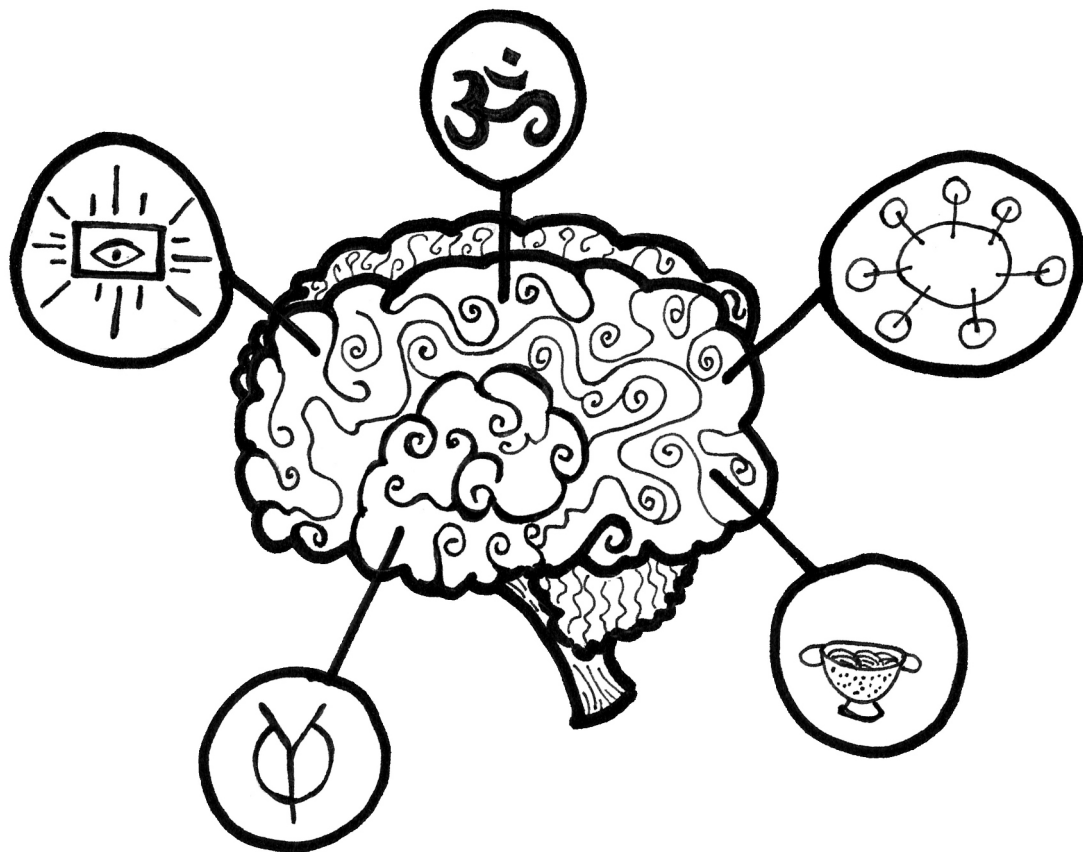


BRAINOMICON

A Collection of Ideas and Art

By Emilia Benno Sameyn 2021



BRAINOMICON
A Collection of Ideas and Art
4 December 2021

This is a collection of essays, ideas and texts. They are concepts about ideas, time-travel, ghosts, gods and there is even a cool idea for a video game in here. Some ideas in here contradict each other, and that is okay, ideas are ideas and they can exist parallel to each other. Perhaps they can be disproven, maybe they can form a basis for fiction. If you ever need inspiration, look right here! If you choose to use these ideas, please credit me. I do not need any money, I just wish to spread my ideas across the world, they might help someone, if not, I at least tried.

Disclaimer:

I cannot see how my ideas can be abused, but to be safe, I'm going to write this here. Please do not use these ideas as an excuse for murder and or suicide. If you need help, please seek therapy.

A Thank You for Everyone's Mental Support:

Mama, Moeke, Thorben, Jason, Bram, Lennert, Eva Spruytte, Noor, Slash, Guust, Tom, Peter, Erik, Marnick, J. de Windt, G. Maes, Ryan Fodder: The Architect, Justice: The Phoenix, Luna Seaford, Ouroboros, Cataglia, Radgirl, eeeee, Umbra, Ellie the Snowgirl, Rising DarckSun, The people of Pammele, The people from the Stuyvverij, The people from Quace, and all my friends and family I could not mention or this list would be endless.

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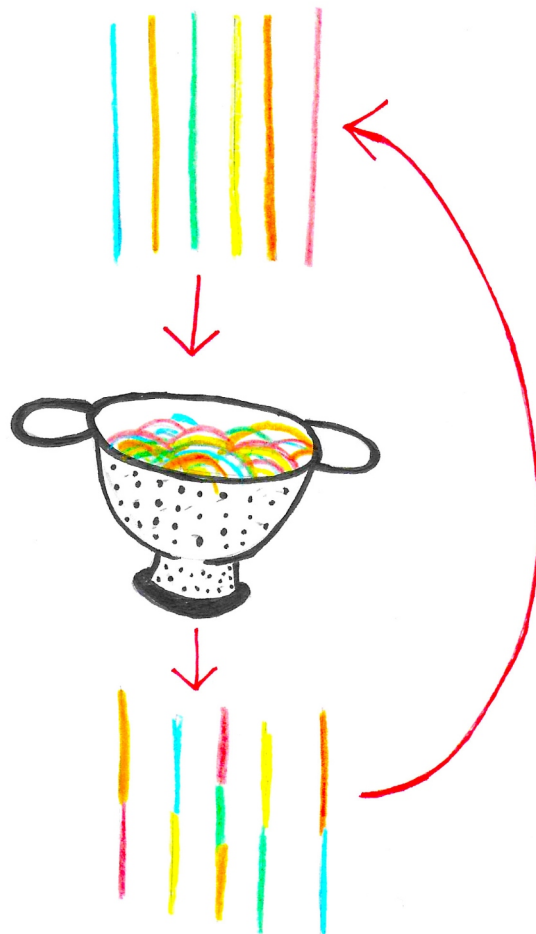
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PASTA-CONCEPTS AND WORKING LIKE ARTISTS

Concepts are like pasta.

Concepts are like pasta. And the brain is like a colander. The concepts lay neatly next to each-other. Then we boil them so we can change them and put them in the colander. There the ideas cross, mix and intermingle forming new ideas. The result are new concepts we can straighten again and put them neatly next to each other.

The same happens when I write stories. I see ideas, concepts, they all mix and intermingle until I get new ideas. I want to write them down, put them into art, show them neatly to others aka "laying the pasta strands next to each other".



What if everyone worked like artists?

When writing, drawing or animating its best to suggest things rather than to simply tell it. That way a work becomes more original and it keeps the work open to interpretation, a viewer can see new things in a work, the artist did not think about.

For example:

"Bob is sad" becomes "Bob had a cold blue feeling inside his stomach."

"Bob is in love with Sarah" becomes "Bob thought about Sarah a lot, every-time this happened a warm feeling would blossom in his heart."

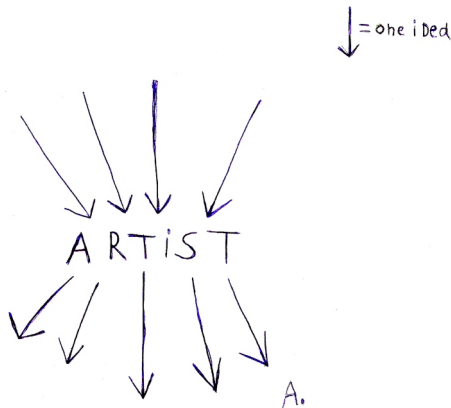
Then I thought, what if everyone thought like an artist?

The world would fail to operate as it is. When one would go to a clothing store, there would be objects that resemble clothing, but are not clothing, it would not be usable. Milk would not be milk but look like it. Vegetables would be original designs made from plastic. Even a store won't be a store but a place that resembles a store, prompting people to ask deep questions about society, capitalism and consumerism.

Thank you

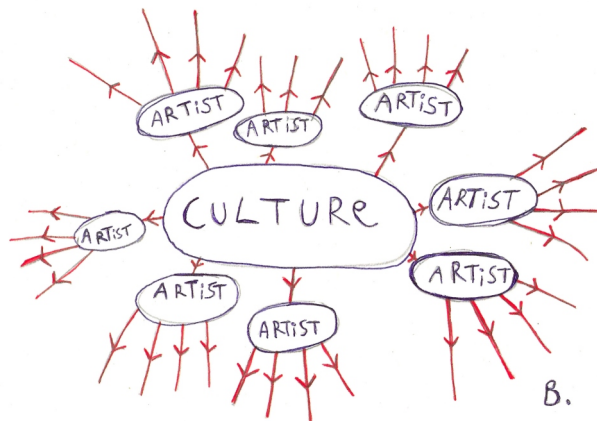
Schematic Ideas about Artists and Culture
28/11/2021
An Essay by Emilia Benno Sameyn

1. The Memetic Individual Model



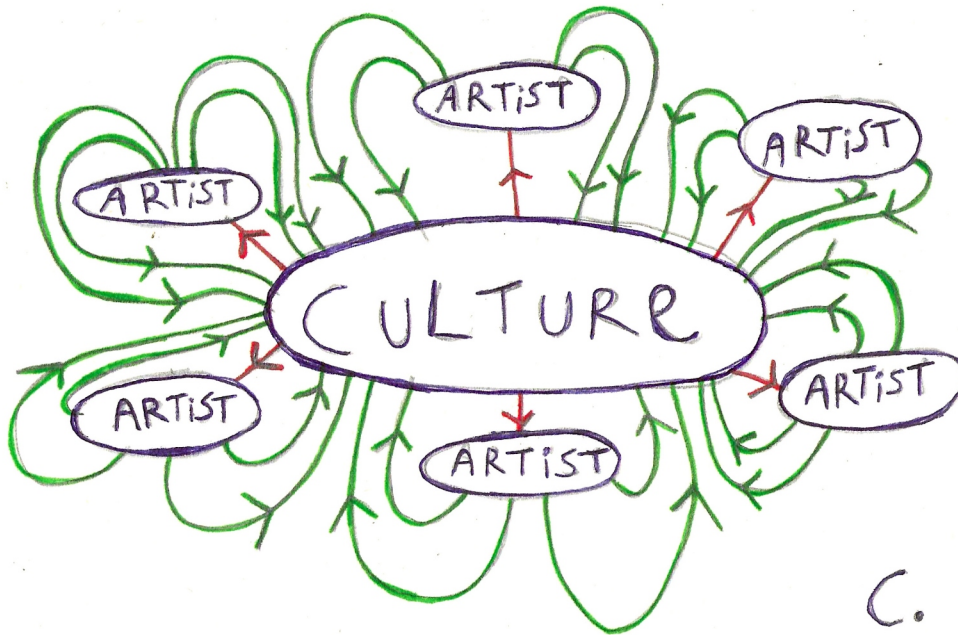
Here we see the artist as an individual. Ideas go inside the artists, they get processed, and new ideas spring forth from the artist.

2. The Open Memetic Cultural Model



Most people are born into a culture, although, there are documented cases of 'feral children'; people abandoned as children living under the laws of nature. People get consciously and unconsciously influenced by their culture and some people question their own culture. In this schematic we see how artists "take a step back" from their own culture to question it. They get influenced by their culture and this influences their art. Simply said: Ideas from culture go into artists, and new ideas come out of the artists.

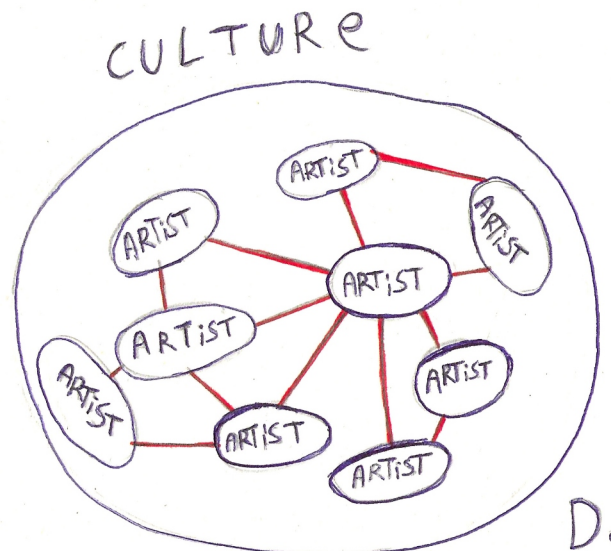
3. The Cyclic Memetic Cultural Model



This, here, is a cyclic model of culture and artists. Culture influences artists, and artists influence our culture, the 'changed culture' then influences the artists again. Simply said: ideas go from culture to artists. These ideas get changed by artists into new ideas, and these new ideas go back into the culture again. These new ideas will then influence the artists again.

Of course, this model is oversimplified, culture gets influenced by politicians and perhaps the general people as well. It might be near impossible to influence and predict a culture. Yet, one must always be sceptical not to blindly follow a person, rule, or a group.

4. The Closed Memetic Cultural Model



Here we see a closed network of artists, this network lives inside a culture, changing said culture. The network itself changes and is changed by the culture. The artists are part of the culture and culture is a part of the artists. The artists exchange ideas and art with each-other.

5. Reflection on these 'Schematic Ideas about Artists and Culture'

A. When we look at these schemes it is obvious that the word "artist" could be replaced by the word "individual". Perhaps there are other words it can be replaced by, leading to new concepts. Maybe the word "culture" could be replaced by "world" or "society"? This will lead again to other concepts.

B. In this essay, I assume artists work with ideas, but maybe this is an oversimplification. Maybe a lot of artists work with emotions, some work pure with materials.

C. Some artists are influenced by nature or dreams. In Jugendstil (Art Nouveau) artists were inspired by nature. Some artists take hallucinogenic substances to get inspiration. This happened, for example, around the 1960's. Other artists use divination or randomness (for example rolling a dice) to get inspired. In the example of a dice, each number could resemble a theme, or length of a brush stroke.

Of course, one could argue that 'returning to nature', 'using randomness' and 'using drugs' is also a part of culture. Perhaps the whole notion of 'setting yourself apart from your culture' is part of a culture.

Why Ghosts are Fake and where they might come from

An amateur psychological explanation by
Emilia Benno Sameyn

(Scroll down to page 8 for conclusion, if you don't want to read all this)

*"How do ghosts work? Do they know of their matter inconsonance?
Do they know we're there when they pass through us?
Are we helpless to their immortal stunts?"
- Toehider in their song "How do Ghosts work"*

1. If ghosts are hallucinations, what are hallucinations?

So we believe that ghosts are hallucinations of the mind. First we need to understand what hallucinations are. Our brain is constantly bombarded with sensory information, and that information is always interpreted. You might even say: reality is a hallucination which most people agree on is reality. Is a chair a chair? Or just some wood? Is a beanie bag a chair? Anyway, sometimes certain sensory input is mistaken as something else. Like something falls and we think someone knocked on the door. We can see all sorts of things in inkblots or clouds even when we know they are just ink blots or clouds. When we sleep we are dreaming, which is basically hallucinating while being paralyzed!

Sometimes a lack of sensory input can cause a hallucination. Like when people lose their hearing, the brain does not understand this and produces the lost tone, this is called tinnitus.

Often we have an annoying song in our head we can't get out, would you call that real? Another common hallucination is when one wears a hat for a long amount of time. When the hat is removed one will feel as if the hat is still there, but the hat is not there. The brain was used to that sensory input and when its gone the brain a bit confused.

Some say when they are in love with someone they see that person everywhere, but they are just persons that look like them, or nothing at all even. Its hard for them to stop thinking about that one person!

Hallucinations might in fact have an evolutionary advantage. Like we need to care for our children so our brain is focussed on the fact that our children might cry. It is better for our brain to mistake something for a cry for help and check on our kids then to have our kids crying and not noticing it.

In the past we had to look out for animal predators as well. It was better to mistake certain sounds as that of a bear, then to ignore real bear sounds and get attacked by a real bear.

2. Where do these ghost hallucinations come from?

2.1 Feeling as if the dead are still there

Now, I have to tell you something about my own life which gave me the idea for this text. My dog passed away a few weeks ago. She had a long good life. As with any death, I needed to get used to the fact she was not there anymore. I thought I heard her barking, I thought "Oh, it's time to walk the dog." but she was not there anymore. When people die, the people left behind often say things like "I thought I heard him in the room next to me.", "I think I saw him behind the door." and so on...

Basically our brains got used to the fact someone is there. These people or pets were like habits. They were always there and we expect them to be there, but they are not. This is normal, we all react different to death and we all mourn in our own ways.

Having someone there and doing things together creates pathways in the brain. When that person is not there anymore, it takes a while for those pathways to go away and/or become memories. My brain had to unlearn that "my dog could bark anytime." and unlearn that "my dog needed her walk." because she was not there anymore. So we think the dead are still with us, and those hallucinations, feelings and thoughts become what we call "ghosts" and some believe "it's real".

2.2 Confirmation Bias

Then there are some things that contribute to the ghost phenomenon. First is the confirmation bias. For example, you walk around a village and you do not notice ladybugs even though there are a lot of ladybugs in that village. Then someone tells you about the ladybugs and you suddenly realize there are a lot of ladybugs in the village!

You might walk around in a city and sometimes find a coin on the street. One day someone gives you lucky socks and tells you: "Wear these socks and you will become lucky!" When you wear these socks you might find a coin on the ground and think "Ah, its because my lucky socks!" but the coin was always there, with or without your lucky socks.

The same happens with ghosts. When you believe in ghosts your brain will likely misinterpret certain things as a ghost. When a book falls, a lightbulb stops working or when you hear something strange you will say "Ah, its a ghost!" but they are mere coincidences.

2.3 Mass Hysteria

Sometimes a wrong idea or thinking something is real might lead to mass hysteria. Its like a hallucination, confirmation bias or perhaps even madness that is spreading to other people.

This happens in cults, the madness of a leader spreads to others.

When people tell others ghosts are real and tell them what they saw, even though it were hallucinations, people might believe them and think ghosts are real.

2.4 Gas Leaks

Some gasses may cause hallucinations, exhaustion and depression. Some "haunted houses" turned out to be houses with gas leaks.

3. Conclusion

We believe that ghosts are hallucinations. When we are with someone or a pet, we get used to them. When they are gone our brain has to get used to the fact they are gone. So we see hallucinations of them. We think that these are ghosts but they are tricks of the mind.

Also haunted houses might be houses with gas leaks as certain gasses can cause exhaustion and hallucinations. Then there are things like mass hysteria and confirmation bias, causing and spreading the idea of "ghosts".

Sameyn Symmetry

A Theory and Thought Experiment about Time Travel

By Emilia Benno Sameyn

1. Intro: What is Sameyn Symmetry?

This is an idea about time travel paradoxes, and what could happen if one causes a time travel paradox. The basic idea is that when someone time travels, and alters the past, a second time line is created. The second timeline leads to someone, or something that time travels and, by changing the past it creates the first timeline. So, we have two timelines causing each other. This creates a symmetry, and we call this symmetry: Sameyn Symmetry. This somewhat explains / solves the paradox. This sounds vague and complicated, but I will try my best to explain it more in-depth and clearly, using examples.

-Disclaimer-

In this text the following topics are mentioned: Murder and suicide.

Do not murder and do not kill animals for no reason. If time travel is invented, please don't do irresponsible things when time travelling. If you feel suicidal, please seek help.

2. The Problem of Time Travel

Time travel opens up many possibilities, for example people could look into the future or past, without interfering. Perhaps, people could alter the future by doing certain things, creating the right future with the right actions in the present.

Perhaps people could interact with the past. This could result in a stable time loop, or a paradox. A stable time loop would be alternation of the past that was supposed to happen. I'm going to write some fiction now, as an example of a stable time loop:

"People wonder how the pyramids were built. Later, they invent time travel, and the time travellers go to the past. They want to show the world that anything is possible, even time travel. So, the time travellers build the pyramids in the past."

Of course, this is fiction, the pyramids were built by humans using maths and tools.

The problem of time travel is when someone changes something in the past, because this changes the future, where the person came from. This is often explained in the grandfather paradox:

When a grandchild goes into the past to kill their own grandfather, while the grandfather did not have a child yet; do they prevent their own birth? If so, does the grandchild cease to exist? If the grandchild was never born, who killed the grandfather?

3. The Butterfly Effect

Then, there is the butterfly effect, it means when something small is changed, it can have a big effect. For example, if someone goes to the past millions of years ago, and steps on a small lizard, killing it, they could change the future. That lizard was going to eat a lot of pollinating insects, it was going to give birth to other lizards that ate insects, those lizards were going to get eaten by other creatures and so forth. This altered the lives of many creatures, altering the lives of many more creatures and so on... Altering the evolutionary course. Thus, one small change, started an exponential cascade of changes, resulting in a big change. Perhaps the death of that lizard results in a timeline where humans never evolved.

4. Sameyn Symmetry Example 1:

The Death of a T-Rex

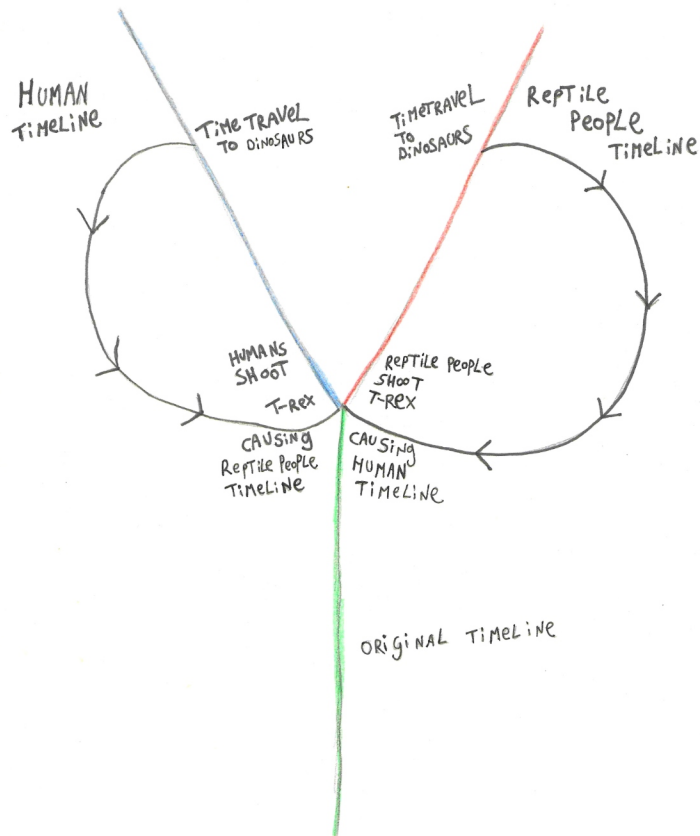
So, let us imagine in the future we invent time travel, however the inventors are irresponsible thrill-seekers and travel to the past, 68 million years ago and kill a Tyrannosaurus Rex.

This Tyrannosaurus Rex was supposed to kill a lot of smaller animals like herbivores.

Those herbivores now reproduced and ate a lot of plants that were now able to spread and grow.

This caused a split of the original timeline into two timelines. In one timeline humans evolved and, in the other timeline reptile people evolved. So, the reptile people become intelligent and invent time travel. They to wish to kill a T. Rex so they go to the past and kill a T. Rex, this causes a change resulting in the timeline where humans were born, the same timeline we first talked about.

So we have a timeline that is split in two like a "Y" letter. Both timelines created each-other, forming a symmetry, a Sameyn Symmetry.



This answers the following paradoxes:

If humans never evolved, because the T. Rex was killed, who killed the T. Rex?

Answer: Reptile people from another timeline.

If reptile people never evolved, because the T. Rex was killed, who killed the T. Rex?

Humans from another timeline.

Perhaps when the humans go back to the future they will arrive in the world of the reptile people, and when the reptile people go back to the future they will arrive in the human world. Perhaps they could go back to their worlds if they go back to the past, before they killed the T. Rex and switch time machines. They would not only travel in the dimension of time (possible 4th dimension), but in the dimension of possibility (possible 5th dimension) as well. Perhaps by travelling multiple times to the past, before the time-split occurred reptile people and humans could communicate and exchange goods and culture.

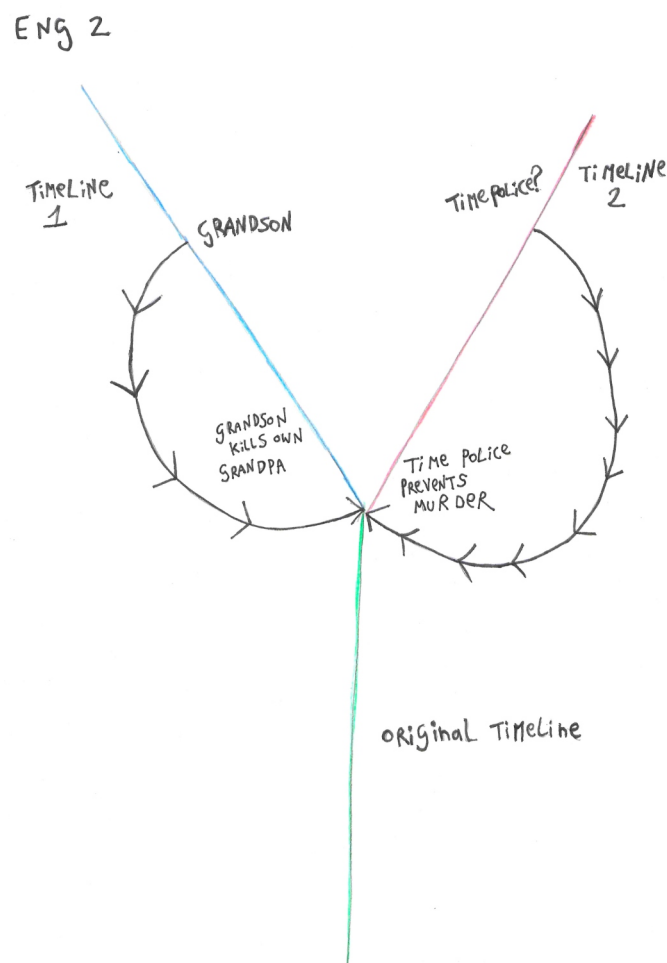
5. Sameyn Symmetry Example 2

The Paradox of a Grandfather

Let us go back to the grandfather paradox. A grandson wants to invent time travel, he works on it very hard in isolation, often, when he works on it he uses a lot of electric material. Sometimes he gets electrocuted frying some parts of his brain a little. So, finally he invents time travel but because of his dilapidated brain and severe loneliness he became crazy and decided that the best course of action was to go to the past and kill his own grandfather before his grandfather met his grandmother.

So he goes to the past and kills his grandfather. This causes an alternate timeline where someone else invents time travel. This discovery leads to a new international organisation called: The United Time Travel Crime Prevention Team. Most people call them simply the "time-police".

The time-police sees through their research a disturbance in the fabric of space and time, and relate it to an unsolved murder. They discovered the grandfather that got killed by his future grandson! They go to the past, and prevent the murder. This causes a timeline where the grandson was born, so the grandson could go back in time to kill his grandpa, causing a timeline where the time-police was formed, the time-police goes back to prevent the murder, this causes a timeline where the grandson was born, and so on...



This answers the following paradoxes:

If the grandson was never born, who killed the grandfather?

Answer: The grandson was born in a different timeline, went back in time and killed his grandfather.

If the time-police never was created, who prevented the murder of the grandfather?

Answer: The time-police from another timeline.

6. Example 3

Sameyn Symmetry Suicide

Now, consider the following: Someone invents time travel and opens a time portal to his past-self. The future-self takes a gun and shoots his past-self. So, if his past-self was killed where did his future-self and the bullet that killed the past-self come from?

So, let us again try to solve this problem with Sameyn Symmetry. When the future-self kills the past-self with a gun, this may lead to a future with a time-police (yes them again).

The time-police sees an unsolved murder and a disturbance in spacetime so they investigate and use time travel to prevent the suicide.

This leads to a timeline without a time-police, leading to a time-suicide that was not prevented, leading to a timeline with a time-police, leading to a prevented time-suicide, leading to a timeline without a time-police,...

So where did the bullet come from?

Answer: The future-self from another timeline.

Who stopped the bullet?

Answer: The future-time-police from another timeline.

7. Sameyn Symmetry Suicide Feedback

Maybe, when someone opens a time portal they can only watch the past and not interfere, because if something tries to enter the portal, it will get deflected or burnt to a crisp by a feedback force.

This could be time correcting itself. Perhaps the timeline splits in two, this creates a feedback deflecting the thing that entered the time portal, creating a changed timeline and an unchanged timeline.

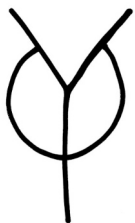
For example: when the future-self shoots his past-self, he succeeds but the creation of a new timeline, is like an explosion of spacetime fabric with a shock-wave going through it, this shock-wave deflects the bullet before it enters the time portal. Thus two timelines are created, one where the past-self was killed, and one where the past-self was not killed, leading to the creation of a time portal.

Perhaps the same can happen when humans use a time machine. Humans enter a time machine, travel to the past and change it. This leads to a new timeline, causing a feedback force. Because of this feedback force, when the humans entered the time machine and pressed the button to activate the time machine they and the machine got burned to a crisp, or it simply failed to work, protecting the timeline they came from. This creates two timelines one where the change in the past happened, and one where it did not. One where the humans went to the past, and one where they did not. One where humans caused the feedback force, and one where they got killed by the feedback force. A feedback-force of their own creation.

These were my ideas about time travel, let us now discuss the possible problems my theory has.

8. Sameyn Symmetry Logo

If you need a symbol to express this idea, you can use this:



A complicated idea, compressed into one simple symbol.

9. Sameyn Symmetry Problem

Of course my Sameyn Symmetry has some problems. For example in the T. Rex story the same event (the killing of a T. Rex) caused two different consequences. How would that be possible? Perhaps the T. Rex was killed at a different moment? Or it was a different T. Rex?

It also creates the question, what if the past was never changed, what kind of timeline would that create? Would it still exist even if the past was changed creating another timeline next to it?

Let's go back to the T. Rex murder.

If the same event, is the same event;

how can two different things: Reptile people killing a T. Rex, and Humans killing a T. Rex, happen at the same time on the same timeline? Or is there timeline split as soon as a time machine arrives in the past?

The theory has a lot of "what-ifs". It expects a lot of things to just happen like intelligent races developing on other timelines and inventing time travel. It also expects the formation of the time police.

10. Another Idea 1: Universal Reproductive time travel

Maybe time travel is how universes reproduce? When time travel occurs another timeline, and thus another universe, is created. Perhaps a lot of universes foster the possibility for intelligent life, when this happens they can discover time travel leading to the creation of new timelines and thus new universes. When beings reproduce, its like they make younger versions of themselves. So when a species goes back, a long time ago, near the beginning of the universe and they change something, they split the universe in two. This leads to two new, young universes, one where the change occurred and where it did not. Perhaps the intelligent species might know this and create young universes like this on purpose, causing creation where intelligent life like them might be born.

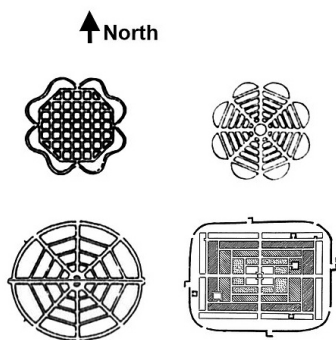
11. Another Idea 2: Could Ancient Line drawings be Future Time Line Maps?

What if line drawings from other cultures were maps of timelines meeting and splitting?

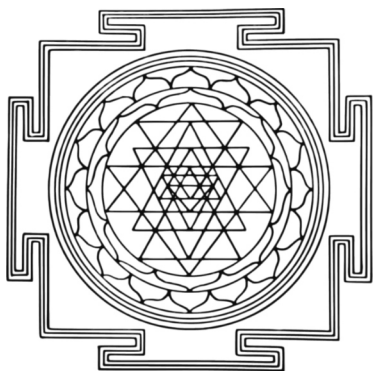
In this theory humans from the future invent time travel and go to the past. In the past they give people maps of the timelines. The humans of the past misunderstand this, or the maps get misunderstood as time passes and the true meaning get lost, only the idea that these line drawings are important remains.

Here are some examples of intricate line drawings made by different cultures:

Here we see street layouts and town plans made according to Manasara architecture from the Hindu culture:

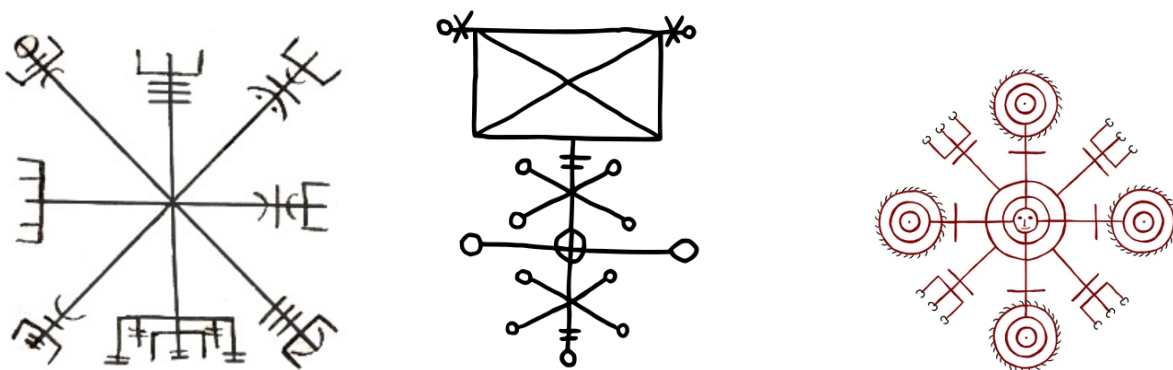


This is the Shri Yantra symbol from Hinduism:

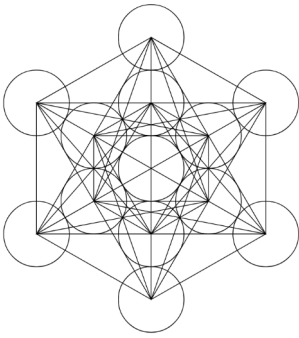


Here we see Icelandic magick staves:

Perhaps the circles in these symbols could be stable time loops.



Metatron's Cube from Judaism:



A Hindu mandala:

It has a star inside it that looks like the David Star, a symbol also used in Judaism.



12. Another Idea 3: 85 Years of Sleep

There is another idea I have, which I would like to expand here, it is about time as well.

A healthy normal sleep is about 8 hours and a half long, and a healthy normal life is about 8 decades and a half long. So, what if life is a dream? This world is a dream, when we die, we wake up in another world. A world where one day is 240 years long. (Let's call this world the Overworld).

We are awake for about 155 years and sleep 85 years. We sleep, we dream about this life, perhaps this life could mirror of the life from the Overworld, like our dreams reflect our world.

In the Overworld we live for 744.600 years. This may seem boring, but in the Overworld it might take longer to grow up. We also stay healthy and without pain for a much longer time, which enables us to have a lot more fun. In this universe people might get physical problems in their 50's. In the Overworld these problems will occur around the ages of 438000 years. There will be a lot of time to learn, get perfect at a lot of skills, and enjoy many things.

We will witness new technologies and art-forms flourish. In our world we have seen many wars in the past 744.600 years. In the Overworld war might be less likely, as most people don't want to live through dozens, if not hundreds of wars. Probably there will be no war, or only one war in a million, billion years.

When we compare our life with our dreams we see that, our dreams are "less sharp". We can read small texts in reality, feel textures, count our fingers and so on.... These things are harder to do in dreams. So in the Overworld objects will seem "sharper" than this reality, we will be able to see more clearly, read more clearly, and feel textures more clearly. Perhaps we could read one page in the blink of an eye, or read two or three texts at the same time.

So in this life people sleep sometimes 5 hours or 10 hours. In the Overworld people sleep occasionally 50 to 100years. This is why some people die young and some die old, their sleep was interrupted, or they could sleep for a long time. Maybe unborn, or stillborn children could be one blink of an eye, in the Overworld. Or someone whom dozed off for a second inside the Overworld. Just enough time to sleep, not enough time to dream. So one year from the Overworld would be 8760 years for our world. Perhaps life in the Overworld could be a dream as well. If someone in the Overworld dies they wake up in a different universe, lets call it the Beyondworld. If people go to sleep in the Beyondworld they go to the Overworld. One Beyondyear is 8760 Overworld years. That means 76737600 years from our world. When someone dies in the Beyondworld they will wake up in another world. It is a never ending journey, a "turtles all the way down*" scenario.

Perhaps there is a realm where this journey ends and where death is the ultimate end, perhaps people truly die when they are sick of life.

*Turtles all the way down: This means a infinite reoccurring situation, like a box, inside a box, inside a box and so on. Allegedly, this sentence, this concept was formed, during a conversation about Earth. One woman said the Earth was on the back of a giant turtle. Someone asked on what the turtle stood, to which the woman said, "A turtle, its turtles all the way down." Meaning that the turtle stood on the back of a turtle, standing on the back of a turtle, standing on the back of a turtle, and so on. Its an infinite reoccurring situation.

This concludes my ideas about time travel. Thank you for reading and please spread this text! Maybe you can do something with it! Use it for science fiction or put it in a time-capsule!

Multiversal Procreational Reincarnation

An Idea about Reincarnation by Emilia Benno Sameyn

1/12/2021

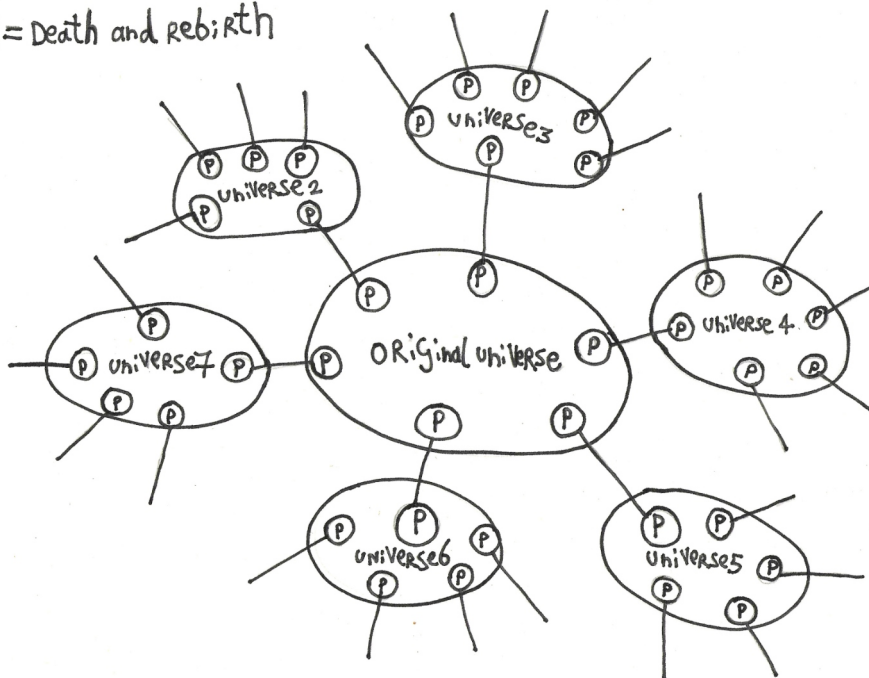
As the title suggested, I have an idea about reincarnation and the multiverse. It is best explained using a schematic.

1. The Schematic and Explanation

MULTIVERSAL PROCREATIONAL REINCARNATION

Ⓟ = PERSON

| = Death and Rebirth



This is a part of the multiverse. The concept is; when someone dies they get reborn into another universe, but the universe looks the same, and their body and life look the same. When they are 3-8 years old they start to remember their previous life's. Through this they can make new choices, and thus change their lives, this changes other peoples life's and thus the universe, making the universe different from it's original one.

When someone gets reborn into a new universe, it is their second life, however for the rest of those people it is their first life. They will die as well, and be reborn in another universe, every time someone dies a new universe is created filled with a copy of those humans from the previous universe.

Through this form of reincarnation the universe procreates. One universe is filled with life, like more than 7 billion people, each time one of those humans die, a new universe is born filled with 7 billion humans, with one person making changes. Those changes are like changes to the DNA of the universe, forming an original offspring.

The universes split themselves and reproduce exponentially. For example, if there are 7 billion people in one universe, that universe will give birth to 7 billion universes, and those universes will give birth to 7 billion universes.

Every person gets reincarnated a lot of times, perhaps until the person is bored and sick of life. Through reincarnation each person can make different choices each lifetime and the choices are limitless! They can ask their parents to go to new school, choose another education, choose a different job, find new friends, and so on.... They could prevent catastrophes from happening. One could become rich by investing and "riding the bit coin bubble" and leave at the right time. They know the future so they can anticipate it.

2. Example

Bob gets born in 1994, in universe 1, he lives and dies in 2079. He had a good long life but is reborn in universe 2, back in 1994. When he is 3 years old, he vaguely remembers being an adult. Around 8 he knows he had a previous life, and remembers most of it, maybe he will be able to fully understand it when he is 12. He can now make choices that lead to a different life. Everyone around him, does not remember the previous life, they are copies of universe 1, but they cannot recall it.

However everyone that died in universe 1 also got reincarnated into their own universe, where they remember their previous life's and can make their own new choices. Humans die and get reborn and universes reproduce. Eventually bob has lived 183 lives and is bored of it. His energy is depleted and he longs for rest, he feels he will not be reborn and is glad, so at life 184, he dies with a smile at age 89. When people die in his 184th life, they get reborn into another universe, they are reincarnated. The universe of Bob's 184th live goes on as well until the end of that universe.

This also means when people died at bobs first life (universe 1), they came into a universe where bob was there also, except it was another bob with no memories of universe 1.

Lets go back to universe 2, bob's second life. When people die there, they will get reborn with memories of the universe 2 and with bob whom has memories of universe 1.

So one can be a first born copy of someone else their reincarnation.

3. Closing

"Closing" simply means the last chapter, as I want to discuss my concept a little further, before this text ends.

This idea, is just a theory. I do not think it is true, but it would be interesting if it was real. It is a concept that seems impossible to prove, like it is impossible to prove reincarnation or other dimensions that would be "hell" or "heaven".

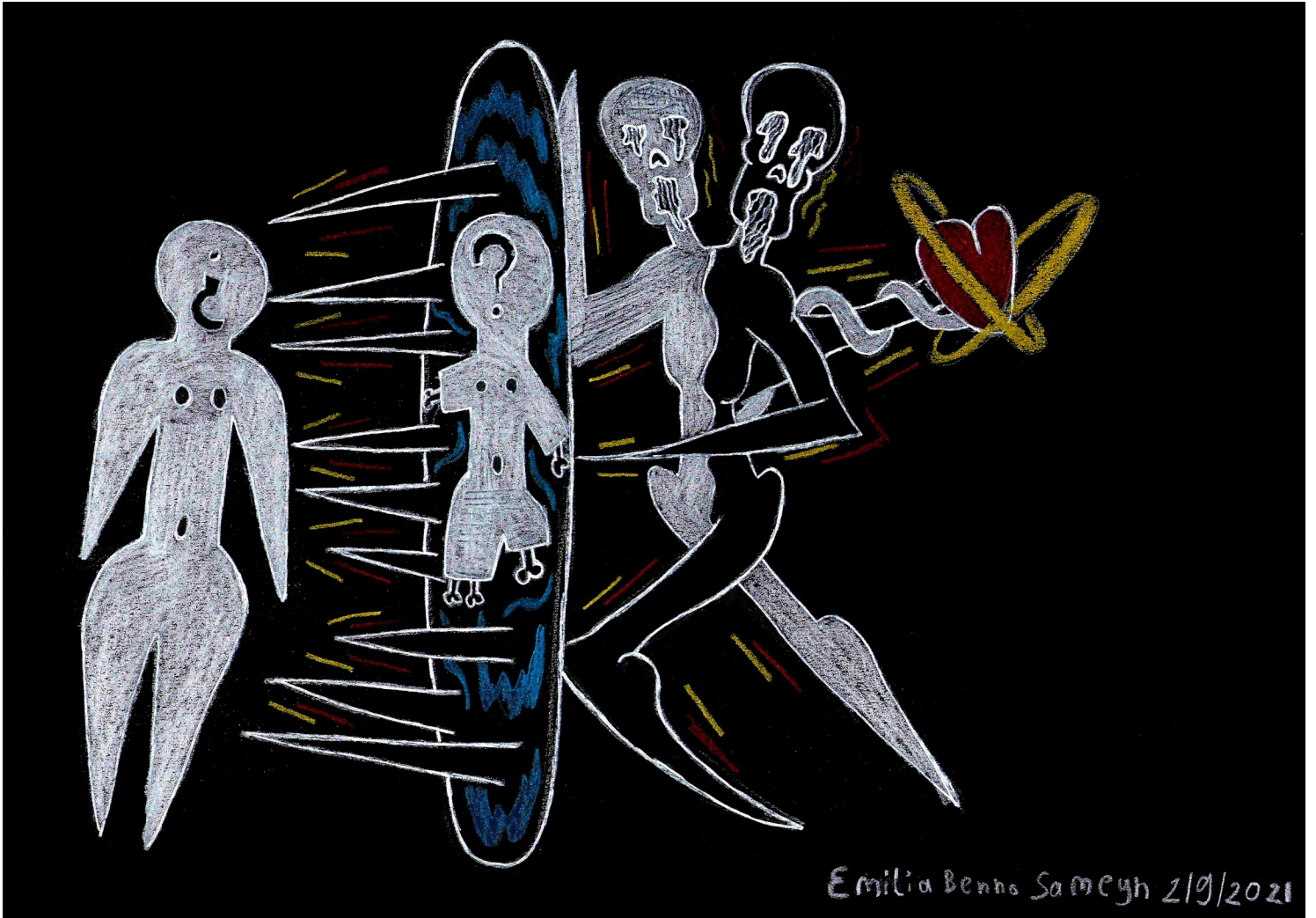
My theory would explain one thing though. It would explain why stupid and irresponsible people come into power or become famous. It's because they knew what to do and say at the right time, but when they are in power they are clueless.

Most people whom are reincarnated will keep it a secret. Knowing the future would likely result in being captured by the FBI, being held in a cage and asked to predict things constantly. Then, the more one changes things, the harder it will be to predict the future. Maybe every small change results into hundreds of big changes.

TWO GUARDIAN MIRROR

Are We
Now Free
This is All that Was
Broken is The Glass
No Hate to Us All but Love for You
Was made cause They Love You
Mirror Mirror on The Wall
Worry of Losing You
I know The Curse was made of Worry
Two Raisers Who are You
What is There Left to Do
Dark Mud covers My Soul
Negativity Spirals out of Control
Mirror Mirror on The Wall
Two Lovers one Mirror
Never Free Are We
Glassrap

Glasrap
Nooit Vrij zijn Wij
Twee Geliefden èn èn Spiegel
Spiegelte Spiegelte aan De Wand
Negativiteit loopt uit De Hand
Donkere Modder bedekt Mijn Ziel
Wat valt er nog Te Doen
Twee Beschermers Wie den Jij
Ik weet dat De Vloek was Gemakt van Zorgen
Zorgen om Jou te Verliezen
Spiegelte Spiegelte aan De Wand
Is gemakt omdat Zij van Jou houden
Geen Haat tegen Ons Altemaal maar Liefde voor Jou
Gebroken is het Glas
Dit is Alles wat Was
Nu Vrij
Zijn Wij



Spacability

"An Exploration through Space and Possibility"

A concept for a Video Game

English version

By Emilia Benno Sameyn

3-09-2021

1. Intro

This is an idea for a video game, story, comic,... You can do with it whatever you want.

This concept is my gift to the world. All I ask is that you add my name

"Emilia Benno Sameyn" to the credits of your project if you use my idea.

The title "Spacability" is a combination of the words "Space" and "Possibility". It will be a strategy science fiction game, starting with earth, where one has to explore space but also alternate versions of our earth and their surrounding universe.

So this will create the question for each player, how much will they expand through space?

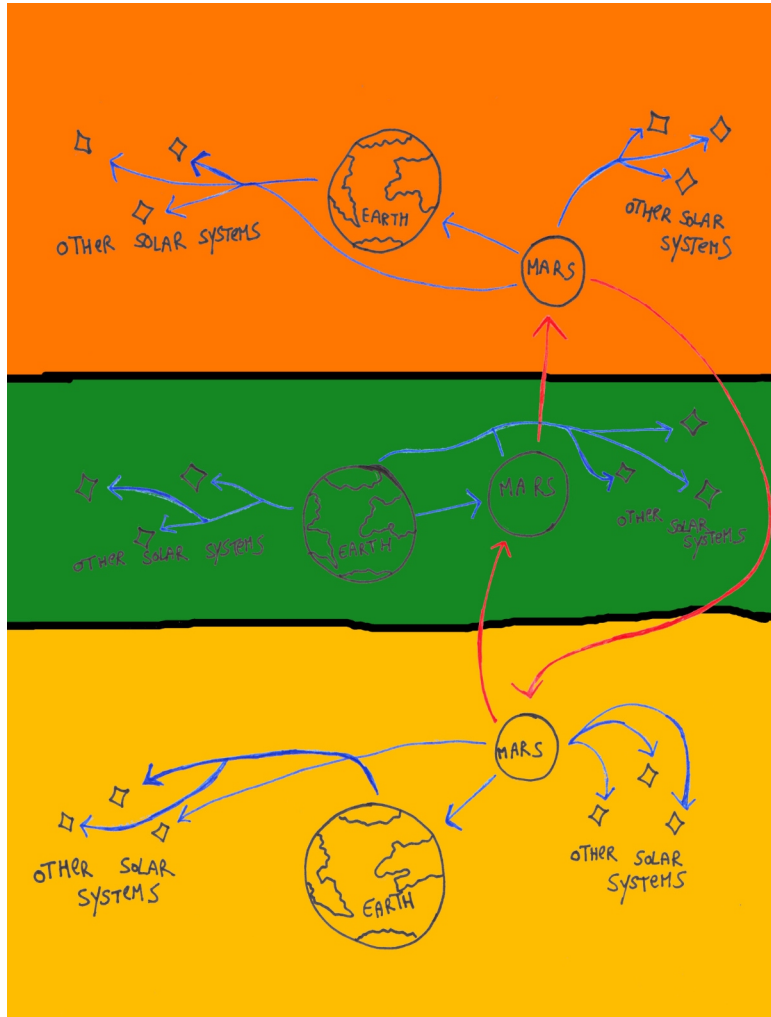
And how much will they expand through the multiverse?

(Scroll down to the end for a summarized version of this document.)

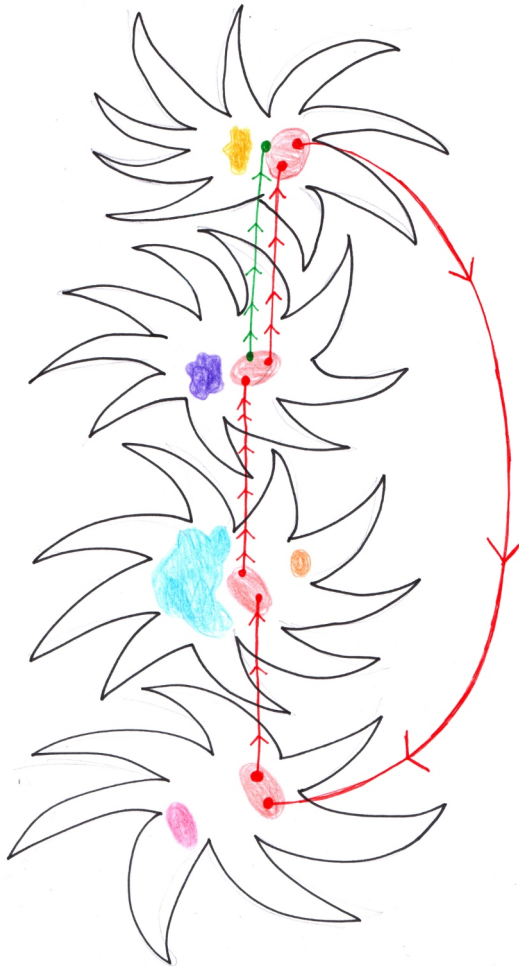
It will be like a balancing act.

For example there are two fatal errors: You can spread across one universe and be strong in that universe but weak in the rest of the multiverse, where powerful enemies can expand and defeat you.

Or you can stretch yourself thin on a lot of different universes, being an easy target to be defeated.



This drawing shows how the concept will work.
 Red lines: Travelling to another universe
 Blue lines: Traditional spacetravel



Another drawing for how the concept could work. Each colour is a faction spread across the galaxy. Red is our faction. Green are the Colonists and blue are the Travelers (more on those later).

2. Game description

You play as the United Nation's Multi-Spacial Program (UNMSP). Soldiers wear a purple helmet or purple spacesuit's. The UNMSP are simply called the "Purple Helmets" or "Purple's".

When you travel the universe and multiverse you can colonize planets and/or terraform them. When this happens the United Nations becomes the "Coalition of Combined Worlds", or simply "The Coalition." Some planets may have intelligent life on it. You can conquer or befriend them through trade.

After conquering them you can eradicate them from existence or add them to the Coalition. When befriendng them they become part of the Coalition.

When encountering different versions of Earth they might be uninhabited but have a live-able environment. There are mammals that look different, it is "*the possible world if humans and/or intelligent apes never evolved*".

On other versions of Earth; you might find pre-industrial humans. You could befriend them, or conquer them. After that you can help them with technology or use them as cannon fodder.

You can only put portals to other universes on uninhabited planets. As these portals are too dangerous for the general public. Only soldiers, scientists, explorers and other humans who have business with the portals are allowed. Each portal travels to only one other universe.

3. First Major Enemy: The Colonists

Later, you encounter another dimension where the western countries still are empires and have colonies but they have evolved on a technological level. They are capable of travelling to other universes as well, but cannot travel to other solar systems.

They are called Colonists and they want to expand their Empire.

They are white supremacists and believe their version of Earth is superior to other versions of Earth.

(In my first idea was that they were Nazi's, but Nazi's as antagonists has been done to much. Please do not include Nazi's in this game.)

Colonists want to conquer every version of Earth.

They can discover how to travel to other solar systems. When they can do so, they pose a serious threat to the coalition.

You can defeat them through war. When defeated they will realize they were not so superior after all. After defeating them you can add them to The Coalition or eradicate them.

You can also befriend them through trade. They will see The Coalition's technology and art, through this they will start to question their own supremacy. Befriending them will add them to The Coalition.

When the Colonists enter The Coalition they will have to abolish slavery and create equal rights for all its citizens.

4. Second Major Enemy: The Travellers

The Travellers are an alien race that spreads across different solar systems but they cannot travel to other universes. The word "Travellers" is a loose translation of what they call themselves. Humans might call Travellers "Rocks" when they do not like them.

"Rock" is a derogatory term based on the fact that Travellers look a bit like rocks.

Travellers believe they are the most superior race. They deem other races ugly and not worthy of life.

They could discover how to travel the multiverse and become a huge threat to the coalition.

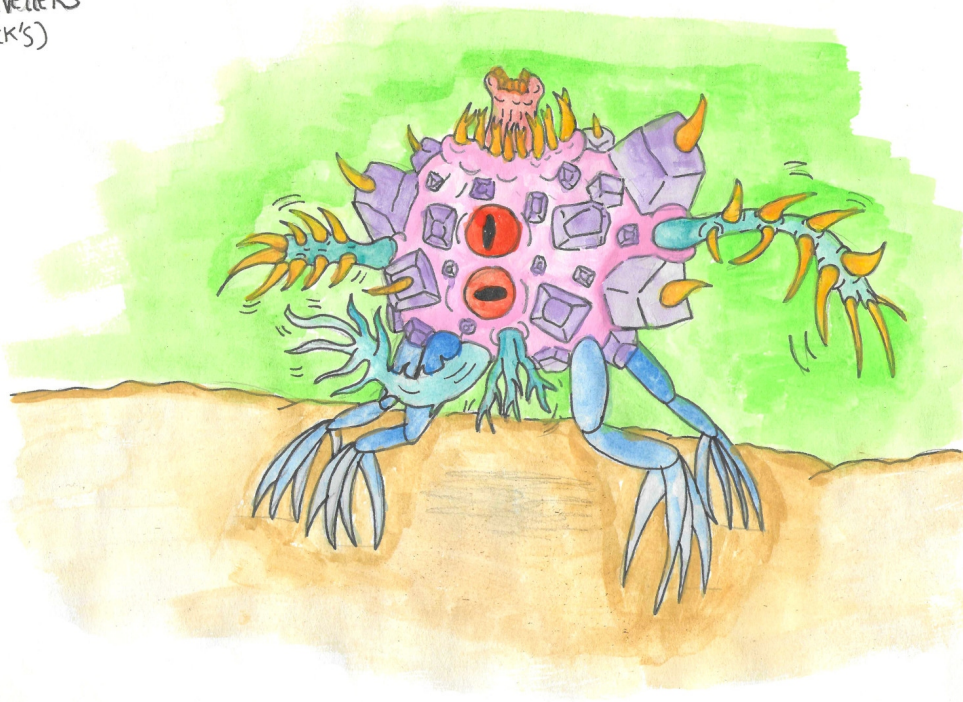
They could also collaborate with the colonists under the idea:

"The enemies of my enemies are my friend." When this happens they become a major menace.

You can defeat them through war. As with the Colonists this will prompt two choices: eradicate them or take them into The Coalition.

Through trade you can also befriend them. After befriend them they become part of The Coalition.

TRAVELLERS
(ROCK'S)



TRAVELLER SHIP



5. Other Beings (Optional)

There could be other beings in the multiverse but they pose less of a threat than the Colonist's and the Travellers.

5.1 Other Humans from Different Earths.

By travelling through the multiverse one can encounter many different human cultures. Like: Vikings, Knights, Cyborgs, Biologically Enhanced Humans with Wings, and so on...

5.2 Other Alien Species.

There can be a lot of alien species but let us avoid certain alien-types that have been overused. No typical "Grey's", or "Little Green Men." No humanoid aliens and no squids! Humans are just one way intelligent life can evolve, but we do not know how intelligent aliens would evolve. Yes congruent evolution is a thing. "Same problems same solutions" Still humanoid aliens have been overused, squid aliens have been overused as well. Aliens could look like a mix between a crystal and a bug, or a jellyfish mixed with a tree. The possibilities are endless!

When there is a lack of imagination here are forms/ animals that can be combined to create aliens, just keep in mind to give the aliens enough arms and fingers for complicated object manipulation:

Green Crab+cube
Red Sphere+goat
A Pink glowing pyramid+dolphin
brown Cilinder+ bird
A blue lamplike form + lizard
an orange ant-like fish with arms

See? The possibilities are endless! Just combine colours with forms and animals and imagine "What if they were intelligent?"

Possible motivations for alien species:

They want to convert you to their religion

They want to trade with you

They are 100% robotic and deem biological life unworthy

They are a hive-mind and can hypnotise your members if your to close to them for a long time, this will cause your members to join the hive-mind

They want to become the richest species in the galaxy

They want to have the biggest empire

They are unstable pacifists and will wage war against you unless you end your wars in a certain time limit

Then there are space pirates who are not strong but can randomly attack you to loot your ship(s).

6. Side-quests (optional)

Here are some possible side-quests for the game.

Biological Diseases (it can infect cyborgs too).

End it by killing infected populations, quarantining infected populations (may cause death) and/ or investing in biology for a cure.

Computer-virus killing robot and cyborg population.

End it by killing infected populations, and/or investing in technology for a cure.

Negotiating between two alien species who are in war.

You can try to end the war or fight one of them or both.

Transport goods to your own colonies or aliens to end certain shortages.

Kill or Capture a giant spiderlike Space Being, able to destroy planets on its own.

Defeating galactic pirates (don't use the word "space pirates", that is overused)

Stopping a meteor from destroying a populated planet

Stopping a ship with bombs on it, doing this means interfering in a war of two races/factions

Stopping / demolishing a planet destroying weapon (similar to death star in star wars)

You colonize a planet but its already inhabited by a species living in the ocean.

So you can befriend them or fight them.

Free slaves from an oppressive faction and put them on another planet for them to colonise.

7. Cyborg and robot population

After investing in science you can upgrade some (or all) of your population to cyborgs and later to robots. Through production and state sponsored commercials you can influence how much of your population will be cyborg or robots.

A 100% Biological population=

+100% Creativity (making art that can be traded)

+0% productivity

100% susceptible to biological diseases

0% susceptible to computer viruses

A Cyborg population=

+100% Creativity (making art that can be traded)

+100% productivity

100% susceptible to biological diseases

100% susceptible to computer viruses

A Robot population=
0% Creativity
+100% productivity
0% susceptible to biological diseases
100% susceptible to computer viruses

So the best thing to do is to have a mixed population of biological beings, cyborgs and robots.

8. The Main Antagonist: Sorathos

(Warning the drawings of Sorathos and its spawn contain messages about suicide and death)

Sorathos is an eldritch being. Often it and its spawn are called "Blobs" by humans. It comes from a place between universes and nobody seems to comprehend its nature. Sorathos creates many spawn from its "body". Living beings from universes get confused when they encounter Sorathos or its spawn.

Sorathos is a serious threat! It can both travel through space and to other universes!

When Sorathos arrives, a new mechanic gets introduced: Madness

When a ship, planet or character is close to Sorathos or its spawn, its madness increases. If the madness meter is full one of these three things will happen:

1. They stop reacting, they are inactive
2. They self destruct
3. They attack their own ships and kind.

Madness points can decrease by going away from Sorathos and/or its spawn causing the meter to slowly decrease.

Not only does Sorathos and its spawn cause madness, it also has powerful attacks!

Sorathos is a blob with very long bug-legs that can move in all kinds of directions, a bit like a tentacle. Its "body" is always moving a bit, like water. Its "body" is also like a colourful static, very confusing. Sorathos and its spawn have a brown tint, which make them more ugly.

The true form of Sorathos cannot be comprehended by machines or living beings inside universes.

Demotivating messages seem to flash on Sorathos and its spawn.

This is part the attack by Sorathos. It sends waves of negativity which the brain of each living being interprets as it's own language.

Sorathos is a fierce foe but it can be defeated or befriended. If you have The Travellers and Colonists in your Coalition it's easier to deal with Sorathos, but still hard.

When trying to befriend Sorathos it will first refuse to communicate, then send messages causing the receivers a headache, then it will communicate through English (or the language set in the options of the game). It will take a while to befriend Sorathos as it deems universes not worthy to preserve, it wants to conquer universes to then devour them, becoming the most powerful being in existence.

Perhaps The President of The Coalition can prompt the question. "If there are no universes, no living beings left to compare yourself to. How will you be the most powerful being?"

After Sorathos is dealt with the game ends, however one can continue playing after the ending.

There are two main Endings aside from the game over:
"The Eradicate Ending" and "The Befriend Ending".

The Eradicate Ending

After defeating Sorathos through war you can choose to befriend Sorathos or eradicate it.

When the player chooses eradicate, this will be the ending of the story:

"Before The Coalition was able to exterminate the last remnant of Sorathos it retreated to a place between universes we cannot comprehend nor travel to... yet."

The Befriend Ending

When you befriend Sorathos through trade or after defeating it, this will be the ending of the story:

"Somehow we were able to establish a positive relation between Sorathos and us.

Sorathos brings objects and phenomena from a place between universes.

We cannot comprehend these things or happenings, yet Sorathos causes no harm, nor does the stuff and events it brings us. We cannot understand it, but one day we might.

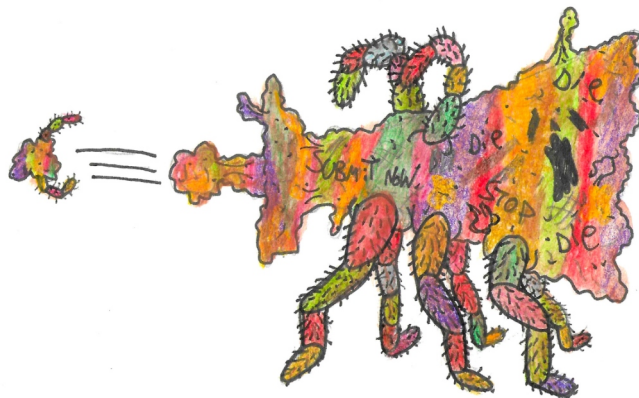
Someday we might travel where the Sorathos travels to and see the world as it does.

One day, it might happen."

Sorathos (BLOB)



Sorathos Spawn



9. Background Story / Tutorial

This will be the background story and tutorial for the game:

First the player must set a base on Mars.

Then the player must invest in the Super Massive Hadron Collider (SMHC), or simply "the collider" on Mars. It has a radius of 500km (310 miles). Only scientists are present there, as doing such tests on earth would be too dangerous for the general population because of the possible radiation. The scientists are paid well and accept the small possibility of death in the name of science.

They did some tests, colliding particles to see what they are made of and which energies were created.

Later they did a test on gravitons. Simply put, they wanted to study the energy-particle feedback to see if there could be possible other universes. Their theory is that sometimes subatomic particles and energy travel to other universes. At the SMHC they wanted to study the loss of particles and energy to see if it went to other universes. They got way more than they expected.

A whirlpool of energy was created in the centre with a radius of 100km (62 miles).

This whirlpool would lead to another Mars. It's a portal to another universe!
Humanity will explore the not only it's universe, but the multiverse as well!

10. Possible scope of the game:

There will be 15 universes. The first 5 universes will have an Earth and the same amount of solar systems. Making a portal in the 15th universe will lead back to the 1st universe.

Each universe will have 3 to 6 solar systems (the other solar systems would be too far to reach according to the story.)

This will be how far the in game enemies have spread when first encountered in the game:

The Colonists have spread to 3 universes but are limited to Earth's solar system.

The Travellers have 4 solar systems but have not travelled to other universes.

Sorathos has spread to 4 universes and 2 solar systems each. So 8 solar systems in total

Each solar system will have 2 to 4 habitable planets,
with 2 to 4 gas giants. If possible each gas giant will have 0 to 4 habitable moons.

This means there could be 720 planets. This sounds like a lot but:

"Stellaris" a game from 2016 can have 1000 stars
and "Spore" a game from 2008 can have 500,000 planets orbiting 100,000 stars!

In our game Spacability, each planet can have a randomised earth/ fluid mass and each solar system can be randomised.

So, if possible each universe could have more than 3 to 6 solar systems.
 Maybe there can be 15 universes with each 10 or 100 solar systems depending on the computer power and storage capabilities.

11. Keeping the universes visually apart from each-other

Having multiple Earth's and multiple same solar systems could be very confusing for the player, so we must make sure the universes are visually differentiated. We could do this by having a number in the up-right corner of the screen. The number shows in which universe you are currently in. It begins with 1, when going to another universe it changes to 2 then 3 and so on... Each universe will have a different coloured HUD (Heads-Up Display). When you travel to another universe, it changes colour, this will be explained to the player so they can keep track. The player will also be able to add notes to each solar-system and universe.

Tertiary Colour Chart

 FFFF00 <u>11</u>	 FF8B00 <u>7</u>	 FF0000 <u>1</u>
 F1DF0F	 DF7A20	 DF1200
 E2BF1D <u>12</u>	 BF6840 <u>8</u>	 BF2400 <u>2</u>
 D49F2C	 9F5760	 9F3600
 C5803A <u>13</u>	 804680	 804900 <u>3</u>
 B76049	 60349F <u>9</u>	 605B00 <u>4</u>
 A84057 <u>14</u>	 4023BF	 406D00 <u>5</u>
 9A2066	 2011DF	 207F00
 800080 <u>15</u>	 0000FF <u>10</u>	 009000 <u>6</u>

These are the colours and numbers that could be used for each universe.

Intermixed Contrasting Colours create Tertiary Colours • Hex codes

12. Things to avoid when expanding the story/ game:

Here are two overused tropes we should avoid:

1. A love triangle is where two people are in love with the same person. Its an easy way to introduce drama in fiction.

However a representation of polyamory would be nice in fiction. Some people are polyamorous and some people are not.

2. A giant light beam from the sky down to a surface. Its something that has been done a lot a powerful force (wither good or bad) is always gets a giant beam of light. Its an over used symbol of power. alternatives could be a floating triangle of light, floating sphere of light and so on...

13. Inspiration:

For this concept I was inspired from by following media franchises.

The Man in the High Castle:

First "The Man in the High Castle" or TMitHC for short, was a book written in 1962 by Philip K. Dick. It was about an alternate dystopian universe where Nazi Germany and Japan won the war. In the book USA was divided between Nazi Germany and Japan.

TMitHC was made into a television series, using the same name, in 2015.

In the film series (Spoiler warning!) the Germans build a portal to another universe; our universe. The Germans then want to conquer all the versions of Earth!

Spore:

Another inspiration was Spore from 2008. In this game you evolve a creature from cell stage to space stage. So basically from a singular cell to an intelligent creature capable of space travel! The last stage of the game is like a space strategy game. You can trade with other species or wage war against them.

Undertale:

Undertale is a 2D Fantasy RPG from 2015. The game can be quite dark, but you can finish the game without killing your enemies, you befriend them instead.

I think this is a great concept for a game, every game should have an option to finish the game without killing your enemies. In the daily life of reality we always talk and negotiate with other people.

We should never fight them or even worse kill them! Only in rare cases of self defence would killing be allowed, but that is not daily life.

Stellaris:

Stellaris is a space strategy game from 2016. Some parts of the game work around the concept of other universes and other dimensions like:

The Parallel Universe Mechanics, The Extra-dimensional Invaders and The Shroud.

However one cannot travel to other universes and colonise planets on them.

This was my concept or a video game.

Thank you for reading my ideas and hopefully you can do something with it.

14. SHORT VERSION:

This is a game called Spacability a combination of the words "Space" and "Possibility". In this game in you are in charge of the United Nations and you spread across the multiverse. You have to choose how much you want to spread across one universe and the multiverse. It will be like a balancing act.

For example there are two fatal errors: You can spread across one universe and be strong in that universe but weak in the rest of the multiverse, where powerful enemies can expand and defeat you.

Or you can stretch yourself thin on a lot of different universes, being an easy target to be defeated.

You can use spaceships to travel to other solar systems or build portals to other universes. There will be 3 major foes.

1. Colonists humans from an alternate earth, who are racist and spread across the multiverse but they cannot travel to other solar systems.
2. Travellers who spread across one universe but cannot travel to other universes.
3. Sorathos a lovecraftian horror that can create a lot of spawn and travels across the multiverse AND other solar systems.

When you befriend another race The United Nations and the other race become "The Coalition."

The player can befriend or conquer each foe.

There will be two endings, one where Sorathos is defeated through combat and he flees to a realm we cannot comprehend... yet.

The other ending is "The Befriend Ending." Sorathos becomes like a friendly powerful being, trying to show and teach us things we cannot comprehend... yet.

One should be able to finish the game without conquering or exterminating an entire race. Befriending races instead of making war. Playing like this will be a lot harder.

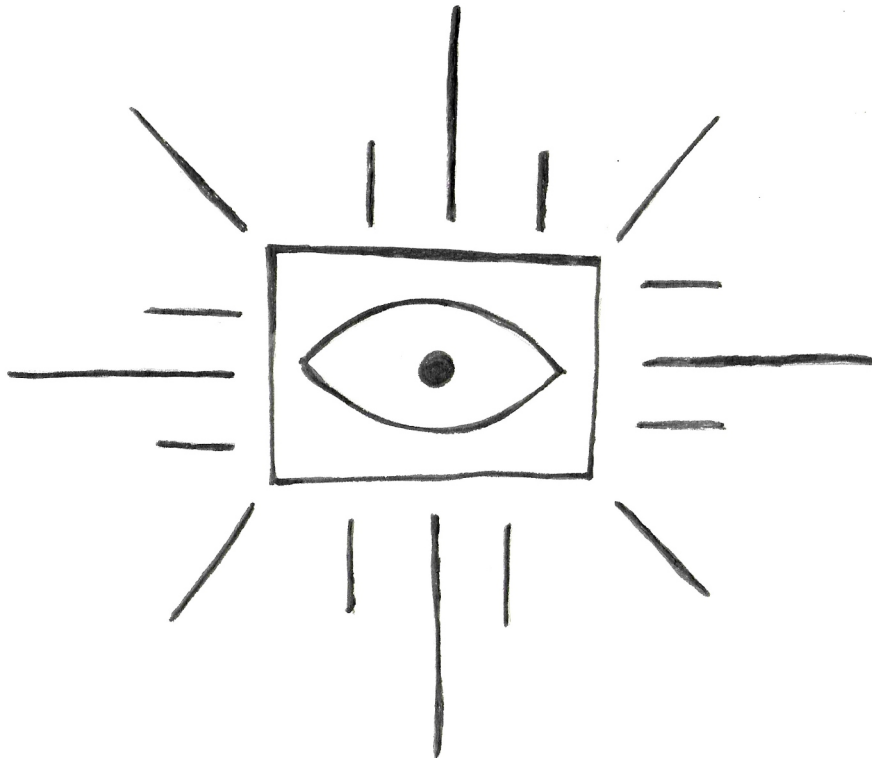
Thank you for reading my idea and hopefully you can do something with it.

Envisioning God Through Art

A Spiritual Non-scientific Map by Emilia Benno Sameyn

10 September 2021 - 24 September 2021

For a short version: see last page(s)

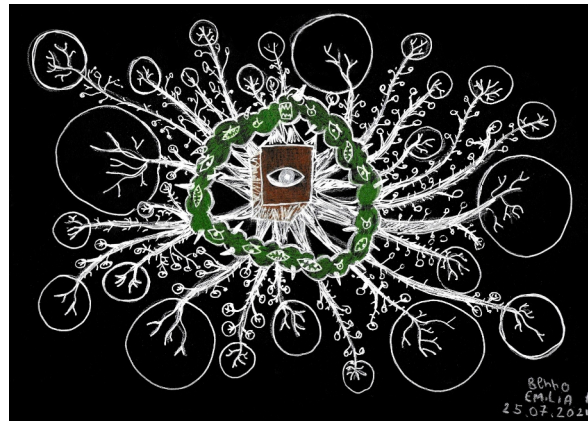


Disclaimer:

This is an idea, or more accurately a collection of many ideas. Please do not use my ideas as an excuse to hurt yourself or others. Please don't use my ideas to form a harmful cult. Yes, I mention death in my writings, but suicide is not an answer nor a spiritual deed. If you need help, please seek help and go to a doctor, therapist or psychiatrist. These drawings are not scientific and more of a metaphor. You may use and expand upon my ideas if you wish, be creative with it! Not all ideas are mine, its more of a collection of ideas I stumbled upon, seeing similarities and combining things in a new way. Thank you.

Basic Idea:

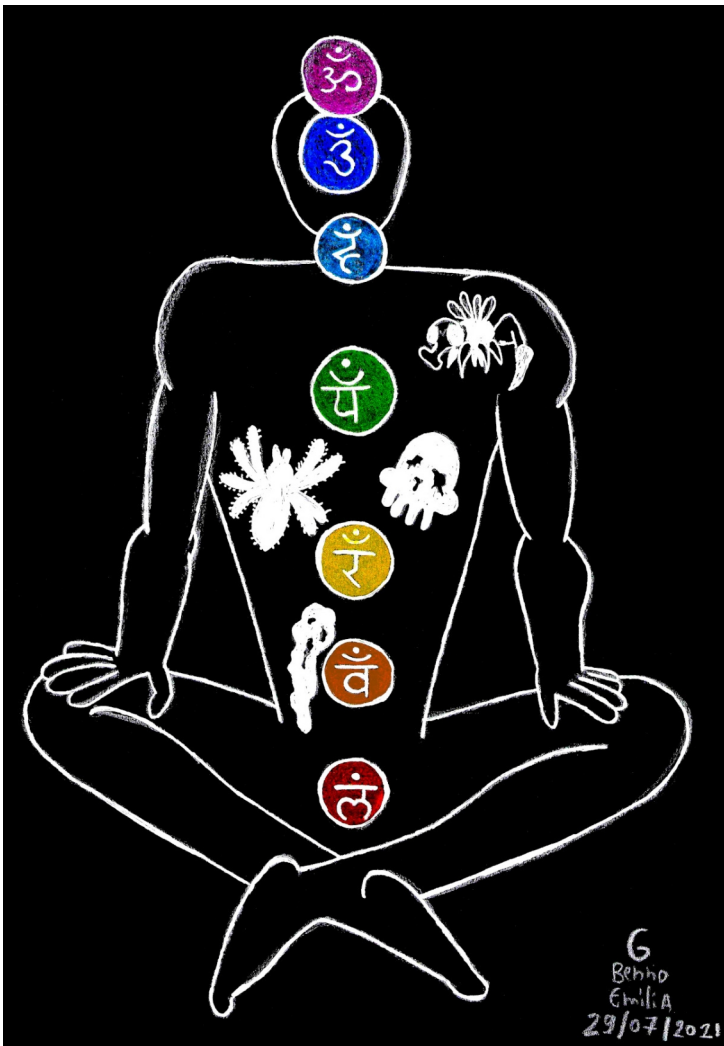
So I first had the idea of God living inside The Akashic Records, or The Akashic Records being a part of them, being a part of their mind. I refer to God as "them" as God probably has no gender as they are not physical. Perhaps God exists out of multiple entities, or the multiverse itself, so they can be referred to as them, multiple beings. Anyways the basic idea is that God is like a tree branching out into the multiverse. They have many branches and on each branch is a universe. Its like as if god is a tree and each universe is an apple. However God is surrounded by sadness, agony and eternal suffering. Its like a protective layer around them. So perhaps to see God and/or read The Akashic Records, one must accept all the pain, evil and suffering from the multiverse.



Here you can see my drawing, at the centre is God (the eye) and The Akashic Records (the orange cube). The green is pain and suffering, its like a Lovecraftian horror. The white are the branches, and the circles are universes. So now you have seen the basic idea but there is a lot, lot more. I created a whole map of the spiritual multiverse combing many religions. Of course I cannot add every religion, but perhaps others can expand my map. This document is a form of eclecticism, or as some would call it less elegantly "mixing and matching." Trying to combine many religions is something Theosophists tried to do as well.

"For just as we see the bee settling on all the flowers, and sipping the best from each, so also those who aspire to culture ought not to leave anything untasted, but should gather useful knowledge from every source." Isocrates, an Athenian Rhetorician (436-338BCE) Volume I. 52

Part 1: The Beginning, You

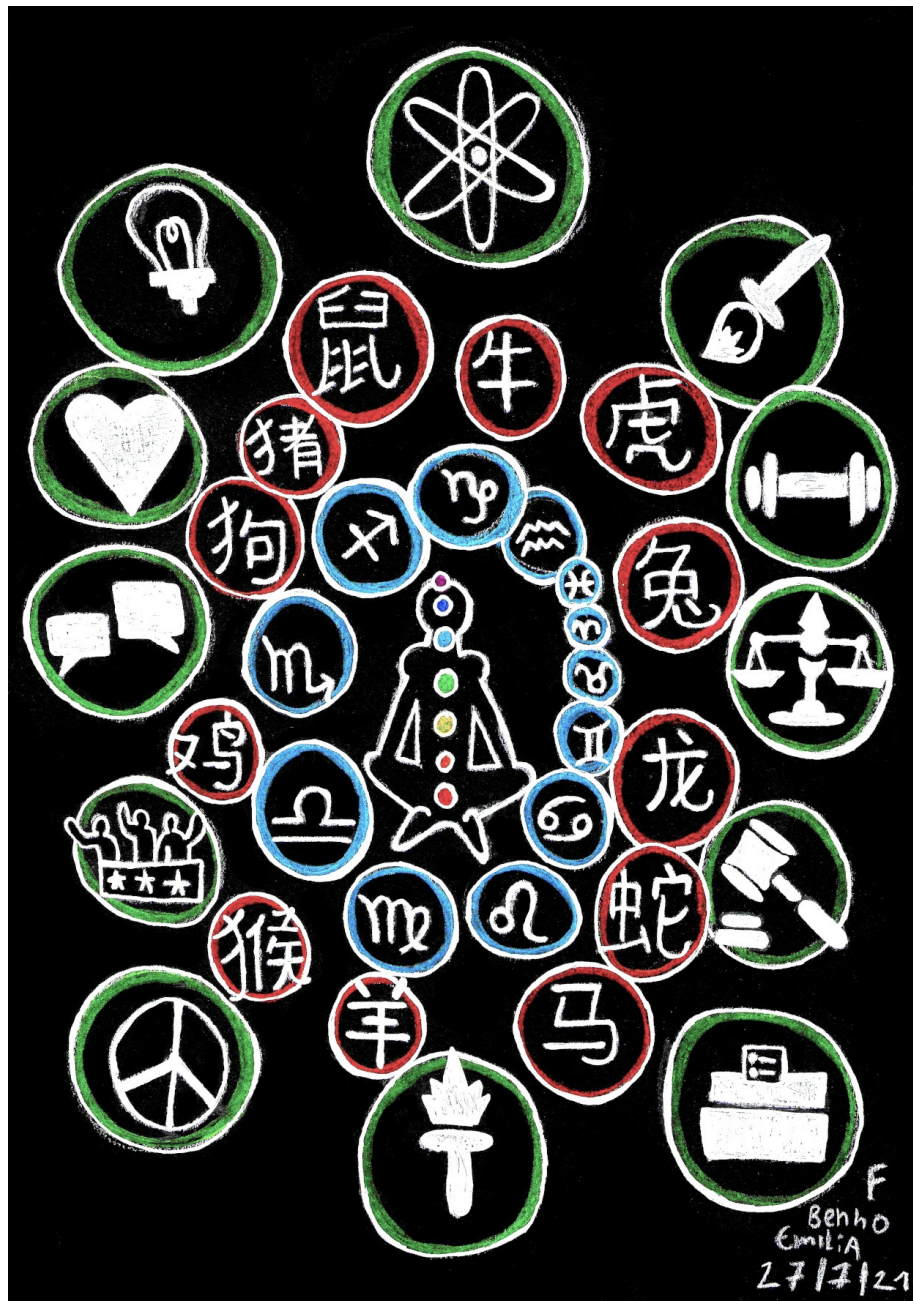


So let's start at the beginning; the individual. Some people believe we have seven Chakras. They are like seven power centres in our body. Each has its own colour. The idea of The Chakras came from Hinduistic traditions. Some believe Chakras are more like a spectrum, so their might an infinite amount of points between Chakras. I also drew some "little monsters" on the individual, they represent our negative feelings and bad memories.

Part 2 Humans and Society

Here we can see a human surrounded by many symbols. There are many symbols in circles arranged in three layers.

The first innermost layer are The Western Zodiacs. The second layer are The Eastern Zodiacs. The basic idea is that we need many different kinds of humans, as a society, for our world, to thrive as a species. No humans is worth more or less. Each human has their own talents, and personality which they can use to make the world a better place, even if it is just for one person, for a short while.



These are what The Eastern Zodiacs mean:

鼠 rat	...1948, 1960, 1972, 1984, 1996, 2008, 2020...
牛 ox	...1949, 1961, 1973, 1985, 1997, 2009, 2021...
虎 tiger	...1950, 1962, 1974, 1986, 1998, 2010, 2022...
兔 rabbit	... 1951, 1963, 1975, 1987, 1999, 2011, 2023 ...
龍 dragon	... 1952, 1964, 1976, 1988, 2000, 2012, 2024 ...
蛇 snake	... 1953, 1965, 1977, 1989, 2001, 2013, 2025 ...
馬 horse	... 1954, 1966, 1978, 1990, 2002, 2014, 2026 ...
羊 goat	... 1955, 1967, 1979, 1991, 2003, 2015, 2027 ...
猴 monkey	... 1956, 1968, 1980, 1992, 2004, 2016, 2028 ...

雞 rooster ... 1957, 1969, 1981, 1993, 2005, 2017, 2029 ...
狗 dog ... 1958, 1970, 1982, 1994, 2006, 2018, 2030...
豬 pig ... 1959, 1971, 1983, 1995, 2007, 2019, 2031 ...

The third and outer-layer form the Fundamentals of our society. The symbols are to be open to interpretation but this is what they mean for me personally:

Atom Symbol on Top: Science

Brush: Arts

Weight: Sports, Fitness

Scale: Justice

Hammer: The Law

Box: Voting

Fire: Freedom

Peace sign: Peace of course

Three people: Democratically chosen people to lead.

I added three people because I believe its better for multiple people to have power, to prevent one totalitarian ruler.

Text Bubbles: Free Speech

Heart: Love, Self Love, Love from Nature, Friendship, Cooperation, Ect...

It is important to note that Love can come in many forms

Light Bulb: Ideas

We shall now proceed to the next drawing.

Part 3 Spiritual Fundamentals of Mankind

Yes, I know the title sounds pretentious, but it sounded to good not to use it as a title. I think to really find all the spiritual fundamentals would be impossible, and my work is only a lose interpretation.

We see society being carried by a huge statue. This statue is a Tiki or Hei-Tiki. It is the first human, the first born, it represents or ancestors. The idea is that society is found upon what the very first humans did. Early humans started coming together and cooperating with each other, which brings us to where we are now.

The green symbol on the legs of The Tiki is The Caban. Its an ancient Mayan symbol of The Earth Keeper whom blessed The Earth and gave value to all life on Earth. This symbol is a reminder of all the divine forces and natural powers that brought us here.

Then we see, under the face of the Tiki, a symbol consisting of two orange circles, with a circle and dot in them connected with a line. It is the symbol of Kunism (pronounced cue-nism). It is a fictional religion made by me. Yep, I know its a bit narcissistic to include it here. The symbol symbolizes two worlds connecting, this can mean two cultures connecting, the exchange of ideas.

On the head of The Tiki there is a blue symbol. The Greek letter Psi. It is often used as a symbol for Psychology. The way the human mind works is important and fundamental to who we are and how humanity works. So I felt I had to include there on the head of The Tiki, the head where the mind resides.



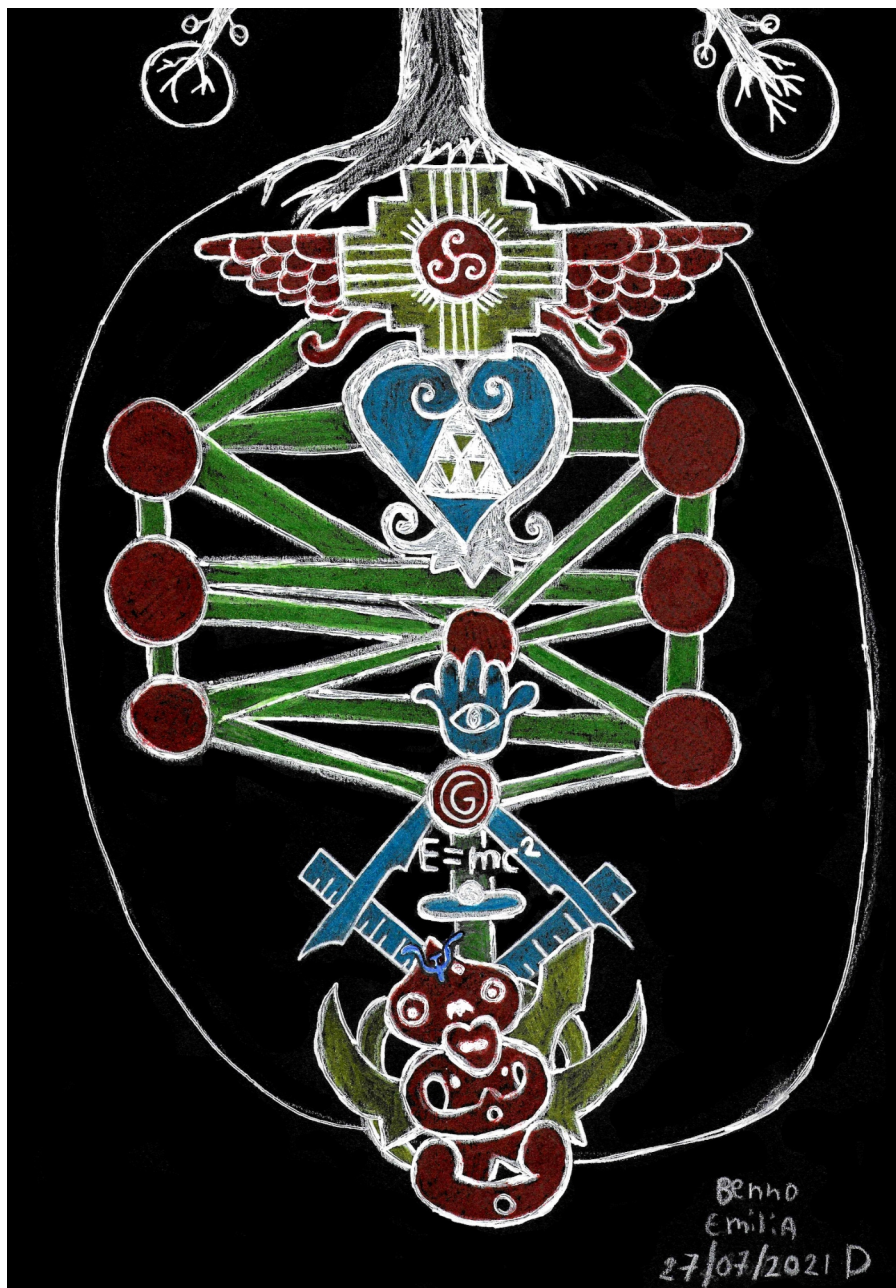
Behind The Tiki we see many yellow tools. That is The Khanda; the sign of Sikhism. The two small curving swords represent the two forces influencing our world. One sword for the divine and one sword for the material world. The big double edged sword represents the ability to be sceptical and discern truth from lies. The yellow circle means unity, to be one with the eternal infinite.

Above The Tiki we see the face of Kane Milohai. It is a God of the Hawaiian Religion. He created the heaven and Earth.

Above Tiki Milohai we see a stereotypical U.F.O. Aliens are not usually a religious concept and there is still no proof extraterrestrials exist. Yet, some people believe aliens played an important role in the creation of mankind, some people have whole mythologies about aliens and about what the extraterrestrials did. So, to be a completist I included The U.F.O

Part 4 Spiritual Chart of The Universe

Here, we see a spiritual map of the universe. It is drawn as The Sefiroth from The Jewish Kabbalah tradition. It symbolizes how God split themselves to create the universe. It shows the ten parts and many pathways that God uses to create our universe. It is The Tree of Life. Maybe, it is Yggdrasil from Norse mythology. Some align the Sefiroth with our body and The Seven Chakras, and there might be infinite points between each aspect of The Sefiroth. The divine goes from above through The Sefiroth to the bottom, our material world, to humanity, The Tiki symbol.



Above the UFO we see $E=mc^2$ That is the formula discovered by Albert Einstein. The equation explains the relation between matter and energy. It means that matter and energy are both manifestations of the same thing. Mass can be transformed into energy and energy can be transformed into mass. When we look at $E=mc^2$ we see the "E", which stands for "energy". The "m" stands for "Mass", and "c²" stands for the speed of light times itself. So, the speed of light times the speed of light. So $E=mc^2$ means Energy equals Mass times The Speed of Light squared. Although scientists believe now that the equation $E^2 = m^2c^4 + p^2c^2$ is more accurate. Where "p" is "momentum".

Above the $E=mc^2$ we see a circle with the letter "G" in it. It forms a compass to draw circles and a square to measure things. This is based on the the Freemasons' sign. Many see the Freemasons as Atheists, but actually they believe in a Cosmic Maker, a being that created al things, like a mason creates a wall or carves things out of stone. They say Freemasons believe the following: the world is like a giant building and we are all stones in that building. Each person is one stone. So, the best we can do is work on ourselves, polish ourselves and shine. Shine bright amongst the other stones, and support the other stones!



Above the Freemason's sign we see a Blue Hand with an Eye in it. That is The Hamsa. It is a symbol used in The Middle East by Jews, Christians and Muslims. It shields humans from the evil energy send by looks of envy. When someone is envious or angry at you The Hamsa will protect you from the evil spiritual energy. Nazar's, amulets with eyes on them, serve a similar purpose.

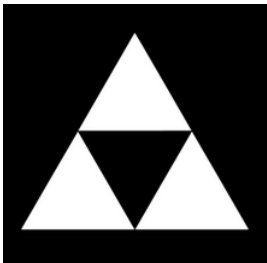
The Blue Heart is The Sankofa it can be loosely translated as "To retrieve" or to "Fetch what is left behind." It is a symbol originating from Ghana where Akan Art is practised.

Here you can see the African continent where Ghana lays.

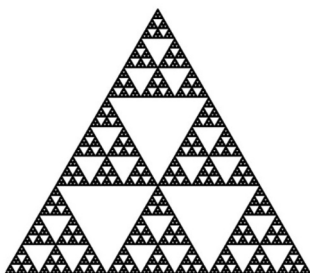


Sometimes, The Sankofa is drawn as a bird holding a precious egg in its beak. The symbol suggests people should go back and seek out their history and traditions and keep them alive.

In the centre of The Sankofa heart lies the Tetractys. It is a symbol that consists of four rows of dots. The first row has one dot, the second one two, and so on. This forms a triangle consisting of 9 other triangles. It is a symbol that was praised by Pythagoras and his students. I saw this symbol in the Africa museum as well. The symbol has a resemblance to the emblem of the Japanese Hojo clan which consists out of four triangles. A Japanese emblem is also called a mon. This symbol was also used in the video-game series The Legend of Zelda. In this game the triangle is called the Tri-force.



The Tetractys also has a resemblance to The Sierpinski Triangle. A triangle with an endless inward pattern made out of infinite triangles. This is how it looks like:



So, a combination of triangles is a reoccurring phenomena in many different human cultures.



Above The Sankofa we see a complicated symbol with wings. Inside the symbol lies The Triskelion. It is some sort of cross made from three curving lines. It is the homecoming sign used by Native Americans. By using this drawing it would help the warrior to come back to his village safely. The symbol is also used by Celts. The Celtic version means progress, revolution and the cyclical nature of time.

I saw this symbol in the Africa museum as well, on a burial cloth.



The Triskelion is stored within The Zia Sun from The New Mexican Native American Culture. This drawing symbolizes the sun. It represents the "The Guardian of Earth in Daytime". It is a symbol of warmth, the life-giver and healing as well.



The Zia Sun is kept inside The Chakana. In my drawing it is the yellow cube like symbol. This sign was made by The Incas and represents The Tree of Life. It fits, as I have put it on top of The Jewish Tree of Life. The Chakana also represents the four regions of our world, and might symbolise the constellation of the Southern Cross, where the centre of the universe lies according to The Incas.

The red wings from my drawing were taken from The Faravahar from The Dharmic Religion Zoroastrianism. There are many interpretations of this symbol but many believe it to represent The Fravashi, the personal spirit of life inside each individual.



As we look at this drawing we see that the universe is represented like a fruit, hanging on a branch. In the next drawing we will see where the branch leads to.

Part 5 Map of The Spiritual Multiverse



Here we see the multiverse. In the middle we see God, the eye inside The Akashic Records. They are surrounded by a green barrier having spikes, evil eyes and mouths filled with razor-sharp teeth. Out of God grow branches. These branches lead to spheres, these are different universes. Each sphere is one universe. The energy of God and knowledge of The Akashic Records goes through the evil barrier, perhaps corrupting the power and wisdom. This would explain why we see evil in our life's.

Perhaps the green is our collective Id. Carl Jung philosophized about the collective unconsciousness. This could mean that there are a lot of ideas going arccos many different cultures, such an idea is called a meme in anthropology. These ideas could result in unexpected similarities in peoples life's and the stories we tell. The collective unconsciousness is also "caused" by the fact that our brains are somewhat similar. It's like there is an collective unconsciousness influencing humanity, like a shared brain. The non-scientific interpretation of the collective unconsciousness is that we are telepathicly connected to each-other or some sort of mind.

The famous psychologist Freud believed everyone had an "id". The thoughts, desires and feelings we repressed. If we did not suppress our id's we would be like mad animals, going around fighting each-other and destroying things. So the green could represent the collective id, all the evil emotions, feelings and desires from everyone.

Part 6 Staring into The Eye of God



Here we have a closer look at God, an eye inside The Akashic Records. Out of God come red/orange stick-like forms. These sticks are based on an Icelandic magickal stave, "The Helm of Awe" sometimes called the "The Helm of Terror". It was used by warriors to protect themselves by having their opponents be afraid of them. When people see a great power, they could be struck by awe or admiration. It also has a resemblance to the Vegvisir, another Icelandic sign that magickally helps people find their way home.

We see an orange square; The Akashic Records. On each corner is a triangle sign, these are the alchemical symbols of the four elements: air, fire, earth and water.

At the upside and downside of the square we see two drop-like forms. It's the Yin Yang sign split in two. Yin Yang normally is a sphere with a white and dark side. Perhaps the symbol suggests moving, spinning around and around in an eternal cycle of opposites trying to get the upper-hand. Maybe they work together forming one whole circle. Yin Yang represents the duality of the world, dark and light, good and evil, male and female. The one cannot exist without the other, perhaps because two opposites give context to each other.

In the dark droplet there is a white sphere and in the white droplet there is a dark sphere. You see, opposites sometimes have one side of each other, for example men have a feminine side and women have a male side to themselves. A good person has a few bad traits, for example, a kind woman who helps her friends and gives to the poor, might smoke or say some rude things.

On the other side, an evil person has a few good traits. Like a cruel dictator that likes animals and is vegetarian. Some people say there is always a huge spectrum between opposites, between white and black there is a lot of greys.

On the left and right side we see two hearts. The symbol of love. There are many forms of love. Some people say they live without love and say love is a waste of time, perhaps they are happy this way. Others say they get love from God gaining strength and warmth from God. Some say sex is a form of love, some say lust is not love. Some people are asexual or aromantic and that is fine too. Sometimes love and hate can be close together, love and madness could be even closer. Friendship is a form of love. A family can be a place of love. Some people get a lot of love from their pets. In other words love can be found in many places.

Inside the heart we have the infinity symbol, or lemniscate. Infinity is often explained as "1+1+1+1+1+.... and so on" or "something that is really really big and never ends." You could never reach the end of infinity.

There are in fact different forms of infinity. You could have something that is infinitely small. And, Between 1 and 2 there are infinite numbers, there is 1.1, 1.11, 1.111, 1.1111 and so on.... It is a bit like Zeno's arrow.

Zeno an ancient Greek philosopher said something along these lines: "When someone shoots an arrow at a target the arrow goes through infinite small points of space. It moves 1cm forward and then 1mm forward, then 1.1mm forward, then 1.11mm forward, 1.111mm forward and so on...." Some say one can experience an infinite amount of time in one second. This would be like a spiritual revelation. It is indeed true that hormones can influence our perception of time. When we see a snake for example, our "fight, freeze and flight response" kicks in. Our bodies are flooded with hormones to increase our reflexes, we have the feeling time slows down. Some people experience time dilation when doing drugs like LSD. Maybe such a state can be created through meditation. Perhaps this "living an eternity for a second" is the true Elixir of Life alchemist's sought after.

The symbol of a heart with an infinity symbol in it is the symbol of infinite love. Some say God gives infinite love and affection. There is the concept of free love as well. Maybe one could receive infinite love from nature or the universe. The symbol is used by the polyamorous community. Polyamorous people are people that have multiple relationships, or are open to that.



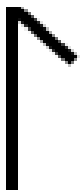
But, the most important thing about love in my opinion is that people should love themselves. People should care for themselves first, than for others. It sounds egoistic, but it is not. When one is drained of energy, one cannot care for others. One must love themselves, then they can love others without chasing after them or clinging to others. People come and go. When you really do love a person, you must give them freedom, freedom to chose for you, nobody, or for someone else. Some people don't want a relation and that is fine to. Loving oneself is not narcissistic. Narcissist's hate themselves, so they need the love and praise of others, they try to gain said love and praise by telling others "how great they are", this looks like a sick form of self-love. Everyone deserves love, so hug a pillow, hug yourself, feel the warmth and love yourself.

A bit more near the centre of the square we see rune-like symbols. They are not runes however, they are a part of the Tengri sign. Tengri is a Mongolian religion.



This is the drawing used by the Tengrists, to represent the structure of the cosmos, a shaman's drum, the roof opening of a yurt (Mongolian tent), and their God Tengri.

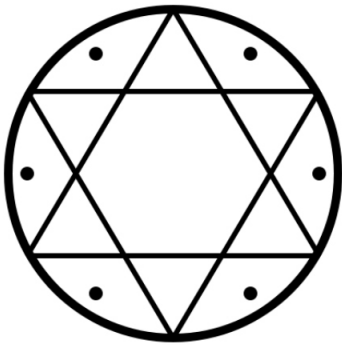
However one of those four symbols is accidentally a rune, It is The Laguz rune meaning: "without form", chaos, unknown and potential.



Closer to the centre we see another rune, The Ansuz rune, this rune means "A god" referring to "A god from the Norse pantheon".



When we look at the eye we see it is surrounded by the Star of David. It is a symbol used by Jews. This star is sometimes called the "Shield of David" and can be used for protection. The star may have originated from the seal of Solomon:



We see The All Seeing Eye of The Christian God. Seen by many as a warning to be kind and not to sin because "God sees all." Maybe humans and other beings are a way for the universe, for God to see themselves. When humans see each other, it's in fact God or the Universe looking at itself. God plays a game with themselves wanting to be noticed by itself. That is why many humans and beings like to be noticed and interact with each other, learn from each other.

The eye is also The Eye of Horus. Often associated with the left eye. It stands for healing, well-being and protection.



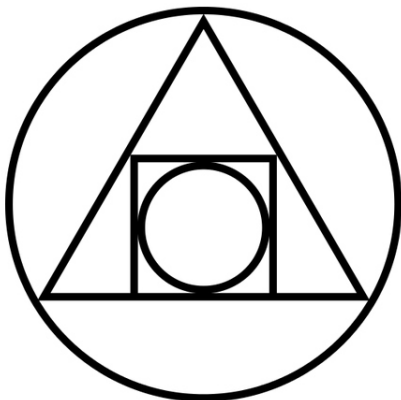
Eye of Horus

The eye in the drawing, is also The Eye of Ra, associated with the right eye. Ra is a violent male sun god, out of his powers came a female goddess called The Eye of Ra. She was his counterpart. She acts as his sibling, daughter or mother, nursing and helping Ra.

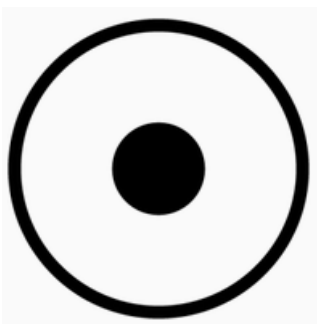


Eye of Ra

More near the centre we see one of the triangles of the David Star has a square and circle in it. This is part of the symbol for the Philosophers Stone.



Inside the circle we see a dot. The true centre of this drawing of god!
The circle with a dot inside it, is the alchemical symbol of The Soul and Gold.



Many alchemists tried to make the philosophers stone. This was an object that could turn every metal into gold. The philosophers stone could be used to make the elixir of life as well, granting those whom drank from it immortality.













However, some tell that this is meant to be taken as a metaphor. Gold and eternal life are a red-herring, a distraction so only those without greed will understand the meaning.

There is no eternal life or or philosophers stone. The symbol for gold and the soul are the same, so the "process to make gold" is actually the process of the soul. The metal boils inside a black liquid called "Nigredo" only to then raise as gold. So this could mean, the soul sometimes is tormented by the harsh reality, harsh thoughts or our own dark-side. By surviving, or accepting this we become a new person, we raise out of it, above it, like a pure soul, like gold.

Perhaps by having a happy life one can have the feeling of living forever. Ten minutes of meditation can feel like an eternity. Perhaps this is the elixir of life. If one is truly happy and wise they do not need gold nor an eternal life.

That being said, alchemists trying to make the philosophers stone, lead to a lot of experimentation causing new discoveries. A German alchemist, Hennig Brandt discovered phosphorus in 1669 during his quest to make gold. Alchemists invented many techniques and tools still used by chemists today. Alchemists gave elements their own sign just as we create symbols for molecules and atoms this day. Perhaps by giving symbols to materials, they paved the way to the modern periodic table.

Alchemists gave symbols to processes as well.

Amalgamation		To Boil	
To Solve		To Rot	
To Take		To Compose	
To Precipitate		To Filter	
To Sublimate		Distill	
To Pulverize		To Purify	

So, this is how I drew God. Now, lets zoom out for a bit and look further away, far away, beyond the multiverse.

Part 7 The Great Beyond

"To boldly go where no man has gone before" -Star Trek Intro

We zoomed out, this is our multiverse, it is inside The Wheel of Life. Also known as Samsara. It is the wheel of time, change, death and reincarnation. Sometimes we feel all is useless and not important because all is temporary. Change can sometimes happen to fast, confusing us. Change causes us to lose things.



We might call this Maya, this word is Sanskrit for "illusion" written like this: मया. Everything is temporary, so everything is an illusion, to cling to it would be believing in a lie. Everything goes away but nothing is lost, nothing is unimportant. We can link this to "Panta Rhei" a famous quote by Heraclitus. It means "Everything Streams", the universe is like a river, it moves forward and always changes. Perhaps we can loosen up, cease worrying and become "loose like water." Maybe we can drift along with the stream, adapt and learn. This reminds me of Mandala's. Intricate complex drawings made in sand by Buddhist monks, only to be blown away forever. Through this they contemplate the temporary nature of all things. Remember: the more something changes, the more it stays the same.

The Wheel of Life is held and turned by a demon, or so it seems. The demon represents death, like death it looks scary but it is a friendly demon. Death is a part of life and life is a part of Death. In this drawing the demon is a snake, the Ouroboros, we shall speak about the snake further on, in this text. The wheel represents the endless cycle of reincarnation, we are born, grow, become old, and die, only to be born again, and repeat the cycle.

We see four colours in the wheel. Black, White, Red and Yellow. These colours are from the Native American "Medicine Wheel". Each colour represents a stage in life, a season and an animal.

Yellow: Birth, East, Eagle, Spring

Red: Child, South, Mouse, Summer

White: Adult, North, Buffalo, Autumn

Black: Death, West, Bear, Winter

The eight bars on the Wheel of Life represent The Eightfold Path of Buddhism. Through this path humans can supposedly escape suffering and reincarnation to become blissful and one with God. The Eightfold Path could be used as a way to live happy and in moderation.

This is The Eightfold Path:

1. Right action: using skills without harming others.
2. Right speech: not lying.
3. Right livelihood: living in a way that does not cause suffering, also known as Ahimsa.
4. Right mindfulness: knowing yourself and respecting the emotions of others.
5. Right effort: cultivating positive emotions and meditating regularly.
6. Right concentration: training your own focus, thus can be done through meditation.
7. Right view/understanding: keeping in mind that actions lead to consequences.
8. Right intention: only wanting good things for others, renunciation (being able to let go) intending no harm.

On the Wheel of Life we can see twelve symbols. They represent The Twelve Greek Gods. According to legend they lived on Mount Olympus. Each icon signifies a God.

Lightning bolt: Zeus.

He is the Sky and Thunder God. He is The Leader, The King of the Gods.

The Lily: Hera.

She is the Queen of the Gods, The Goddess of Women, Life and Marriage.

The Trident: Poseidon,
God of the Seas.

The Owl: Athena,
Goddess of Wisdom, Handicraft, and Warfare.

The Hammer: Hephaestus,
God of Blacksmiths, Craftsmen, Sculptors, Fire

The Shoe with Wings: Hermes.
He was seen as The Messenger of the Gods.

Grapes: Dionysus.
He was the God of Chaos and Festivity. He was known to drink, dance and feast all day long, he's also associated with Human Drives, Creativity and Intuition.

The Flower/ Star symbol: Aphrodite.
This symbol is called Aphrodite's Solar Flower. Aphrodite was The Goddess of Love, Sexuality and Beauty.

Arrow and Bow: Artemis,
Goddess of The Hunt.

Sun: Apollo,
also known as God of the Sun, Order and Art. He's often seen as a counterpart of the chaotic Dionysus. He might be seen as The God of Maths and Science.

Helmet: Ares,
He is the God of war.

Wheat: Demeter,
Goddess of Agriculture.

The name "Hermes" was the name of a great alchemist as well, his name was Hermes Trismegistus. He was possibly a mythical figure and a combination of the god Hermes and Thoth.

Around The Wheel of Life we see a giant snake. It is the Greek Ouroboros, the snake that bites its own tail, referencing the repeating nature of time. It is Jörmungandr as well, the snake from Norse mythology. It is the giant snake floating across the world that keeps the world together by holding its own tail in its beak. If it would let go of its tail, it would start Ragnarök, the end of the world. Perhaps it is the snake from the Bible as well. There are people that believe that the Leviathan, the giant snake that appears near the end of the Bible is the same snake that tempted Adam and Eve. This means the snake was always big and had multiple heads, or, the snake was first small and then started to grow and, perhaps, grew multiple heads. The snake could be the snake of the Gilgamesh epic as well. Gilgamesh travelled across the universe to find a herb that would grant him immortality. Gilgamesh found it, but before he could consume it, a snake took it. The snake ate it and became immortal, according to the myth. The snake rebirths themselves by losing its skin. The snake is the symbol of healing and rebirth, like the wheel of life.

On the Ouroboros we see a red trident, like a big crown, and red protrusions. This symbolizes Shiva, The Destroyer, a Hindu God. Shiva is part of one God whom has three versions of themselves. This is called the Trimurti. First, there is Brahma; The Creator, the one that was born from himself. Then there is Vishnu; The Preserver, the one who keeps things as they are. Finally, there is Shiva; God of Destruction and Time. Because of Shiva, things disappear making place for new things to flourish.

This is the sign of Shiva:



On the trident of Shiva we see a strange eye. This is The Aztec symbol for the concept Ollin. Ollin means time and movement. Ollin is a day on the Aztec calender linked to the God Xolotl, God of twins, change and Venus; the Evening Star. Ollin is related to transmutation, chaos and great change. On the day of Ollin, they say its good to be active, not passive.



The symbol of Ollin, looks like an eye. Perhaps we could link this to the third eye, The Ajna Chakra.

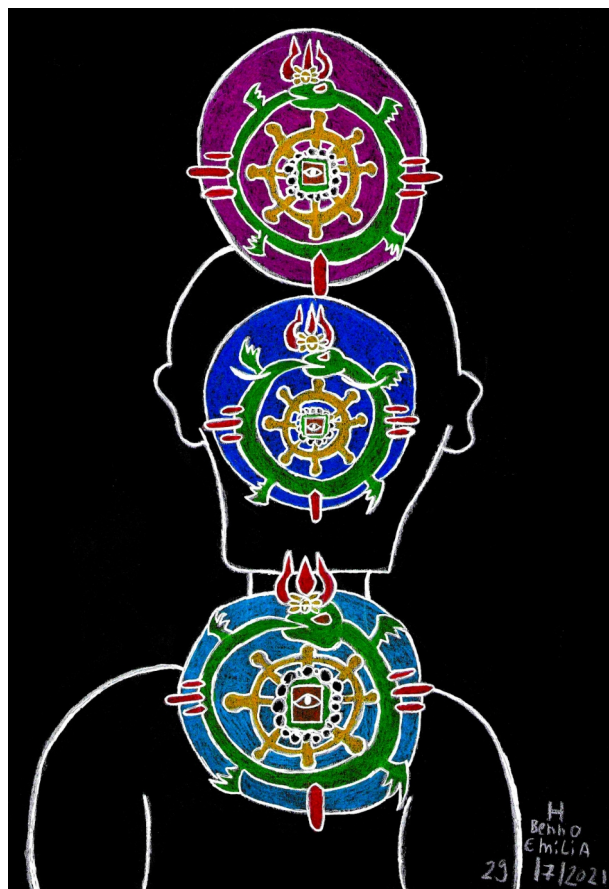
When we open our eyes to a new revelation, we change. This could feel like a cosmic, seismic change. The realisation might cause chaos, if only temporary until we have adapted ourselves to our new knowledge.

Around the Ouroboros we see white lines, forming eight symbols of some sort. These are the symbols of the Chinese I Ching also known as Yi Jing, or Book of Changes. It is a book used for divination. The seer throws rods or coins. The seer looks at the rods as they each correspond a sign. The seer can read inside the book, the meaning of the sign.



This is all I had to say, about this drawing. We shall now look at the next drawing, zooming out, where it all comes back together.

Part 8 Where It All Began Again



We zoom out, away from the multiverse, away from The Wheel of Life and The Ouroboros, and what do we see? We are back where it all began. Each Chakra is a Multiverse. We have travelled all this way only to realize we ran in circles, but we had the exercise, now had some training, now we are a little bit wiser.... Or not. That is not for me to say, but for you the reader, to decide. Perhaps my writings are mere rubbish, the words of a madwoman, or not, that is up to you. We have grabbed the end, the tail, of our journey and put it into its own mouth, a never ending cycle. Each end is a new beginning. Each chapter is followed by the next one. In this drawing each Chakra point is a multiverse, and The Chakras are aligned on one line. A line has an infinite amount of points, so perhaps there might be an infinite amount of Chakras each having an infinite amount of universes inside it.

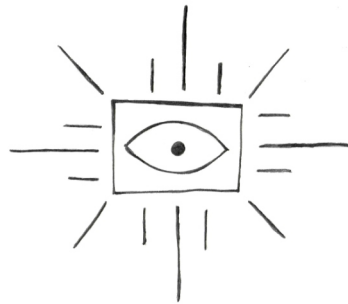
Inside ourselves we find a wealth of ideas, worlds and fantasies. For example when we dream, we see different worlds, having different logic. Perhaps the smallest particle is a miniature universe, or multiverse, who knows?

We could link this to The Tao, from Taoism, an Asian religion. Tao is the flow of the universe, the energy and also the calmness. The more one talks about it, the less one understands it. Tao is the route of the universe, Tao is within us. Some say Tao is smaller than an electron, yet it gives birth to infinite worlds. This is an open translation of verse 32 of The Tao Te Ching book.

These were the ideas behind my drawings. I hope you found it interesting. It is not scientific, its a metaphorical work trying to combine multiple spiritual, cultural and religious symbols and ideas. Thank you and please share this work.

The Symbol of these drawings and text; A new symbol for God

If you feel the need to express all these drawings and all these ideas just into one symbol use this:



It is a condensed version of drawing A and B. Its the All Seeing Eye into the cube of The Akashic Records. Each corner, is one of The Four Elements, the lines are the divine light of God and the branches of god expanding outwards into the multiverse. This symbol is also based on the Zia Sun symbol used by Native Americans from New Mexico.

Kunism

I invented a fictional religion called Kunism, which I wrote about in my book "What is the 7th Realm." Perhaps these drawings and ideas could be a part of that fictional religion.

You can buy the book here:

Ebook:

US: <https://www.amazon.com/dp/B095N4LB8Q>

UK: https://www.amazon.co.uk/What-7th-Realm-Wat-Rijk-ebook/dp/B095N4LB8Q/ref=tmm_kin_swatch_0?_encoding=UTF8&qid=&sr=

Paperback:

US: <https://www.amazon.com/dp/B095GLRYPC>

UK: <https://www.amazon.co.uk/dp/B095GLRYPC>

The ISBN is: 9798508851361

Disclaimer

I find religions and spirituality interesting, but I don't believe there is a God. Or at least it is not proven a God exists. Therefore I identify as a Non-theist. Everyone has the right to their own beliefs. As long as non-scientific ideas don't interfere with science and medicine, in other words, not creating pseudo-science, then people can believe all they want.

Short version:

Every individual is connected to the universe and all universes are connected to God.

God lives inside The Akashic Records, or its a part of them.

The Akashic Records is a spiritual, non-scientific concept. It is a place where all knowledge is stored.

Each person's Chakra is a multiverse, its like an infinite loop.

So if you see God, you will see they have many branches, all these branches have universes at the tips of their twigs. God is like a tree and the universes are like apples.

However God is surrounded by pain, suffering and terrible things we cannot comprehend, like a Lovecraftian horror. So, to access God one needs to accept all the bad things in the universe. (This is not an excuse for torture or pain to come closer to God. Don't harm others.) Perhaps the power and knowledge from God goes through the green evil barrier being corrupted by it. This would explain the evil we see in our own life's.

This is my idea, hopefully you can do something with it, maybe it helped you in some-way or maybe you just enjoyed reading it. Please share my idea!

Thank You and Many Greetings!

- Emilia Benno Sameyn

Terrifying Gods

An Exploration through Drawings and Text

Emilia Benno Sameyn 2/12/2021

1. Disclaimer

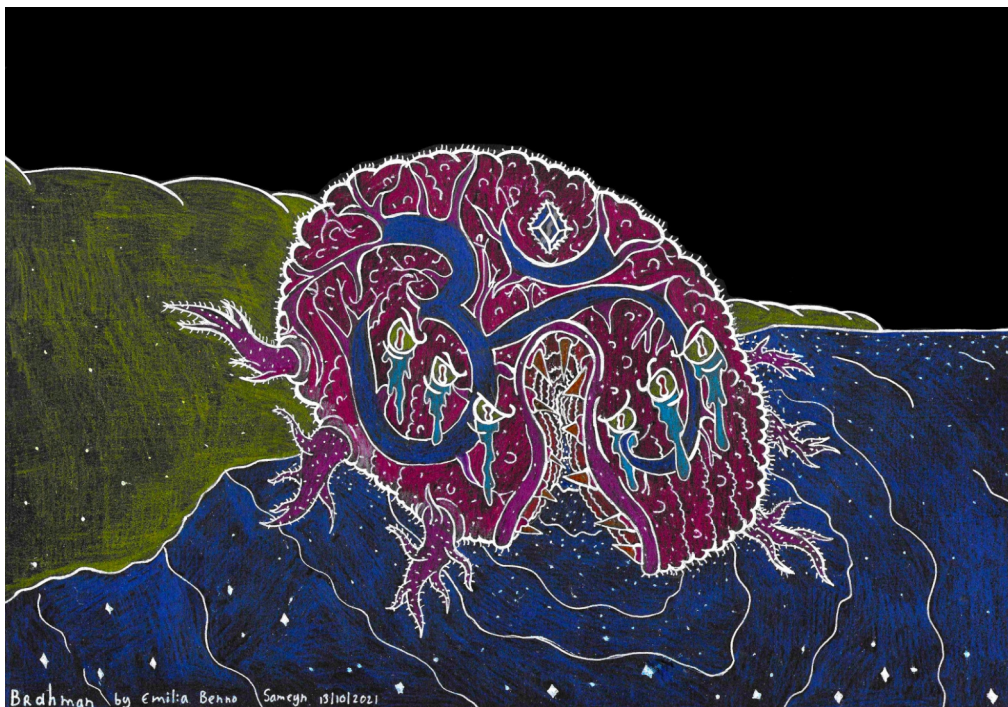
Terrifying does not mean evil. I also do not mean any harm or disrespect towards Hinduism, in fact this religion inspired me to make this text and these drawings. However, the drawings might be scary or disturbing to some.

2. The Idea

The main question of this text is, "What if the Gods looked like monsters?". Two months ago I went to the Durbuy to visit a Hindu Temple, inside a castle. It was held open by the Hare Krishna movement. They told their creation myth; Vishnu sleeps in The Sea of Creation, every time he breathes out, universes come out of his pores. This is how all was made. So, according to this theory, our universe is one of many universes. Vishnu has been breathing out for more then 13.8 billion years! So much time for one breath. When Vishnu breathes in, all those worlds go back into Vishnu's body, destroying all of creation. Then, creation will begin again when Vishnu breathes out. I will speculate further on this; according to the Hare Krishna movement souls are eternal. So, souls are probably a part of Vishnu, something that originated from him, his mind. Souls do not die, they go back into Vishnu, become part of him, to then be reborn when all is created again, when Vishnu breathes out.

Then there is is the idea of 'Trimurti', the concept that Vishnu exists in three forms. Brahman: The Creator, Vishnu: The Keeper of Reality, and Shiva: The Destroyer. This is the concept I used for my drawings. I suddenly saw Vishnu as Brahman, as a giant monstrous sponge laying on a beach, spreading seeds into the sea of creation, creating the multiverse. I asked myself? What if the gods did not look like beautiful human beings but ugly creatures instead? Maybe, a humanoid form is just a small possibility of many forms intelligent life might take, so its xenophobic, (perhaps alienist?) to assume a human shape is superior. So, without further ado, lets examine the drawings.

3. Brahman, The Creator



This is Brahman, The Creator of the multiverse. He sits partly on The Beach of Material Sand. When inhaling he does not only inhale all of the multiverse, but the sand as well. The sand is used as material to form the multiverse, like a sculptor using clay to create art. When Brahman exhales he exhales universes out of his pores, these multiverse drifts in The Sea of Creation. While he exhales, he screams the "Ohm" sound. It is so low and deep, no living creature can hear it. It is the vibration that makes the multiverse move and change. Each star in the sea of this drawing is one universe. In this drawing Brahman looks angry and sad. Maybe he is lonely, as the sole creator of all. Maybe he is not angry or sad at all, he might be happy, indifferent or experiencing emotions we simply cannot comprehend. We only think he looks that way because he is God expressing emotions differently, and we are projecting our own mortal human behaviours on to a God.

4. Vishnu, The Keeper of Reality



This depicts Vishnu as The Keeper of Reality. Each sphere is a universe, they all have different colours. Vishnu is a lot smaller than Brahman, so the universes appear bigger in this drawing. Vishnu waters the universes with water from The Sea of Creation, keeping them alive and letting them grow. Again this God seems angry and sad, but maybe this is just our interpretation of its face.

5. Shiva, The Destroyer



This crab-like entity is Shiva. He destroys sick universes that are full of suffering, this way he makes place for other universes, to grow and flourish. He helps to break down universes when Brahman is breathing in. This way, Brahman can breathe in all the universes, before recreating everything.

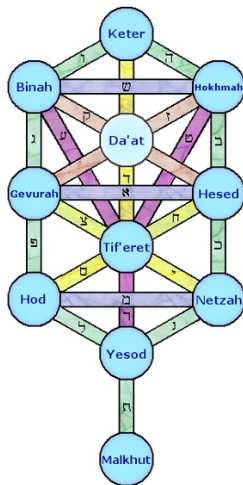
6. Closing

In this chapter we will speculate a bit further on these ideas before closing, ending the text. In these drawings we see Vishnu and Shiva as a squid-like being, and a crab-like creature. Maybe there could be multiple squid beings and crab creatures, this way they could keep the multiverse alive more easily. Maybe the squid creatures and crab entities have a hive mind. One for all the squid beings called "Vishnu", and one for all the crab creatures called "Shiva".

I also would like to tell the different interpretations of the Hindu creation myths that I have heard. A. Brahman is alone in the great void. There is nothing but him. Because he is bored, he split himself up in two, now he had someone to talk to. Then he divided himself into four, eight and so on. Eventually he split himself up into countless parts, creating the multiverse. Every human, every insect, every piece of sand, all material and all that lives is Brahman. Its like Brahman is dreaming. We have forgotten we were once Brahman, so we can be fully present in this world. All is a game, that Brahman plays with himself to be happy, against boredom.

Perhaps one day, all will return to Brahman, we will all come back to realize whom we were, then Brahman will wake up for a while, fall asleep again, divide himself and create the multiverse again.

This idea is similar to the Kabbalistic 'Tree of Life'.



It shows the ten ways how God interacts with the world, and how these 'ways' are related to each other. Before God split himself up into these ten ways, he was "one", infinity contained in "one". This is called "Einsof". So according to some, "Einsof" split himself up into many parts, creating this world and us. When we die we will come back to God, back to Einsof.

B. This essay was written as if Brahman was the first God. There are different interpretations. One is that Brahman was first whom created Vishnu and Shiva.

In another creation myth Vishnu was first, he fell asleep, and out of Vishnu's navel grew a lily flower, out of that flower Brahman was born. Brahman created this material world, as a dream, as an illusion. Sometimes Vishnu would enter this reality using an avatar. This might be similar how Jesus was part God and part human, while god was still in heaven.

This is similar to the Gnostic creation myth. Gnosticism is a form of Christianity, they see Jesus as a prophet and a savior, but instead of one God, they have multiple Gods. Sophia is the supreme goddess, she had many children, one of these children, Yaldabaoth or the Demiurge, was blind, he is unable to see knowledge and godly things. So he created the material world, our world. In this world we can free ourselves and seek knowledge (Sophia).

This is similar to the Hindu creation myth. Vishnu is like Sophia, and Brahman is like Yaldabaoth.

C. The Illusion

Brahman is the creator of the illusion. This is an interesting thought as many people think this world is an illusion. For example there is the Sanskrit term: 'Maya'. Maya means that everything changes, nothing lasts, therefore all is an illusion, nothing is really real. Then there is Plato seeing the material world as a fake world, believing there is an idea world where things are truly real. Some people believe we are living in a computer simulation, this simulation could be run by future humans or aliens, maybe even robots like the matrix. Some scientists think our universe works like a hologram and therefore is like an illusion. 'Reality' would be on the outside of the universe, being projected into the hollow inside of our universe, creating 'our reality'.

However it is important to note that our life, our reality, our world is important. The friendships we have, the emotions we feel, they are all real and do matter, even a small conversation matters. Don't worry to much and enjoy life.

Thank you for reading this essay.
- Emilia Benno Sameyn

- THE ROSETTA FILES -

Because ideas are very important, I want to do my part to archive the some of most important ideas and discoveries humans made. I wrote, drew, and copied some important knowledge, so more people will see it. The more knowledge is copied and spread, the less likely knowledge will disappear. -Emilia Sameyn

- HET ROSETTA-DOSSIER -

Omdat ideeën erg belangrijk zijn, wil ik mijn deel doen om de belangrijkste ideeën en ontdekkingen die mensen hebben gedaan te archiveren. Ik heb belangrijke kennis geschreven, getekend en gekopieerd, zodat meer mensen het zullen zien. Hoe meer kennis wordt gekopieerd en verspreid, hoe kleiner de kans dat die kennis verdwijnt. -Emilia Sameyn

a b c d e f g
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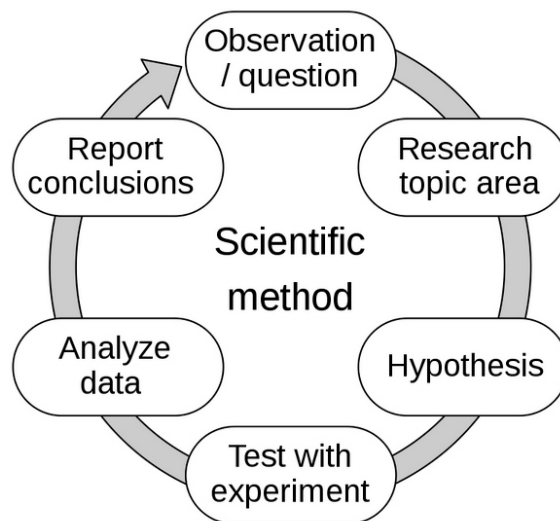
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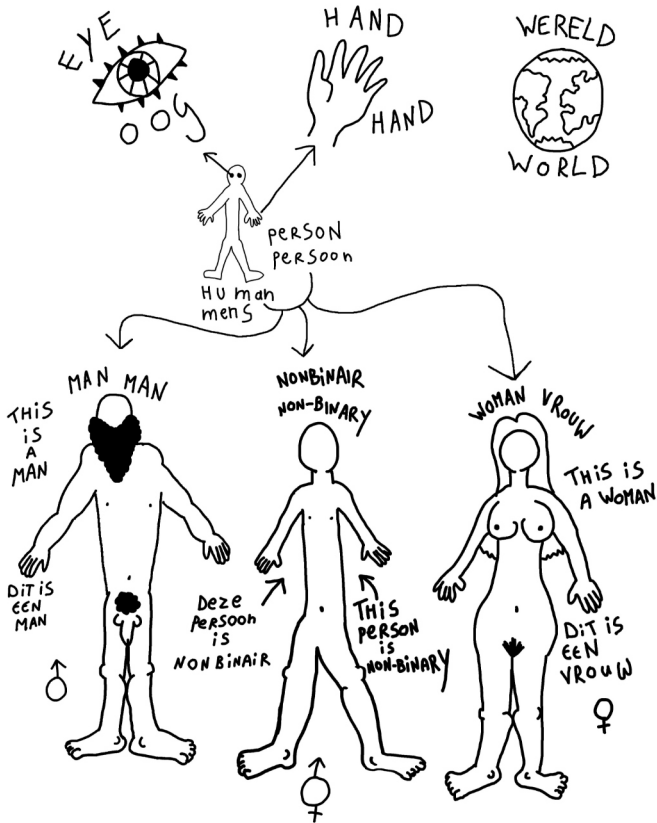
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The quick brown ~~fox~~ jumps over the lazy dog.
 The quick brown fox
 Jumps OVER the Lazy dog.

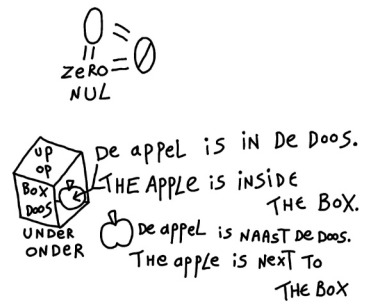


De snelle bruine vos
 SPRINGT OVER de Luie hond.
 De snelle bruine vos springt over de luie hond.





- 1 • EEN ONE
- 2 • TWEE TWO
- 3 • DRIE THREE
- 4 • VIER FOUR
- 5 • VIJF FIVE
- 6 • ZES SIX
- 7 • ZEVEN SEVEN
- 8 • ACHT EIGHT
- 9 • NEGEN NINE
- 10 • TIEN TEN
- 11 • ELF ELEVEN
- 12 • TWAALF DOZIJN



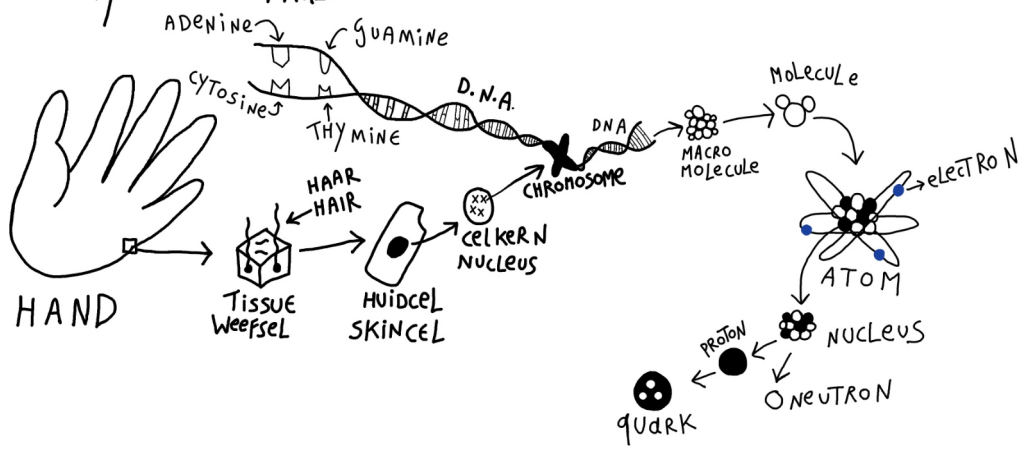
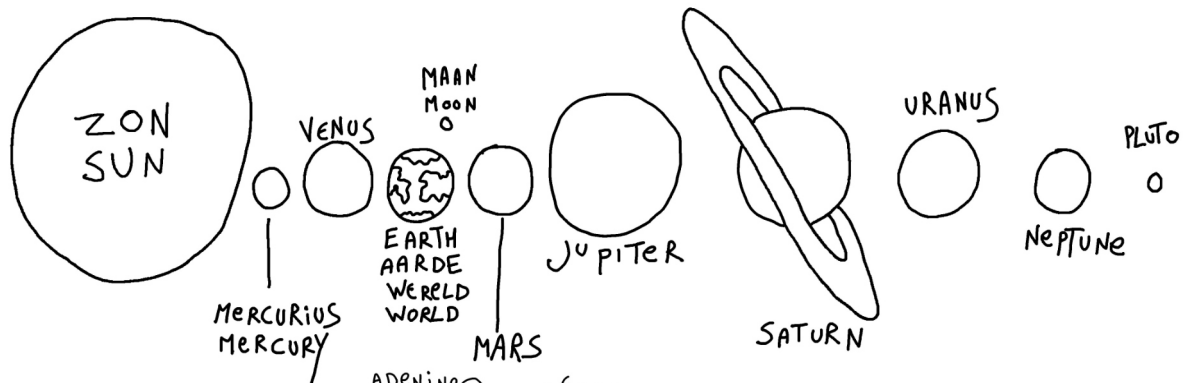
2 3 5 7 11 13 17
 $5+5=10$ $10/2=5$
 $5^2=5 \times 5=25$ $10:2=5$
 $5-5=0=0$
 $\sqrt{25}=5$

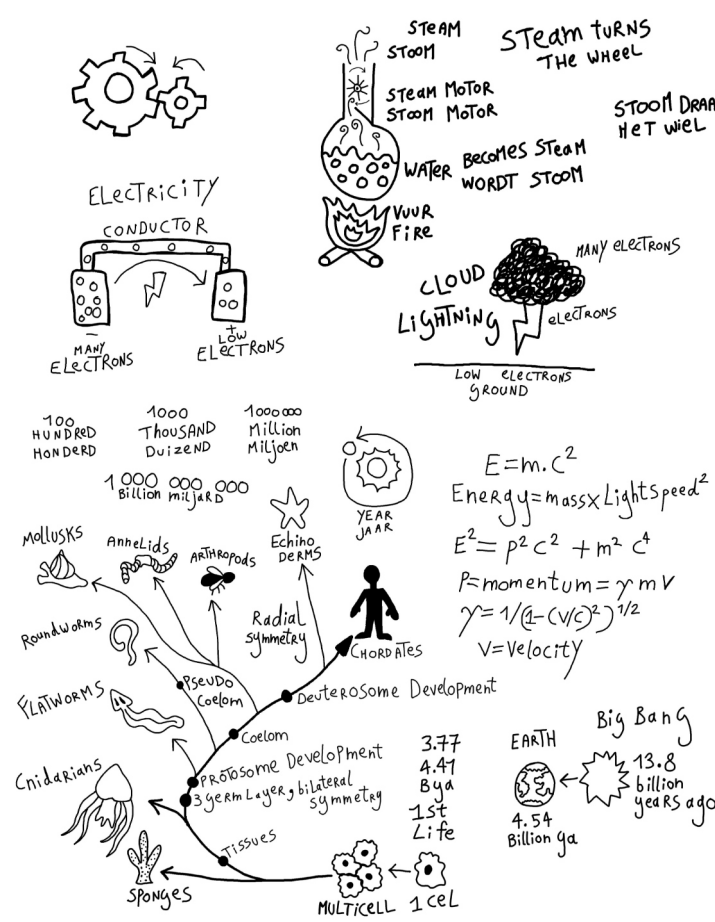
$a^2 + b^2 = c^2$ $\infty =$ INFINITE ONEINDIG

\square 1.61 80 33 g 88 7 4 g ...

π 3.14 15 92 65 35 89 ...

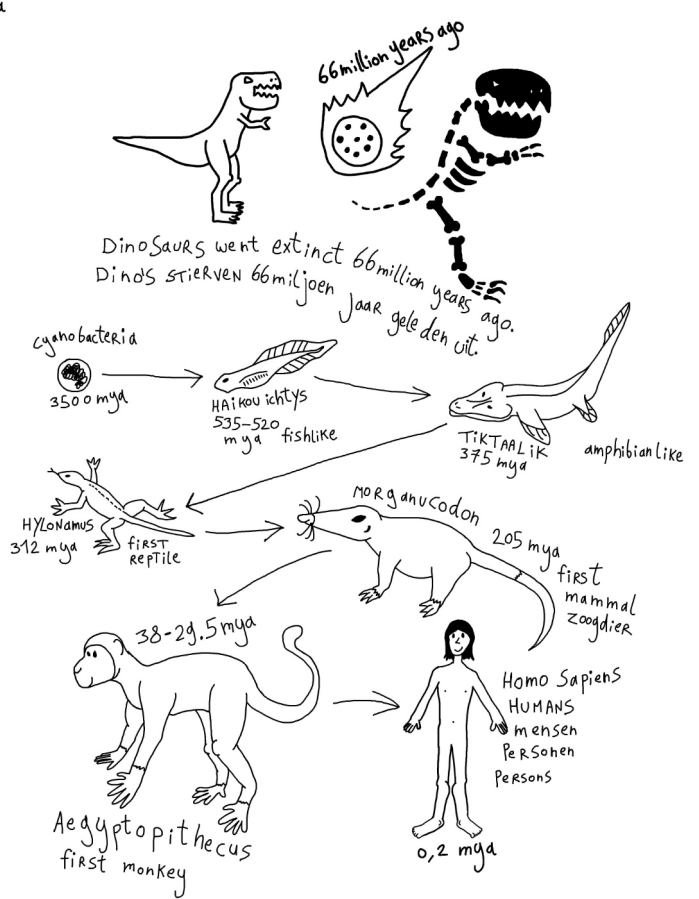
group GROEP Alone ALEEN





Democracy (Greek: δημοκρατία, *dēmokratiā*, from *dēmos* 'people' and *kratos* 'rule'[1]) is a form of government in which the people have the authority to deliberate and decide legislation ("direct democracy"), or to choose governing officials to do so ("representative democracy"). Who is considered part of "the people" and how authority is shared among or delegated by the people has changed over time and at different rates in different countries, but over time more and more of a democratic country's inhabitants have generally been included. Cornerstones of democracy include freedom of assembly, association and speech, inclusiveness and equality, citizenship, consent of the governed, voting rights, freedom from unwarranted governmental deprivation of the right to life and liberty, and minority rights.

Democratie (van het Grieks δῆμος/*dēmos*, "volk" en κρατειν/*kratein*, "heersen", dus letterlijk "volksheerschappij") is een bestuursvorm waarin de wil van het volk de bron is van legitieme machtsuitoefening. Men onderscheidt directe democratie, waarin burgers persoonlijk stemmen over wetten, besluiten en benoemingen, en indirecte, waarin het volk zich laat vertegenwoordigen door een gekozen orgaan, zoals een raad of parlement.





A APPLE APPEL



B BEAR BEER



C CARROTS WORTELEN



D DEER HERT



E ELEPHANT OLIFANT



F FIRE VUUR



G GOOSE GANS



H HORSE PAARD



I ICE IJS



J JELLYFISH KWAL



K KANGEROO KANGEROE



L LIZARD HAGEDIS



M MOUNTAIN BERG



N NARWHAL NARWAL



O OWL UIL



P PARROT PAPEGAAI



Q QUAIL KWARTEL



R RACCOON WASBEER



S SNAKE SLANG



T TREE BOOM



U URIAL OERIAL



V VULTURE GIER



W WOLF WOLF



X XIMENIA XIMENIAI



Y YAK JAK



Z ZEBRA ZEBRA

The Kinds of Elements, De Soorten Elementen
 Elements = substance made of only one type of atom.
 Elementen = stof gemaakt van slechts één type atoom.

Standard periodic table

Group →	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	
Period ↓																			
1	1 H																		2 He
2	3 Li	4 Be											5 B	6 C	7 N	8 O	9 F	10 Ne	
3	11 Na	12 Mg											13 Al	14 Si	15 P	16 S	17 Cl	18 Ar	
4	19 K	20 Ca	21 Sc	22 Ti	23 V	24 Cr	25 Mn	26 Fe	27 Co	28 Ni	29 Cu	30 Zn	31 Ga	32 Ge	33 As	34 Se	35 Br	36 Kr	
5	37 Rb	38 Sr	39 Y	40 Zr	41 Nb	42 Mo	43 Tc	44 Ru	45 Rh	46 Pd	47 Ag	48 Cd	49 In	50 Sn	51 Sb	52 Te	53 I	54 Xe	
6	55 Cs	56 Ba	* Lanthanides	72 Hf	73 Ta	74 W	75 Re	76 Os	77 Ir	78 Pt	79 Au	80 Hg	81 Tl	82 Pb	83 Bi	84 Po	85 At	86 Rn	
7	87 Fr	88 Ra	** Actinides	104 Rf	105 Db	106 Sg	107 Bh	108 Hs	109 Mt	110 Ds	111 Rg	112 Cn	113 Nh	114 Fl	115 Mc	116 Lv	117 Ts	118 Og	
8	119 Uue	120 Ubn	*** Superactinides	158 Upo	159 Upe	160 Uhn	161 Uhu	162 Uht	163 Uhb	164 Uhp	165 Uhh	166 Uhs	167 Uho	168 Uha	169 Uhs	170 Uso	171 Usu	172 Uub	
9	173 Ust	174 Usq	*** Eka-superactinides	212 Bub	213 But	214 Buq	215 Bup	216 Buh	217 Bus										
10	227 Bbs	228 Bbo																	

* Lanthanide Series	57 La	58 Ce	59 Pr	60 Nd	61 Pm	62 Sm	63 Eu	64 Gd	65 Tb	66 Dy	67 Ho	68 Er	69 Tm	70 Yb	71 Lu
** Actinide Series	89 Ac	90 Th	91 Pa	92 U	93 Np	94 Pu	95 Am	96 Cm	97 Bk	98 Cf	99 Es	100 Fm	101 Md	102 No	103 Lr
*** Superactinide Series	143 Uat	144 Uaq	145 Uap	146 Uqh	147 Uqs	148 Uqo	149 Uqe	150 Upn	151 Upu	152 Upb	153 Upt	154 Upq	155 Upp	156 Uph	157 Ups

*** Superactinide Series	121 Ubu	122 Ubb	123 Ubt	124 U bq	125 Ubp	126 Ubh	127 Ubs	128 Ubo	129 Ube	130 Ubn	131 Ubu	132 Ubt	133 Ubt	134 Ubt	135 Utp	136 Uth	137 Uts	138 Uto	139 Ute	140 Uqn	141 Uqu	142 Uqb
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Chemical Series of the Periodic Table

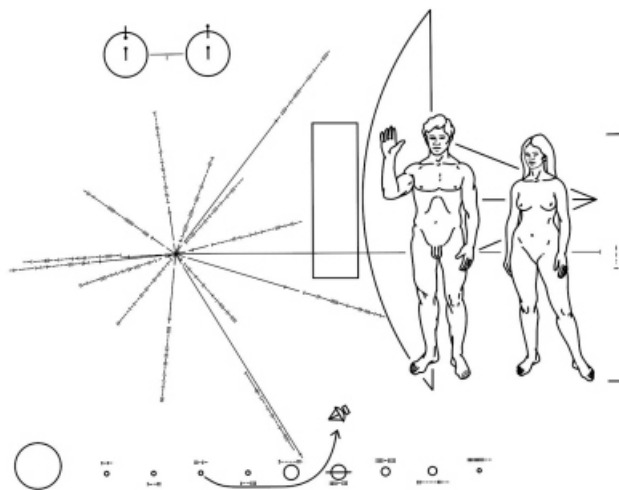
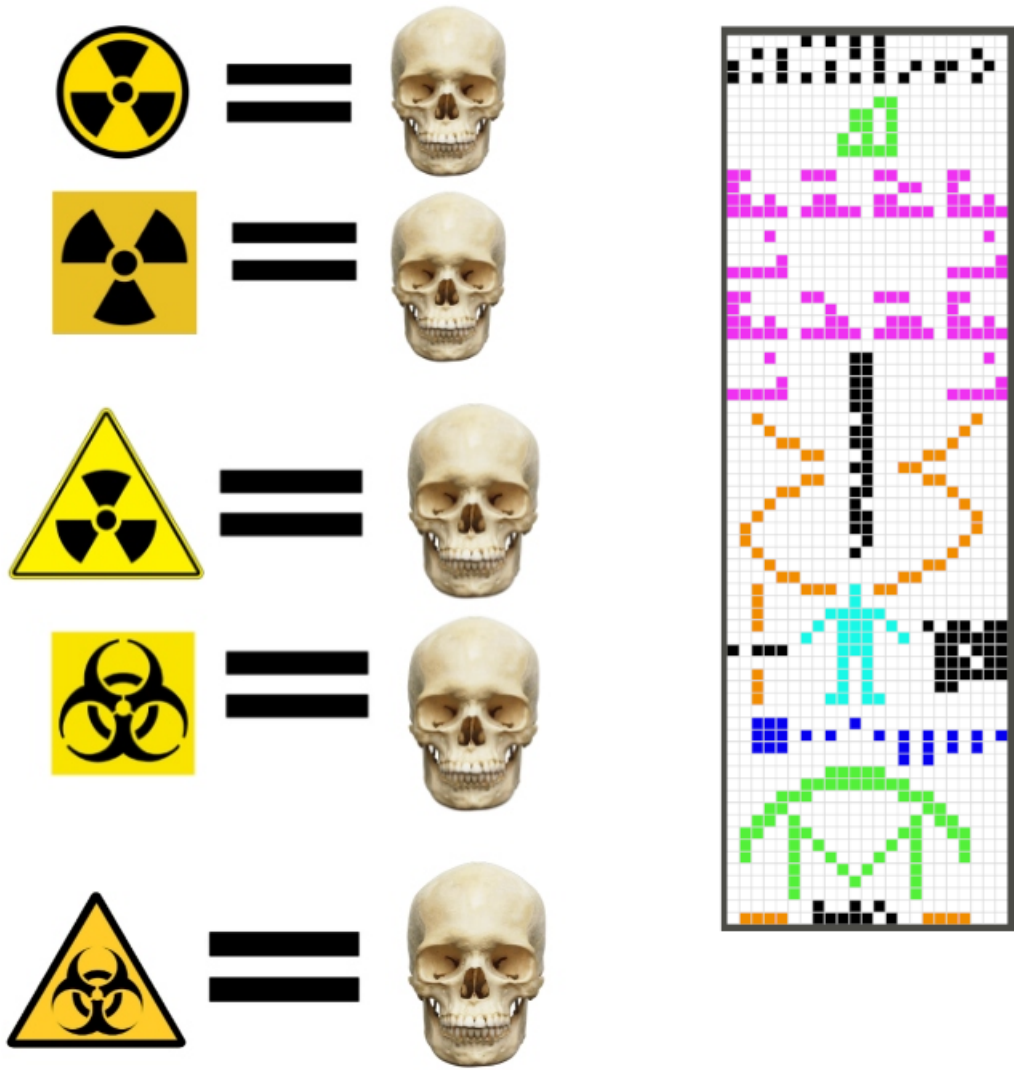
- Alkali metals
- Alkaline earths
- Lanthanides
- Actinides
- Superactinides
- Eka-superactinides
- Transition metals
- Poor metals
- Metalloids/Semi metals/Half metals
- Nonmetals
- Halogens
- Noble gases

State at standard temperature and pressure. The color of the number (atomic number) above the element symbol shows the state of the element at normal conditions.

- those in blue are gases
- those in green are liquids
- those in black are solid

Radioactivity

- Those with solid borders have stable isotopes (Primordial elements)
- Those with dashed borders have only radioactive naturally occurring isotopes
- Those with dotted borders do not occur naturally (Synthetic Elements)
- those without borders are too radioactive to have been discovered yet.



Universal Declaration of Human Rights, Written 1948, by the United Nations

Article 1 All human beings are born free and equal in dignity and rights. They are endowed with reason and conscience and should act towards one another in a spirit of brotherhood.

Article 2 Everyone is entitled to all the rights and freedoms set forth in this Declaration, without distinction of any kind, such as race, colour, sex, language, religion, political or other opinion, national or social origin, property, birth or other status. Furthermore, no distinction shall be made on the basis of the political, jurisdictional or international status of the country or territory to which a person belongs, whether it be independent, trust, non-self-governing or under any other limitation of sovereignty.

Article 3 Everyone has the right to life, liberty and security of person.

Article 4 No one shall be held in slavery or servitude; slavery and the slave trade shall be prohibited in all their forms.

Article 5 No one shall be subjected to torture or to cruel, inhuman or degrading treatment or punishment.

Article 6 Everyone has the right to recognition everywhere as a person before the law.

Article 7 All are equal before the law and are entitled without any discrimination to equal protection of the law. All are entitled to equal protection against any discrimination in violation of this Declaration and against any incitement to such discrimination.

Article 8 Everyone has the right to an effective remedy by the competent national tribunals for acts violating the fundamental rights granted him by the constitution or by law.

Article 9 No one shall be subjected to arbitrary arrest, detention or exile.

Article 10 Everyone is entitled in full equality to a fair and public hearing by an independent and impartial tribunal, in the determination of his rights and obligations and of any criminal charge against him.

Article 11 1. Everyone charged with a penal offence has the right to be presumed innocent until proved guilty according to law in a public trial at which he has had all the guarantees necessary for his defence. 2. No one shall be held guilty of any penal offence on account of any act or omission which did not constitute a penal offence, under national or international law, at the time when it was committed. Nor shall a heavier penalty be imposed than the one that was applicable at the time the penal offence was committed.

Article 12 No one shall be subjected to arbitrary interference with his privacy, family, home or correspondence, nor to attacks upon his honour and reputation. Everyone has the right to the protection of the law against such interference or attacks.

Article 13 1. Everyone has the right to freedom of movement and residence within the borders of each state. 2. Everyone has the right to leave any country, including his own, and to return to his country.

Article 14 1. Everyone has the right to seek and to enjoy in other countries asylum from persecution. 2. This right may not be invoked in the case of prosecutions genuinely arising from non-political crimes or from acts contrary to the purposes and principles of the United Nations. Article 15 1. Everyone has the right to a nationality. 2. No one shall be arbitrarily deprived of his nationality nor denied the right to change his nationality.

Article 16 1. Men and women of full age, without any limitation due to race, nationality or religion, have the right to marry and to found a family. They are entitled to equal rights as to marriage, during marriage and at its dissolution.

2. Marriage shall be entered into only with the free and full consent of the intending spouses. 3. The family is the natural and fundamental group unit of society and is entitled to protection by society and the State.

Article 17 1. Everyone has the right to own property alone as well as in association with others. 2. No one shall be arbitrarily deprived of his property.

Article 18 Everyone has the right to freedom of thought, conscience and religion; this right includes freedom to change his religion or belief, and freedom, either alone or in community with others and in public or private, to manifest his religion or belief in teaching, practice, worship and observance.

Article 19 Everyone has the right to freedom of opinion and expression; this right includes freedom to hold

opinions without interference and to seek, receive and impart information and ideas through any media and regardless of frontiers.

Article 20 1. Everyone has the right to freedom of peaceful assembly and association. 2. No one may be compelled to belong to an association.

Article 21 1. Everyone has the right to take part in the government of his country, directly or through freely chosen representatives. 2. Everyone has the right of equal access to public service in his country. 3. The will of the people shall be the basis of the authority of government; this will shall be expressed in periodic and genuine elections which shall be by universal and equal suffrage and shall be held by secret vote or by equivalent free voting procedures.

Article 22 Everyone, as a member of society, has the right to social security and is entitled to realization, through national effort and international co-operation and in accordance with the organization and resources of each State, of the economic, social and cultural rights indispensable for his dignity and the free development of his personality.

Article 23 1. Everyone has the right to work, to free choice of employment, to just and favourable conditions of work and to protection against unemployment. 2. Everyone, without any discrimination, has the right to equal pay for equal work. 3. Everyone who works has the right to just and favourable remuneration ensuring for himself and his family an existence worthy of human dignity, and supplemented, if necessary, by other means of social protection. 4. Everyone has the right to form and to join trade unions for the protection of his interests.

Article 24 Everyone has the right to rest and leisure, including reasonable limitation of working hours and periodic holidays with pay.

Article 25 1. Everyone has the right to a standard of living adequate for the health and well-being of himself and of his family, including food, clothing, housing and medical care and necessary social services, and the right to security in the event of unemployment, sickness, disability, widowhood, old age or other lack of livelihood in circumstances beyond his control. 2. Motherhood and childhood are entitled to special care and assistance. All children, whether born in or out of wedlock, shall enjoy the same social protection.

Article 26 1. Everyone has the right to education. Education shall be free, at least in the elementary and fundamental stages. Elementary education shall be compulsory. Technical and professional education shall be made generally available and higher education shall be equally accessible to all on the basis of merit. 2. Education shall be directed to the full development of the human personality and to the strengthening of respect for human rights and fundamental freedoms. It shall promote understanding, tolerance and friendship among all nations, racial or religious groups, and shall further the activities of the United Nations for the maintenance of peace. 3. Parents have a prior right to choose the kind of education that shall be given to their children.

Article 27 1. Everyone has the right freely to participate in the cultural life of the community, to enjoy the arts and to share in scientific advancement and its benefits. 2. Everyone has the right to the protection of the moral and material interests resulting from any scientific, literary or artistic production of which he is the author.

Article 28 Everyone is entitled to a social and international order in which the rights and freedoms set forth in this Declaration can be fully realized.

Article 29 1. Everyone has duties to the community in which alone the free and full development of his personality is possible. 2. In the exercise of his rights and freedoms, everyone shall be subject only to such limitations as are determined by law solely for the purpose of securing due recognition and respect for the rights and freedoms of others and of meeting the just requirements of morality, public order and the general welfare in a democratic society. 3. These rights and freedoms may in no case be exercised contrary to the purposes and principles of the United Nations. Article 30 Nothing in this Declaration may be interpreted as implying for any State, group or person any right to engage in any activity or to perform any act aimed at the destruction of any of the rights and freedoms set forth herein.

Universele Rechten van De Mens, door De Verenigde Naties, 1948

Artikel 1 - Alle mensen worden vrij en gelijk in waardigheid en rechten geboren. Zij zijn begiftigd met verstand en geweten, en behoren zich jegens elkander in een geest van broederschap te gedragen.

Artikel 2 - Een ieder heeft aanspraak op alle rechten en vrijheden, in deze Verklaring opgesomd, zonder enig onderscheid van welke aard ook, zoals ras, kleur, geslacht, taal, godsdienst, politieke of andere overtuiging, nationale of maatschappelijke afkomst, eigendom, geboorte of andere status.

Verder zal geen onderscheid worden gemaakt naar de politieke, juridische of internationale status van het land of gebied, waartoe iemand behoort, onverschillig of het een onafhankelijk, trust-, of niet-zelfbesturend gebied betreft, dan wel of er een andere beperking van de soevereiniteit bestaat.

Artikel 3 - Een ieder heeft het recht op leven, vrijheid en onschendbaarheid van zijn persoon.

Artikel 4 - Niemand zal in slavernij of horigheid gehouden worden. Slavernij en slavenhandel in iedere vorm zijn verboden.

Artikel 5 - Niemand zal onderworpen worden aan folteringen, noch aan een wrede, onmenselijke of onterende behandeling of bestraffing.

Artikel 6 - Een ieder heeft, waar hij zich ook bevindt, het recht als persoon erkend te worden voor de wet.

Artikel 7 - Allen zijn gelijk voor de wet en hebben zonder onderscheid aanspraak op gelijke bescherming door de wet. Allen hebben aanspraak op gelijke bescherming tegen iedere achterstelling in strijd met deze Verklaring en tegen iedere ophitsing tot een dergelijke achterstelling.

Artikel 8 - Een ieder heeft recht op daadwerkelijke rechtshulp van bevoegde nationale rechterlijke instanties tegen handelingen, welke in strijd zijn met de grondrechten hem toegekend bij Grondwet of wet.

Artikel 9 - Niemand zal onderworpen worden aan willekeurige arrestatie, detentie of verbanning.

Artikel 10 - Een ieder heeft, in volle gelijkheid, recht op een eerlijke en openbare behandeling van zijn zaak door een onafhankelijke en onpartijdige rechterlijke instantie bij het vaststellen van zijn rechten en verplichtingen en bij het bepalen van de gegrondheid van een tegen hem ingestelde strafvervolgning.

Artikel 11 - Een ieder, die wegens een strafbaar feit wordt vervolgd, heeft er recht op voor onschuldig gehouden te worden, totdat zijn schuld krachtens de wet bewezen wordt in een openbare rechtszitting, waarbij hem alle waarborgen, nodig voor zijn verdediging, zijn toegekend. Niemand zal voor schuldig gehouden worden aan enig strafrechtelijk vergrijp op grond van enige handeling of enig verzuim, welke naar nationaal of internationaal recht geen strafrechtelijk vergrijp betekenden op het tijdstip, waarop de handeling of het verzuim begaan werd. Evenmin zal een zwaardere straf worden opgelegd dan die, welke ten tijde van het begaan van het strafbare feit van toepassing was.

Artikel 12 - Niemand zal onderworpen worden aan willekeurige inmenging in zijn persoonlijke aangelegenheden, in zijn gezin, zijn tehuis of zijn briefwisseling, noch aan enige aantasting van zijn eer of goede naam. Tegen een dergelijke inmenging of aantasting heeft een ieder recht op bescherming door de wet.

Artikel 13 - Een ieder heeft het recht zich vrijelijk te verplaatsen en te vertoeven binnen de grenzen van elke Staat. Een ieder heeft het recht welk land ook, met inbegrip van het zijne, te verlaten en naar zijn land terug te keren.

Artikel 14 - Een ieder heeft het recht om in andere landen asiel te zoeken en te genieten tegen vervolging. Op dit recht kan geen beroep worden gedaan ingeval van strafvervolgingen wegens misdrijven van niet-politieke aard of handelingen in strijd met de doeleinden en beginselen van de Verenigde Naties.

Artikel 15 - Een ieder heeft het recht op een nationaliteit. Aan niemand mag willekeurig zijn nationaliteit worden ontnomen, noch het recht worden ontzegd om van nationaliteit te veranderen.

Artikel 16 - Zonder enige beperking op grond van ras, nationaliteit of godsdienst, hebben mannen en vrouwen van huwbare leeftijd het recht om te huwen en een gezin te stichten. Zij hebben gelijke rechten wat het huwelijk betreft, tijdens het huwelijk en bij de ontbinding ervan. Een huwelijk kan slechts worden gesloten met de vrije en volledige toestemming van de aanstaande echtgenoten.

Het gezin is de natuurlijke en fundamentele groepseenheid van de maatschappij en heeft recht op bescherming door de maatschappij en de Staat.

Artikel 17 - Een ieder heeft recht op eigendom, hetzij alleen, hetzij tezamen met anderen.

Niemand mag willekeurig van zijn eigendom worden beroofd.

Artikel 18 - Een ieder heeft recht op vrijheid van gedachte, geweten en godsdienst; dit recht omvat tevens de vrijheid om van godsdienst of overtuiging te veranderen, alsmede de vrijheid hetzij alleen, hetzij met anderen zowel in het openbaar als in zijn particuliere leven zijn godsdienst of overtuiging te belijden door het onderwijzen ervan, door de praktische toepassing, door eredienst en de inachtneming van de geboden en voorschriften.

Artikel 19 - Een ieder heeft recht op vrijheid van mening en meningsuiting. Dit recht omvat de vrijheid om zonder inmenging een mening te koesteren en om door alle middelen en ongeacht grenzen inlichtingen en denkbeelden op te sporen, te ontvangen en door te geven.

Artikel 20 - Een ieder heeft recht op vrijheid van vreedzame vereniging en vergadering.

Niemand mag worden gedwongen om tot een vereniging te behoren.

Artikel 21 - Een ieder heeft het recht om deel te nemen aan het bestuur van zijn land, rechtstreeks of door middel van vrij gekozen vertegenwoordigers. Een ieder heeft het recht om op voet van gelijkheid te worden toegelaten tot de overheidsdiensten van zijn land. De wil van het volk zal de grondslag zijn van het gezag van de Regering; deze wil zal tot uiting komen in periodieke en eerlijke verkiezingen, die gehouden zullen worden krachtens algemeen en gelijkwaardig kiesrecht en bij geheime stemmingen of volgens een procedure, die evenzeer de vrijheid van de stemmen verzekert.

Artikel 22 - Een ieder heeft als lid van de gemeenschap recht op maatschappelijke zekerheid en heeft er aanspraak op, dat door middel van nationale inspanning en internationale samenwerking, en overeenkomstig de organisatie en de hulpbronnen van de betreffende Staat, de economische, sociale en culturele rechten, die onmisbaar zijn voor zijn waardigheid en voor de vrije ontplooiing van zijn persoonlijkheid, verwezenlijkt worden.

Artikel 23 - Een ieder heeft recht op arbeid, op vrije keuze van beroep, op rechtmatige en gunstige arbeidsvoorwaarden en op bescherming tegen werkloosheid. Een ieder, zonder enige achterstelling, heeft recht op gelijk loon voor gelijke arbeid. Een ieder, die arbeid verricht, heeft recht op een rechtvaardige en gunstige beloning, welke hem en zijn gezin een menswaardig bestaan verzekert, welke beloning zo nodig met andere middelen van sociale bescherming zal worden aangevuld. Een ieder heeft het recht om vakverenigingen op te richten en zich daarbij aan te sluiten ter bescherming van zijn belangen.

Artikel 24 - Een ieder heeft recht op rust en op eigen vrije tijd, met inbegrip van een redelijke beperking van de arbeidstijd, en op periodieke vakanties met behoud van loon.

Artikel 25 - Een ieder heeft recht op een levensstandaard, die hoog genoeg is voor de gezondheid en het welzijn van zichzelf en zijn gezin, waaronder inbegrepen voeding, kleding, huisvesting en geneeskundige verzorging en de noodzakelijke sociale diensten, alsmede het recht op voorziening in geval van werkloosheid, ziekte, invaliditeit, overlijden van de echtgenoot, ouderdom of een ander gemis aan bestaansmiddelen, ontstaan ten gevolge van omstandigheden onafhankelijk van zijn wil.

Moeder en kind hebben recht op bijzondere zorg en bijstand. Alle kinderen, al dan niet wettig, zullen dezelfde sociale bescherming genieten.

Artikel 26 - Een ieder heeft recht op onderwijs; het onderwijs zal kosteloos zijn, althans wat het lager en basisonderwijs betreft. Het lager onderwijs zal verplicht zijn. Ambachtsonderwijs en beroepsopleiding zullen algemeen beschikbaar worden gesteld. Hoger onderwijs zal openstaan voor een ieder, die daartoe de begaafdheid bezit. Het onderwijs zal gericht zijn op de volle ontwikkeling van de menselijke persoonlijkheid en op de versterking van de eerbied voor de rechten van de mens en de fundamentele vrijheden. Het zal het begrip, de verdraagzaamheid en de vriendschap onder alle naties, rassen of godsdienstige groepen bevorderen en het zal de werkzaamheden van de Verenigde Naties voor de handhaving van de vrede steunen.

Aan de ouders komt in de eerste plaats het recht toe om de soort van opvoeding en onderwijs te kiezen, welke aan hun kinderen zal worden gegeven.

Artikel 27 - Een ieder heeft het recht om vrijelijk deel te nemen aan het culturele leven van de gemeenschap, om te genieten van kunst en om deel te hebben aan wetenschappelijke vooruitgang en de vruchten daarvan. Een ieder heeft het recht op de bescherming van de geestelijke en materiële belangen, voortspruitende uit een wetenschappelijk, letterkundig of artistiek werk, dat hij heeft voortgebracht. Artikel 28 - Een ieder heeft recht op het bestaan van een zodanige maatschappelijke en internationale orde, dat de rechten en vrijheden, in deze Verklaring genoemd, daarin ten volle kunnen worden verwezenlijkt Artikel 29 - Een ieder heeft plichten jegens de gemeenschap, zonder welke de vrije en volledige ontplooiing van zijn persoonlijkheid niet mogelijk is. In de uitoefening van zijn rechten en vrijheden zal een ieder slechts onderworpen zijn aan die beperkingen, welke bij de wet zijn vastgesteld en wel uitsluitend ter verzekering van de onmisbare erkenning en eerbiediging van de rechten en vrijheden van anderen en om te voldoen aan de gerechtvaardigde eisen van de moraliteit, de openbare orde en het algemeen welzijn in een democratische gemeenschap. Deze rechten en vrijheden mogen in geen geval worden uitgeoefend in strijd met de doeleinden en beginselen van de Verenigde Naties. Artikel 30 - Geen bepaling in deze Verklaring zal zodanig mogen worden uitgelegd, dat welke Staat, groep of persoon dan ook, daaraan enig recht kan ontleen om iets te ondernemen of handelingen van welke aard ook te verrichten, die vernietiging van een van de rechten en vrijheden, in deze Verklaring genoemd, ten doel hebben.



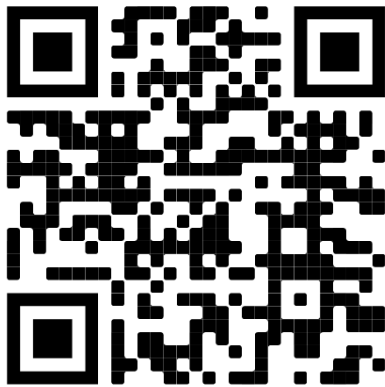
Closing

Thank you for reading the Brainomicon. I hope you were entertained by these ideas and maybe learned a thing or two. Maybe you were inspired. Perhaps you think these ideas are all rubbish and that's fine to.

I'd like to take this moment and tell you about my other creative work. I have a YouTube channel called Bucklemonster. Some videos can be disturbing, and some I would not make again, but I made them and put a lot of effort in some of them, so I should not be ashamed of them. They represent a past-me.

Look up: Bucklemonster

<https://www.youtube.com/user/Bucklemonster/videos>



I also wrote and illustrated some books:

Sally Salesbury #1 How I Became a Sexosaur

<https://www.amazon.com/dp/B095N76W38>

Poëzie boek; Night Time Ramblings

Ebook:

<https://www.lulu.com/en/us/shop/benno-emilia-sameyn/night-time-ramblings/ebook/product-zng49y.html?page=1&pageSize=4>

<https://www.amazon.nl/dp/B098ZQZCJL>

Paperback:

goedkoopst voor papier: <https://www.shopmybooks.com/BE/en/book/benno-emilia-sameyn-4/night-time-ramblings>

https://www.amazon.nl/Night-Time-Ramblings-Poetry-Collection/dp/B0991CCL6S/ref=tmm_pap_swatch_0?_encoding=UTF8&qid=&sr=

Poëzie boek; Night Time Ramblings 2

Ebook:

<https://www.lulu.com/en/us/shop/emilia-benno-sameyn/night-time-ramblings-2/ebook/product-yqq2m6.html?page=1&pageSize=4>

Paperback:

<https://www.shopmybooks.com/BE/en/book/emilia-benno-sameyn/night-time-ramblings-2>

https://www.amazon.com/Night-Time-Ramblings-Poetry-Collection/dp/B09HFXWBWS/ref=tmm_pap_swatch_0?_encoding=UTF8&qid=&sr=

What is the 7th realm?

Ebook:

goedkoopst: <https://www.amazon.nl/dp/B095N4LB8Q>

<https://www.lulu.com/en/us/shop/benno-emilia-sameyn/what-is-the-7th-realm-wat-is-het-7de-rijk/ebook/product-6kj5rk.html?page=1&pageSize=4>

Paperback:

https://www.amazon.nl/What-7th-Realm-Wat-Rijk/dp/B095GLRYPC/ref=tmm_pap_swatch_0?_encoding=UTF8&qid=&sr=

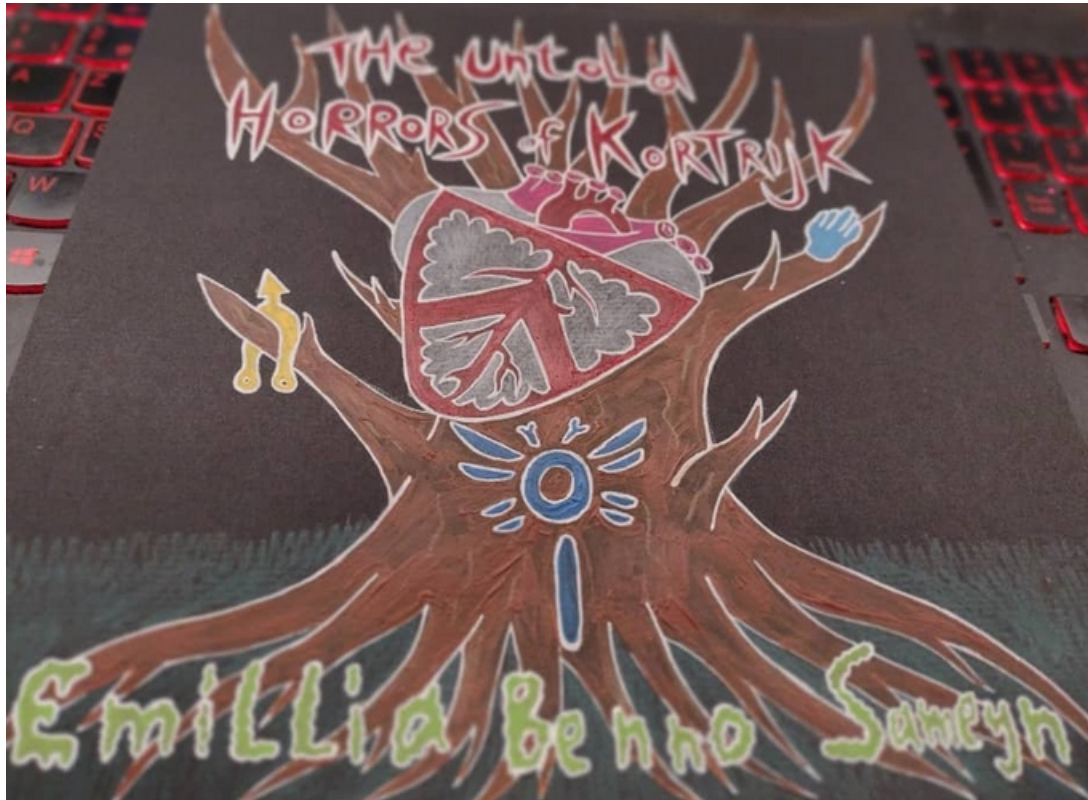
book I

<https://www.shopmybooks.com/BE/en/book/benno-emilia-sameyn-2/what-is-the-7th-realm-wat-is-het-7de-rijk-book-i>

book II

<https://www.shopmybooks.com/BE/en/book/benno-emilia-sameyn-3/what-is-the-7th-realm-wat-is-het-7de-rijk-book-ii>

Right now I'm writing a book where I tell horror stories based on my home-town Kortrijk:
Sally Salesbury#2 The Untold Horrors of Kortrijk



I hope we shall meet again through my next text or book! See you later!
Many greetings, Emilia Benno Sameyn

This is a collection of essays, ideas and texts. They are concepts about time-travel, ghosts, gods and there is even a cool idea for a video game in here. Some ideas in here contradict each other, and that is okay, ideas are ideas and they can exist parallel to each other. Perhaps they can be disproven, maybe they can form a basis for fiction. If you ever need inspiration, look right here! If you choose to use these ideas, please credit me. I do not need any money, I just wish to spread my ideas across the world, they might help someone, if not, I at least tried.



Emilia Benno Sameyn is a Belgian artist born in 1994. She graduated with a Master's Degree in Audiovisual Arts at the Royal Academy of Fine Arts Ghent (KASK), and studied for three months as an exchange student at the Kanazawa College of Art. She likes to share her dreams with the world through writing and art.

More info and art:
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