

Minecraft Java Edition Will Soon Require An Microsoft Account

Following Mojang's acquisition by Microsoft, Minecraft Java Edition has been running as is. Cracked minecraft servers was created to integrate with Microsoft's account system but Java has been operating on its own Mojang account island up to the present. Java Edition will soon require the use of a Microsoft account to play and you'll also be getting an exclusive cape for your troubles.

You'll need to transfer your Java or Mojang account to the Microsoft account system by the beginning of 2021. Mojang says this is primarily to introduce two-factor authentication in order to provide enhanced security, however it could also bring better parental control, chat and invitation blocking, and account integration between Minecraft and Minecraft Dungeons.

Mojang has no plans to change Minecraft mods or PvP. Java and Bedrock will remain entirely distinct games. You'll continue to be able to play using your existing Java username, but in the event that you're creating an account with a Microsoft account for the first time, you might have to change the usernames of your accounts. You can combine your Minecraft sign-ins if you already have a Microsoft account.

To ease the pain of the switch, Mojang is giving away the Java Edition's most sought-after item: the cape. You'll get a free cape to take part in the migration, and, while it's not going to feature the exclusive designs of the Minecon mantles It will offer everyone an opportunity to feel regal for a while.

Although nothing is likely to change, players have concerns. For instance, the more restrictive terms of service offered by Microsoft could result in bans that could lead to certain players being banned from accessing Minecraft.

More details are available in the official announcement and FAQ. We'll see how this shakes out in early 2021.