

M	MODE 1 - M ↑	MODE 2 - M ◉	MODE 3 - M ↓
DESCRIPTION	The input signal is continuously written to a fixed-length buffer, which is simultaneously played back at a variable speed with the possibility of feedback to the write head.	Up to 4-seconds of sound can be recorded, and then played back in shorter segments randomly.	Up to 8-seconds can be recorded and played back by up to three Read-Heads simultaneously.
LED RED	Alternates with BLUE when LEN B is changed over 10 discrete settings	Recording	
LED BLUE	Alternates with RED when LEN B is changed over 10 discrete settings	Playback	
LED WHITE	<b>White [Long Blink]</b> - Changes to 'None' Q Setting <b>White [Short Blink]</b> - Read-Head Offset Triggered (Mode 1 Only) / Changes Q setting between: - Chromatic Scales - Whole Tone Scale - Diminished Triad - ( I - iii - dim V ) - Augmented Triad - ( I - III - aug V ) - Perfect Fifths & Octaves - ( I - V - VIII [I] )		
Q	<b>Quantization Interval Settings</b> - None ↔ Chromatic ↔ Whole Tone ↔ Diminished Triad ↔ Augmented Triad ↔ Perfect Fifths & Octaves Q stored while unit is powered; Reverts to 'None' when power-cycled.		
Q↑	Read-Head Trigger Threshold	-	Step Modulation
Q↓	LPF/LFO		Read-Head Volume
Soft Switch	<b>Hold</b> - Infinite Buffer Playback  <b>Tap</b> - Manually Trigger Read-Head (no playing required)	<b>Tap/Hold</b> - Record new sample. Recording more than 4-seconds will layer over previous 4-seconds.  <b>Release</b> - Sample Playback  <b>Tap</b> - Stop Playback & Cancel Sample	<b>Tap/Hold</b> - Record New Sample. Recording more than 8-seconds will layer over previous 8-seconds.  <b>Release</b> - Sample Playback  <b>Hold</b> - Record over Original Sample  <b>Tap</b> - Stop Playback & Cancel Sample
E	E ↑ - Assign EXP to DIR E ◉ - Assign EXP to LEN B E ↓ - Assign EXP to FBK	E ↑ - Assign EXP to DIR E ◉ - Assign EXP to LEN S E ↓ - Assign EXP to RAND	E ↑ - One Read-Head E ◉ - Two Read-Heads E ↓ - Three Read-Heads EXP Assignable to Read-Head-1 only
TRANSCENDENCE	Buffer stored when changing settings  <b>M1 (No Loop) → M2/3</b> - M2/3 sample length set by LEN B when exiting M1.  <b>M1 (Loop Recorded Before) → M2/3</b> - Loop auto-playback in M2/3  <b>M1 → M2/3</b> - M2/3 sample slice length set by LEN B when exiting M1  <b>M2/3 → M1</b> - Max LEN B will be length of loop recorded in M2/3, otherwise it will be 8-seconds	Buffer stored when changing settings  Two 4-second buffers replaced by one 8-second buffer  <b>M1 (No Loop) → M2/3</b> - M2/3 sample length set by LEN B when exiting M1.  <b>M1 (Loop Recorded Before) → M2/3</b> - Loop auto-playback in M2/3  <b>M1 → M2/3</b> - M2/3 sample slice length set by LEN B when exiting M1  <b>M2/3 → M1</b> - Max LEN B will be length of loop recorded in M2/3, otherwise it will be 8-seconds  <b>Hold Soft Switch</b> - Record new sample & playback immediately (no release required)	
DIR1	<b>DIR1 ◉</b> - Direction Speed Read-Head -2 Octaves <b>DIR1 ◉</b> - Direction Speed Read-Head +2 Octaves <b>Unity Speed</b> - Appx. 10:00/2:00	<b>DIR1 ◉</b> - Direction Speed Read-Head -2 Octaves <b>DIR1 ◉</b> - Direction Speed Read-Head +2 Octaves <b>Unity Speed</b> - Appx. 10:00/2:00	<b>DIR1 ◉</b> - Direction Speed Read-Head-1 -2 Octaves <b>DIR1 ◉</b> - Direction Speed Read-Head-1 +2 Octaves <b>Unity Speed</b> - Appx. 10:00/2:00
DIR1 HOLD Q↑	<b>Q↑ DIR1 ◉</b> - Decrease Read-Head Trigger Input Threshold <b>Q↑ DIR1 ◉</b> - Increase Read-Head Trigger Input Threshold	-	<b>Q↑ DIR1 ◉</b> - Decrease Step-Modulation Tempo <b>Q↑ DIR1 ◉</b> - Increase Step-Modulation Tempo
DIR1 HOLD Q↓	<b>Q↓ DIR1 ◉</b> - Decrease LPF Cutoff Frequency <b>Q↓ DIR1 ◉</b> - Increase LPF Cutoff Frequency		<b>Q↓ DIR1 ◉</b> - Decrease Read-Head-1 Volume <b>Q↓ DIR1 ◉</b> - Increase Read-Head-1 Volume
LENB/LENS/DIR2	(10 Discrete Buffer Length Settings) <b>LENB ◉</b> - Half Previous Buffer Length <b>LENB ◉</b> - Double Previous Buffer Length	<b>LENS ◉</b> - Decrease Resampled Slice Length <b>LENS ◉</b> - Increase Resampled Slice Length	<b>DIR2 ◉</b> - Direction Speed Read-Head-2 -2 Octaves <b>DIR2 ◉</b> - Direction Speed Read-Head-2 +2 Octaves <b>Unity Speed</b> - Appx. 10:00/2:00
LENB/LENS/DIR2 HOLD Q↑	<b>Q↑ LENB ◉</b> - Decrease Read-Head Trigger Offset <b>Q↑ LENB ◉</b> - Increase Read-Head Trigger Offset	-	<b>Q↑ DIR2 ◉</b> - Decrease Step-Modulation Variance <b>Q↑ DIR2 ◉</b> - Increase Step-Modulation Variance
LENB/LENS/DIR2 HOLD Q↓	<b>Q↓ DIR1 ◉</b> - Decrease Read-Head LFO Frequency <b>Q↓ DIR1 ◉</b> - Increase Read-Head LFO Frequency		<b>Q↓ DIR2 ◉</b> - Decrease Read-Head-2 Volume <b>Q↓ DIR2 ◉</b> - Increase Read-Head-2 Volume
FBK/RAND/DIR3	<b>FBK ◉</b> - Decrease Feedback from Read-Head to Write-Head <b>FBK ◉</b> - Increase Feedback from Read-Head to Write-Head	<b>RAND ◉</b> - Decrease Resampled Slicing Randomization <b>RAND ◉</b> - Increase Resampled Slicing Randomization	<b>DIR3 ◉</b> - Direction Speed Read-Head-3 -2 Octaves <b>DIR3 ◉</b> - Direction Speed Read-Head-3 +2 Octaves <b>Unity Speed</b> - Appx. 10:00/2:00
FBK/RAND/DIR3 HOLD Q↑	-	-	Number of Step Modulation Heads (4 Discrete Settings) <b>7:00 - 9:00</b> - Off <b>9:00 - 12:00</b> - DIR3 <b>12:00 - 3:00</b> - DIR2/3 <b>3:00 - 5:00</b> - DIR1/2/3
FBK/RAND/DIR3 HOLD Q↓	<b>Q↓ DIR1 ◉</b> - Decrease Read-Head LFO Depth <b>Q↓ DIR1 ◉</b> - Increase Read-Head LFO Depth	-	<b>Q↓ DIR3 ◉</b> - Decrease Read-Head-3 Volume <b>Q↓ DIR3 ◉</b> - Increase Read-Head-3 Volume
count to five	Montreal Assembly mtiasm.blogspot.com mtl.asm@gmail.com	Settings for Cf5 revision k & l; Firmware 0.963 Reference by J. Namer, Inspired by N. Gill Latest firmware updated Nov 15, 2016 by S. Monk	