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POWER THEORY

It is important to note that electrical distribution network of San Andreas is incredibly realistic, and I don't think that the developers would make a so realistic network if we don't use it somehow.

The Electrical stations produce electricity that is transformed in electrical posts supporting 1.21GW, then it is sent in a high voltage transport lines, then those transport lines maybe combined, or separated, then every transport line reach a power transformation station to lower the tension so that the power could be used at 230V, or 3000V for the industries, then it is distributed to the cities and villages by standard aerial lines. I invite you to follow the high voltage lines starting from the power stations, For power generation:

We have the RON Alternates Wind Farm that is producing power



Palmer-Taylor Power Station that is using green power



Those two facilities are producing power for all San Andreas, you can't find a place using electrical power and that is disconnected from the network.

But there is an exception to this rule; the only ones that have their own generator are the altruists because they are not connected to the network. And they also power an antenna with their generator. Maybe to transmit orders to their outside friends? Maybe Ron knew about them by receiving one of their transmissions ?



I invite you to go check if there is a distribution line connecting them to the outside world. There is none!

Their power is generated in this house:



How can we be so sure? The power transformer at the top of the house !



It regulates the voltage of the generated electricity so that they can use it for equipment's and so one.

But we don't know what kind of generator they are using, a normal one or a one made by some strange technology like what Omega is using ? The only thing we know is that this building is marked with an eye.



So Eye in the altruist symbology, a symbol for electrical power? or a symbol for the ET gods giving them this infinite electrical power produced by spaceship parts they are collecting (contained in the wood box)?

Let's get back to the two power stations.

The company who built those power plants is RON, the biggest petroleum company in the GTA universe.

The order to build those stations came from the Los Santos Department of Water & Power. (A sun in the logo? Is this department controlled by altruists who reached key positions in the government?)

In game website : www.sawaterandpower.com



This company have 3 subsidiaries:



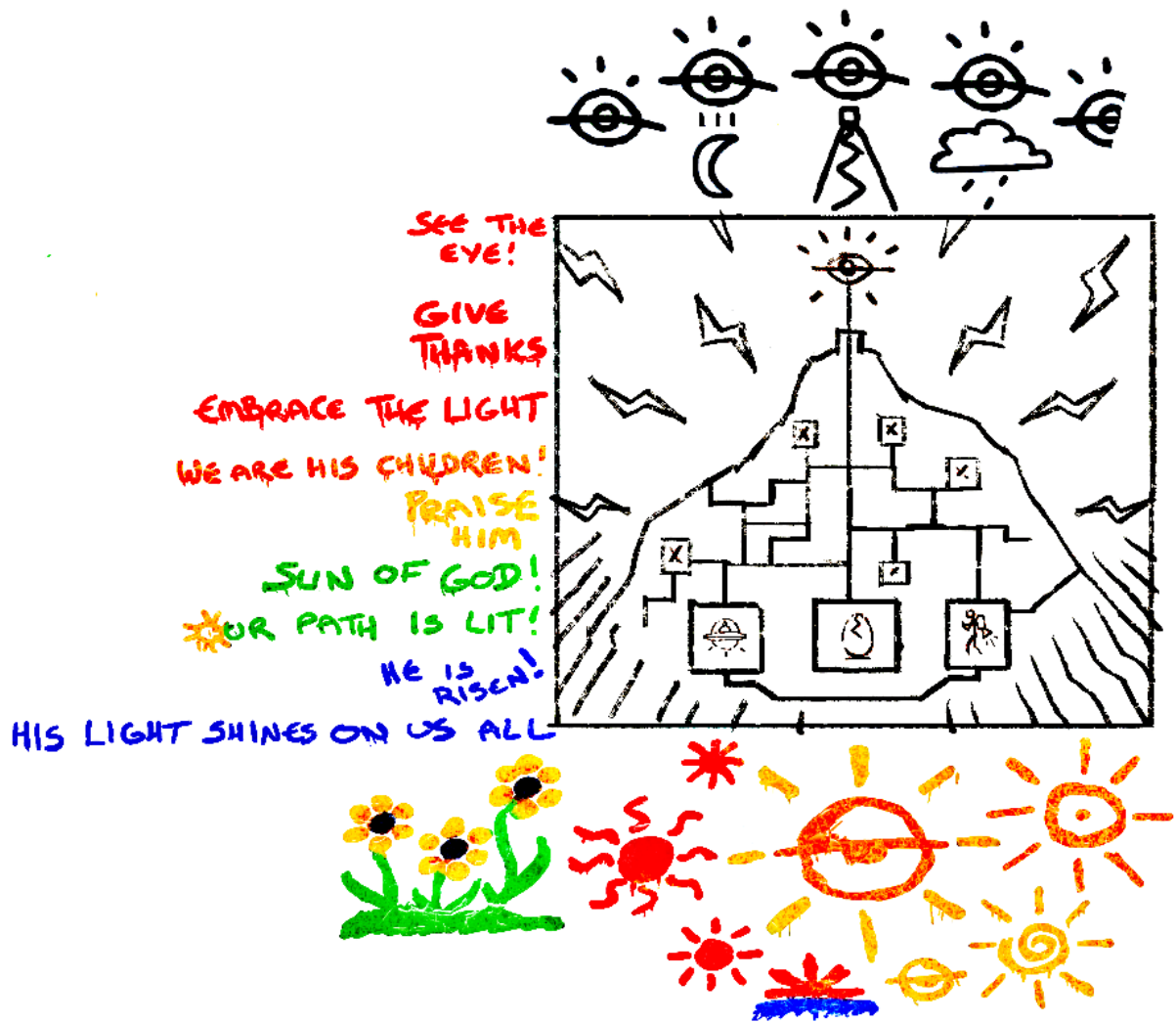
Los santos department of wind power is managing the windmill farm

Los santos department of green power is managing the Palmer-Taylor Power Station. And they are using clean coal from the explosion of top of the Appalachian mountains. Interestingly enough it's in this station that we kill Michael.

RON, Los Santos Department of Water & Power and its subsidiaries are all present in the Bawsaq.com website and we can buy stocks from them.

Symbolism of electricity in the Game

We saw that the sun is in fact representing power, or precisely electrical power in the altruist symbology and they are probably responsible for the chiliad mural and the glyphs, so we need to read the symbols with another perspective to understand the meaning.



IS This an electrical network ? Maybe the X's are power stations or electrical equipment that needs to be activated ? Like the satellite dish or the windmills ? Where X's have been found on ground !

An X have also been found on a top of a mountain in GREAT CHAPARRAL, maybe the top of this mountain contains coal that is an energy source for the Palmer taylor station ?

Let us not forget that the Power Station and Windmill farm are side by side just like the top two X's.

We see scientists near the satellite dish, maybe they are trying to figure out why it's down? Some people may argue that this dish can't move because we can't see it in the scripts, but in fact it can move

without using the scripts, an xmap can make the satellite dish model rotate without us knowing about it because we can't read the xmap clearly like we do for the scripts.

There is another interesting function found in the script file
main_persistent : VEHICLE::SWITCH_TRAIN_TRACK(a_0, a_1);

It may suggest that the train track could change!

There is no doubt that the electrical network of San Andreas can support a power of 1.21GW , from the marks in the transformer posts :



But is it working at full capacity?

Absolutely not, because a lot of windmills in the power farm are down! Maybe they are trying to fix them, maybe they just built them and they haven't powered them yet, maybe they are dismantling them because in the power department of Los Santos, they doesn't like the wind farm claiming that it destroys the natural habitat of birds (cracking eggs ?) who gets hit by the rotating mills. Or maybe they just need money to manage it, money that we can give them by using the Bawsaq stock market (online only !), then a part of the mystery would be uploaded from the online ?

