

Pokémon Relaxing Music Mix

by Aqare

$\text{♩} = 71$
8 --

Black/White: Undella Town

260

Musical score for piano, page 5, featuring four staves of music. The score consists of two systems of four measures each. Measure 11 starts with a treble clef, a bass clef, and a key signature of one flat. Measures 12-13 continue with the same key signature. Measure 14 begins with a treble clef and a key signature of one flat. Measures 15-16 continue with the same key signature. Measure 17 begins with a treble clef and a key signature of one flat, with a dynamic marking *mf*. Measures 18-19 continue with the same key signature.

2

23

(Rwd.)

Rwd.

Rwd.

Rwd.

26

pp

Rwd.

Rwd.

Rwd.

Rwd.

♩ = 90

- Mystery Dungeon 2 - On The Beach At Dusk -

29

(Rwd.)

Rwd.

Rwd.

Rwd.

32

p

mp

(Rwd.)

Rwd.

Rwd.

Rwd.

35

mf

Rwd.

Rwd.

Rwd.

Rwd.

39

Rwd.

Rwd.

Rwd.

Rwd.

42

(R&d.)

R&d.

45

R&d.

R&d.

48

(R&d.)

R&d.

51

R&d.

R&d.

54

(R&d.)

R&d.

p

57

- Black/White: Gate Theme -

mp

R&d.

R&d.

Musical score for piano, 6 staves, 60-73.

The score consists of six staves of musical notation for piano, spanning measures 60 to 73. The music is in common time and uses a key signature of one flat (B-flat). The notation includes various note heads, stems, and bar lines, with some notes having vertical stems and others horizontal stems pointing to the right. Measure 60 starts with a half note on the G clef staff followed by a whole note on the F clef staff. Measures 61-62 show a continuation of this pattern. Measure 63 begins with a half note on the G clef staff, followed by a whole note on the F clef staff, and concludes with a half note on the G clef staff. Measures 64-65 show a continuation of this pattern. Measure 66 begins with a half note on the G clef staff, followed by a whole note on the F clef staff, and concludes with a half note on the G clef staff. Measures 67-68 show a continuation of this pattern. Measure 69 begins with a half note on the G clef staff, followed by a whole note on the F clef staff, and concludes with a half note on the G clef staff. Measures 70-71 show a continuation of this pattern. Measure 72 begins with a half note on the G clef staff, followed by a whole note on the F clef staff, and concludes with a half note on the G clef staff. Measures 73-74 show a continuation of this pattern.

Musical score for piano, 6 staves, 75-91.

75: Treble clef, B-flat key signature. Measures 1-2: Bassoon entries. Measure 3: Rest. Measure 4: Bassoon entry. Dynamic: mp. Measure 5: Bassoon entry. Measure 6: Bassoon entry. Measure 7: Bassoon entry.

78: Treble clef, A major key signature. Measures 1-4: Bassoon entries. Measure 5: Bassoon entry. Measure 6: Bassoon entry. Measure 7: Bassoon entry.

82: Treble clef, A major key signature. Measures 1-3: Bassoon entries. Measure 4: Bassoon entry. Measure 5: Bassoon entry. Measure 6: Bassoon entry.

85: Treble clef, A major key signature. Measures 1-3: Bassoon entries. Measure 4: Bassoon entry. Measure 5: Bassoon entry. Measure 6: Bassoon entry.

88: Treble clef, A major key signature. Measures 1-3: Bassoon entries. Measure 4: Bassoon entry. Measure 5: Bassoon entry. Measure 6: Bassoon entry.

91: Treble clef, A major key signature. Measures 1-3: Bassoon entries. Measure 4: Bassoon entry. Measure 5: Bassoon entry. Measure 6: Bassoon entry.

- Mystery Dungeon: Gates to Infinity
Dreams and Hopes -

95 $\text{♩} = 88$

102

108 *mf*

114

119

124

Repetitions indicated by 'Repet.' under the staves.

Mystery Dungeon 2
Mystifying Forest -

130 $\text{♩} = 110$

130 $\text{♩} = 110$

135

140

144

148

152

(Ped.) Ped. Ped. Ped.

156

(Ped.) Ped. Ped.

160

164

168

Diamond/Pearl: Eterna Forest

172

J. = 100

p

mf

Musical score for piano, page 9, featuring two staves. The top staff uses a treble clef and the bottom staff uses a bass clef. Measure 183 starts with a forte dynamic (f) in 8th note time. Measures 184-185 show eighth-note chords in 2/4 time. Measure 186 begins with a piano dynamic (p). Measures 187-188 continue in 2/4 time. Measure 189 starts with a piano dynamic (p). Measures 190-191 show eighth-note chords in 3/8 time. Measure 192 begins with a forte dynamic (f) in 2/4 time. Measures 193-194 show eighth-note chords in 3/8 time. Measure 195 begins with a piano dynamic (p). Measures 196-197 show eighth-note chords in 4/4 time. Measure 198 begins with a piano dynamic (p). Measures 199-200 show eighth-note chords in 4/4 time. Measure 201 begins with a piano dynamic (p). Measures 202-203 show eighth-note chords in 4/4 time. Measure 204 begins with a piano dynamic (p). Measures 205-206 show eighth-note chords in 4/4 time. Measure 207 begins with a piano dynamic (p). Measures 208-209 show eighth-note chords in 4/4 time. Measure 210 begins with a piano dynamic (p).

A musical score for piano, featuring four staves of music. The score consists of five systems of music, each starting with a measure number and ending with a repeat sign (8).

System 1: Measure 214. Treble staff: eighth-note chords. Bass staff: eighth-note chords.

System 2: Measure 218. Treble staff: eighth-note chords. Bass staff: eighth-note chords. Dynamics: *f*, *3*, *3*.

System 3: Measure 221. Treble staff: eighth-note chords. Bass staff: eighth-note chords. Dynamics: *mf*, *3*, *3*.

System 4: Measure 225. Treble staff: sixteenth-note chords. Bass staff: eighth-note chords. Dynamics: *f*, *mf*, *p*.

System 5: Measure 229. Treble staff: eighth-note chords. Bass staff: eighth-note chords.

Diamond/Pearl:
Pokémon Center [Night] $\text{♩} = 99$

234

240

244

248

252

255

258

261

264

267

272

Ruby/Sapphire: Littleroot Town

277

d = 100

282

286

290

294

326

332

337

341

345

349

353

357

mf

362

3

mp

367

d = 68

PMD 2: Good Night

pp

373

mp

382

(Ped.)

391

(Ped.)

401

401

402 403 404 405 406 407 408 409 410 411

411

411

412 413 414

420

420

421 422 423

429

429

430 431 432

439

439

$\text{♩} = 71$

8

3 3 3

440