Mojang Announces the End of its Card Battle Game, Offers one more Year of Playtime

Mojang means Minecraft. But that's not all the thing the Microsoft-owned company is tinkering at. Scrolls was a different project that was a card-based online battle game that's accessible on PC, Mac and tablets. The developer announced that the game was ending its existence and that it would cease development. It doesn't offer up any specific reason for the abrupt end however we've reached out to see if there was any reason at all -- Mojang claimed a legal victory against Bethesda in the sense that it was able to name the game "Scrolls" in the first place, but was prohibited from naming any sequels similarly. Mojang promises to keep the servers up for another year, which means that's twelve more months to tackle the latest update and levels, which were released only last month.

Update: A Mojang spokesperson stated that the launch of the "Scrolls" beta was a huge success. Tens of thousands of players played every day, and many are still active today. Minecraft servers However, the game has reached a stage that it is no longer able to keep up with the pace of development."