

Tanis

Character Name

Fighter 1

Class & Level

Human

Race

0

Experience Points

300

XP Next Level

Folk Hero

Background

Neutral Good

Alignment

Shawn

Player's Name

16

STRENGTH

● +5 Saving Throw

+3

● ◇ +5 Athletics

14

DEXTERITY

○ +2 Saving Throw

+2

○ ◇ +2 Acrobatics
○ ◇ +2 Sleight of Hand
○ ◇ +2 Stealth

14

CONSTITUTION

● +4 Saving Throw

+2

8

INTELLIGENCE

○ -1 Saving Throw

-1

○ ◇ -1 Arcana
○ ◇ -1 History
○ ◇ -1 Investigation
○ ◇ -1 Nature
○ ◇ -1 Religion

10

WISDOM

○ +0 Saving Throw

+0

● ◇ +2 Animal Handling
○ ◇ +0 Insight
○ ◇ +0 Medicine
● ◇ +2 Perception
● ◇ +2 Survival

12

CHARISMA

○ +1 Saving Throw

+1

○ ◇ +1 Deception
● ◇ +3 Intimidation
○ ◇ +1 Performance
○ ◇ +1 Persuasion

● Proficient | ◇ Expertise | ♣ Armor penalty

+2

PROFICIENCY BONUS

+2

INITIATIVE

ARMOR CLASS

ARMOR, SHIELD, PROTECTIONS

ADVANTAGES, RESISTANCES, IMMUNITIES

HIT POINTS MAXIMUM 12

CURRENT HIT POINTS

TEMPORARY HIT POINTS

HIT DICE MAXIMUM _____

□ □ □ □ □ □ □ □ □ □ □ □

HIT DICE SPENT

Successes ○ ○ ○ ○ Failed ○ ○ ○ ○

DEATH SAVES

Weapon	Attack	Damage/Type	Range	Weight

WEAPONS & AMMUNITIONS

10

PASSIVE WISDOM (PERCEPTION)

0

INSPIRATION

VISION

Normal

SPEED

base

hour

day

30

special movement

SENSES & MOVEMENT

▷	□ □ □ □ □
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▷ Refresh after short/long rest | ▶ Refresh after long rest | □ Use

COMBAT FEATURES
Feats, abilities, and other features for quick reference in combat

Armor: Light | Medium | Heavy
 Shields || Weapons: Simple | Martial
 Vehicles (Land)
 Woodcarving Tools

PROFICIENCIES

Common
 Halfling

LANGUAGES

Ability Scores Increase (Str+Dex)
 Skills (Perception)
 Feat (Mage Slayer)
 Rustic Hospitality
 Dueling (+2 to damage with 1 hand)
 Second Wind (1d10+1)

RACE & CLASS FEATURES

Mage Slayer
 * Reaction to Melee attack against anyone casting within 5 ft.
 * Damaging a caster concentrating gives them disadvantage to concentration.
 * Advantage on saving throws against spells within 5 feet.

FEATS

Character creation date
 Place and date of birth
 Deity and Domain **Pelor, god of the sun and healing**

Age 17	Gender Male
Height 6'0"	Weight 187 lbs.
Size Medium	Hair Brown
Eyes Grey	Skin Tan

Appearance
 Young, a little rugged and built. He has several callouses on his hands from working in the fields so much.

Personality traits
 When I set my mind to something, I follow through nomatter what gets in my way
 Thinking is for other people. I prefer action.

Ideals
 Sincerity: There's no good in pretending to besomething I'm not.

Bonds
 I worked the land, I love the land, and I will protect the land.

Flaws
 The tyrant who rules my land will stop at nothing to see me killed.

Friends and allies
 Cora, a halfling friend that he stood up against Marcon for when he tried to beat her.
 She is a good friend but she hides a dark secret from Tanis.

Enemies
 Marcon, the human sorcerer lord of the Hamlet of Watford. He oppresses his citizens.
 Tanis taught himself the basics of fighting in secret and stood up to him for Cora.

Background/other
 Tanis had loving parents in Watford and he worries about what might have happened to them.
 Tanis hasn't seen any races besides Humans, Halflings, and the occasional Dwarf before.
 Tanis doesn't understand arcane magic and will be slow to trust it after his experiences.
 Tanis hopes to get his parents out of poverty.
 Tanis hopes to save Cora.

CHARACTER DATA

NOTES

CHARACTER PORTRAIT

