

Character Name:

5.

Player Name:

1. Three things about your character's concept or backstory that you would consider the most essential elements of the character.

2. Two goals that you would like your character to achieve. Make one a long-term goal and the second either long-term or short-term.

3. Two secrets about your character. One which your character is aware of and keeping hidden, and another that is unbeknownst to them as of yet.

4. Briefly or broadly describe three people that are closely tied to your character. These could be through blood, romance, honour or hatred. Make two of them friendly or neutral, and make one of them hostile.

Name your character's greatest strength, and their greatest weakness.

6.

7. Describe three memories your character has - they do not have to be elaborate, but should provide some flavour.

 Describe any factions or groups that your character may be a part of. If they are not part of any you might use this space to describe if there are any particular factions they dislike or admire.

9. What motivation took your character away from their home, why are they out in the world instead of at home with their family, or lack-there-of?

10. Is there anything you would like to add that you think would enhance your character's involvement in the campaign?

