FirstName LastName **:** Engineer, Manager, Human.
github.com/username : first.last@gmail.com **:** 123-456-7890

Nothing is more powerful than focused curiosity.

Skills:

Engineering: React, TypeScript, Webpack, State Management, a11y, i18n, Responsive Design. Polymer, Web Components, HTML, JavaScript, CSS **Workflow:** Git, Jira, Confluence **Practices:** Agile, Kanban, Scrum.

Work History:

Jul 2021 - Present : Software Engineering Manager - Mid Level SaaS Company
- Grew team from 3 to 8 over a six month period using a mix of local and offshore talent.
- Onboarded and Integrated new team members after an acquisition.
- Managed 9 engineers of varied skills, across 7 time-zones, and 4 product teams.
  - Weekly Staff meetings, Bi weekly 1:1s. Focused on growth and exposure to new ideas.
- Ran all meetings for a cross functional scrum team.
- Developed comprehensive documentation of team and development practices.
  - Worked with CS departments to create an on-call SLA agreement to reduce developer interruptions while still addressing customer needs in a timely fashion.
- Worked with the Product team to develop a business case for a product rewrite.
- All previous responsibilities.

Jun 2019 - Jul 2021 : Frontend Training Manager
- Managed 3 engineers fully remote during Covid.
- Developed onboarding materials.
- Mentored and trained new and junior engineers.
- All previous responsibilities.

Aug 2016 - Jun 2019 : Sr Software Engineer
- Worked with a cross functional scrum team to create estimates and deliver multiple new features per quarter.
- Balanced feature delivery with tech debt and bug fixes.
- Modernized frontend architecture; Implemented versioning and build systems.
- Worked with designers to standardize a design system and component library; increasing code reuse and reducing feature timelines.

Jan 2015 - Oct 2015 : Sr. Web Developer - Ad Agency
Oct 2013 - Jan 2015 : Web Developer
- Architected and developed multiple award winning websites for movies and television.
- Developed time estimates and managed task assignments for junior developers.
- Advised designers on technical feasibility and alternative solutions; collaborated to optimize designs for responsive layouts.
  - **Clients: Media Company, Media Company, Media Company, Car Company, Media Company**

2011-2013 : Mobile/Web Developer - Ad Agency

- Primary front end developer for all HTML content; developing facebook apps and websites.
- Executed on simultaneous project timelines.
- Designed and developed HTML5 game for Movie Promo
  Clients: Media Company, Videogame Company, Media Company, Videogame Company

2010-2011 : Mobile Developer - Ad Agency
- Developed iPhone and iPad applications for movies and TV.
- Created apps with in-app purchases and using rest api.
- Developed experiential iADs for major brands during a busy holiday season.
  Clients: TV Channel, TV Channel, Telecom, Insurance, Retail, FastFood

Selected Work:

WebGame Sweepstakes - Lead Front End Developer : : Aug 2014
   Technologies : backbone.js, brunch, ember.js, grunt, phaser.js
Movie Promotional Site - Lead Front End Developer : : Feb 2014
   Media Coverage
Movie Promotional Site - Front End Developer : : Dec 2013
   1 award
Movie Promotional Site - Interactive Component Developer : : Dec 2013
   3 Award