus, neither algorithm encourages splitting (anyhow, there is some cost in maintaining many forging accounts, so, in principle, there is no reason to increase too much the number of them in the case of Exp-algorithm as well). The reader should be warned, however, that all the conclusions in this article are valid for *mathematical models*, and the real world can introduce some corrections.
- In particular, it should be observed that, if the attacker could harm the network by splitting his account into many small ones, then a very small gain that he achieves by not splitting would not prevent him from attacking the network. If this attacker's strategy presents any real danger, we may consider introducing a *lower limit* for forging (e.g., only accounts with more than, say, 100 NXT are allowed to forge).

### 3 Longest run

We consider a “static” situation here: there are no transactions (so that the effective balances are equal to full balances and do not change over time). The goal is to be able to find out, how many blocks in a row can be typically generated by a given account over a long period  $n$  of time.

So, assume that the probability that an account generates the next block is  $p$  (see in Section 2 an explanation about how  $p$  can be calculated). It is enough to consider the following question: let  $R_n$  be the maximal number of consecutive 1’s in the sequence of  $n$  Bernoulli trials with success probability  $p$ ; what can be said about the properties of the random variable  $R_n$ ?

The probability distribution of  $R_n$  has no tractable closed form, but is nevertheless quite well studied, see e.g. [4] (this article is freely available in the internet). The following results are taken from [1]: we have

$$\mathbb{E}R_n = \log_{1/p} qn + \frac{\gamma}{\ln 1/p} - \frac{1}{2} + r_1(n) + \varepsilon_1(n), \quad (5)$$

$$\text{Var}R_n = \frac{\pi^2}{6 \ln^2 1/p} + \frac{1}{12} + r_2(n) + \varepsilon_2(n), \quad (6)$$

where  $q = 1 - p$ ,  $\gamma \approx 0.577 \dots$  is the Euler-Mascheroni constant,  $\varepsilon_{1,2}(n) \rightarrow 0$  as  $n \rightarrow \infty$ , and  $r_{1,2}(n)$  are uniformly bounded in  $n$  and very small (so, in practice,  $r_{1,2}$  and  $\varepsilon_{1,2}$  can be neglected).

In the same work, one can also find results on the distribution itself. Let  $W_p$  be a random variable with Gumbel-type distribution: for  $y \in \mathbb{R}$

$$\mathbb{P}[W_p \leq y] = \exp(-p^{y+1}).$$

Then, for  $x = 0, 1, 2, \dots$  it holds that

$$\mathbb{P}[R_n = x] \approx \mathbb{P}[x - \log_{1/p} qn < W_p \leq x + 1 - \log_{1/p} qn], \quad (7)$$

with the error decreasing to 0 as  $n \rightarrow \infty$ . So, in particular, one can obtain that

$$\begin{aligned} \mathbb{P}[R_n \geq x] &\approx 1 - \exp(-p^{x+1}qn) \\ &\approx p^{x+1}qn \end{aligned} \quad (8)$$

if  $p^{x+1}qn$  is small (the last approximation follows from the Taylor expansion for the exponent).



For example, consider the situation when one account has 10% of all forging power, and the others are relatively small. Then, according to (4), the probability that this account generates a block is  $p \approx 0.111125$ . Take  $n = 1000000$ , then, according to (5)–(7), we have

$$\begin{aligned}\mathbb{E}R_n &\approx 6.00273, \\ \text{Var}R_n &\approx 0.424, \\ \mathbb{P}[R_n \geq 7] &\approx 0.009.\end{aligned}$$

### Conclusions:

- The distribution of the longest run of blocks generated by one particular account (or group of accounts) is easily accessible, even though there is no exact closed form. Its expectation and variance are given by (5)–(6), and the one-sided estimates are available using (8).

## 4 Weight of the blockchain and concurrent blockchains

First, let us look at the distribution of the inverse weight of a block. In the case of Exp-algorithm, everything is simple: as observed in Section 2, it has the Exponential distribution with rate 1. This readily implies that the expectation of the sum of inverse weights of  $n$  blocks equals  $n$ .

As for the U-algorithm, we begin by considering the situation when all relative balances are small. Analogously to (3), being  $W$  the weight of the block, for  $x \ll (\max_k b_k)^{-1}$  we calculate

$$\begin{aligned}\mathbb{P}\left[\frac{1}{W} > x\right] &= \mathbb{P}\left[\max_k \frac{b_k}{U_k} < \frac{1}{x}\right] \\ &= \prod_k \mathbb{P}\left[U_k > xb_k\right] \\ &= \prod_k (1 - xb_k) \\ &= \exp \sum_{k \geq 2} \ln(1 - xb_k) \\ &\approx e^{-x},\end{aligned}\tag{9}$$

so also in this case the distribution of the inverse weight is approximately Exponential with rate 1.

We consider now the situation when all balances except the first one are small, and  $b := b_1$  need not be small. For the case of U-algorithm, similarly to the above we obtain for  $x \in (0, 1/b)$

$$\mathbb{P}\left[\frac{1}{W} > x\right] \approx (1 - bx)e^{-(1-b)x}, \quad (10)$$

so

$$\begin{aligned} \mathbb{E}\frac{1}{W} &\approx \int_0^{1/b} (1 - bx)e^{-(1-b)x} dx \\ &= \frac{be^{-\frac{1-b}{b}} + 1 - 2b}{(1 - b)^2}. \end{aligned} \quad (11)$$

One can observe (see Figure 2) that the right-hand side of (11) is strictly between  $1/2$  and  $1$  for  $b \in (0, 1)$ .

Let us consider now the following attack scenario: account 1 (the “bad guy”, with balance  $b$ ) temporarily disconnects from the network and forges its own blockchain; he then reconnects hoping that his blockchain would be “better” (i.e., has smaller sum of inverse weights). Then, while the account 1 is disconnected, the “good” part of the network produces blocks with inverse weights having Exponential distribution with rate  $1 - b$ , and thus each inverse weight has expected value  $\frac{1}{1-b}$ .

Let  $X_1, X_2, X_3, \dots$  be the inverse weights of the blocks produced by the “good part” of the network (after the bad guy disconnects), and we denote by  $Y_1, Y_2, Y_3, \dots$  the inverse weights of the blocks produced by the bad guy. We are interested in controlling the probability of the following event (which means that the blockchain produced by the bad guy is better)

$$H_m = \{X_1 + \dots + X_m - Y_1 - \dots - Y_m \geq 0\}$$

for “reasonably large”  $m$  (e.g.,  $m = 10$  or so). If the probability of  $H_m$  is small, this means that the bad guy just does not have enough power to attack the network; on the other hand, if this probability is not small, then the system should be able to fence off the attack by other means, which we shall not discuss in this note.

We obtain an upper bound on the probability of the event  $H_m$  using the so-called Chernoff theorem (see e.g. Proposition 5.2 of Chapter 8 of [2]): we

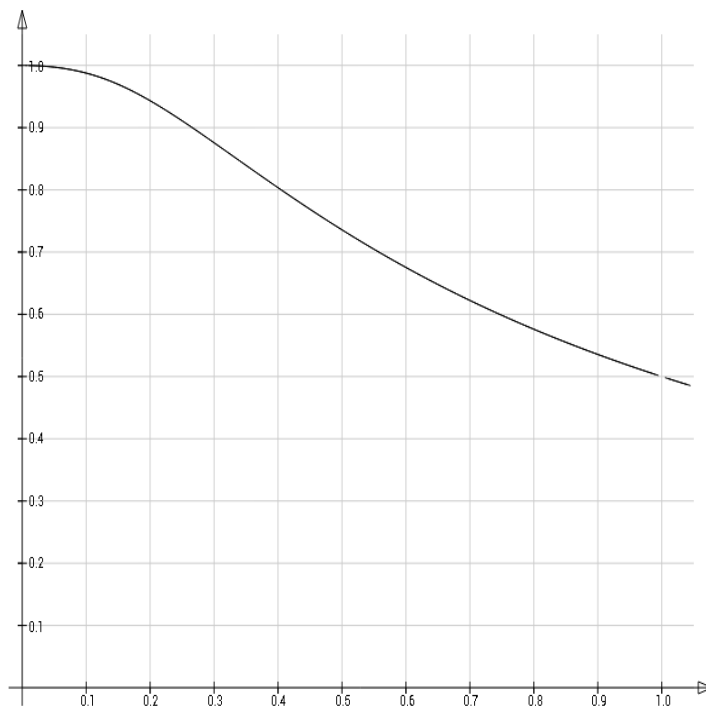


Figure 2: Expectation of the inverse weight (as a function of  $b$ )

have

$$\mathbb{P}[H_m] \leq \delta^m,$$

where

$$\delta = \inf_{t>0} \mathbb{E}e^{t(X_1 - Y_1)}. \quad (12)$$

It is important to observe that this bound is nontrivial (i.e.,  $\delta < 1$ ) only in the case  $\mathbb{E}X_1 < \mathbb{E}Y_1$ .

For U-algorithm,  $X_1$  is Exponentially distributed with rate  $1 - b$ , and  $Y_1$  has Uniform( $0, b^{-1}$ ) distribution. So, the condition  $\mathbb{E}X_1 < \mathbb{E}Y_1$  is equivalent to  $(1 - b)^{-1} < (2b)^{-1}$ , that is,  $b < 1/3$ . Then, for  $b < 1/3$ , the parameter  $\delta$  from (12) is determined by

$$\delta = \delta(b) = b(1 - b) \inf_{0 < t < 1 - b} \frac{1 - e^{-t/b}}{t(1 - b - t)} \quad (13)$$

(see the plot of  $\delta(b)$  on Figure 3), so we have

$$\mathbb{P}[H_m] \leq \delta(b)^m. \quad (14)$$

For example, for  $b = 0.1$  we have  $\delta(b) \approx 0.439$ . We have, however,  $\delta(b) \approx 0.991$  for  $b = 0.3$ , which means that means that one has to take very large  $m$  in order to make the right-hand side of (14) small in this case.

For the Exp-algorithm, the bad guy would produce blocks with inverse weights having Exponential distribution with rate  $b$ , so each inverse weight has expected value  $\frac{1}{b}$ . Similarly to the above, one obtains that the condition  $\mathbb{E}X_1 < \mathbb{E}Y_1$  is equivalent to  $b < 1/2$ , and

$$\mathbb{P}[H_m] \leq (4b(1 - b))^m \quad (15)$$

(that is,  $\delta$  can be explicitly calculated in this case and equals  $4b(1 - b)$ ; observe that  $4b(1 - b) < 1$  for  $b < 1/2$ ).

## Conclusions:

- We analyse an attack strategy when one account (or a group of accounts) temporarily disconnects from the main network and tries to forge a “better” blockchain than the one forged by other accounts, in the situation when one bad rich guy has proportion  $b$  of total amount of NXT, and the stakes of the others are relatively small.

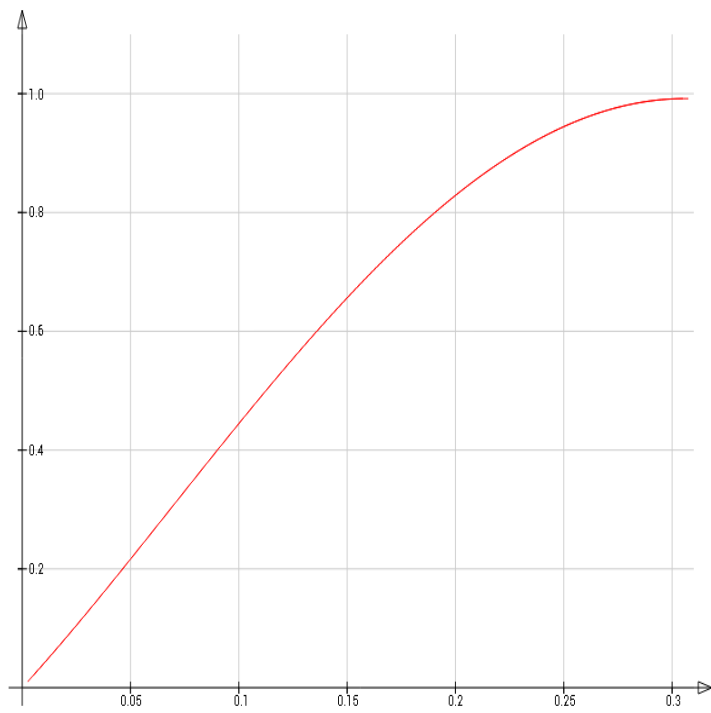


Figure 3: The plot of  $\delta(b)$

- The probability that the bad guy forges a better chain of length  $m$  can be controlled using (14) (for the U-algorithm) or (15) (for the Exp-algorithm).
- It should be observed that this probability does not tend to 0 (as  $m \rightarrow \infty$ ) if the bad guy has at least  $1/3$  of all *active* balances in the network in the case of U-algorithm (correspondingly, at least  $1/2$  in the case of Exp-algorithm). There should exist some specific methods for protecting the network against such an attack in the case when there is risk that (active) relative balance of the bad guy could become larger than the above threshold.
- For the current realization of the U-algorithm, the author expects that this analysis can be performed in a quite similar way (because the inverse weight is then proportional to the time to the next block, and the longest blockchain wins), with an additional difficulty due to the oscillating `BaseTarget`.
- It may be a good idea to limit the forging power of accounts by some fixed threshold, e.g., if an account has more than, say, 300K NXT, then it forges as if it had exactly 300K NXT. Of course, a rich guy can split his fortune between smaller accounts, but then all those accounts would forge roughly as one big account (without threshold) under Exp-algorithm. So, one can use the computationally easier U-algorithm without having the drawbacks (the  $1/3$  vs.  $1/2$  issue) discussed in this section.

## References

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