

Romano-Briton

410 AD - 565 AD

Commanders

Leadership 9 (0-1 per Army)
Leadership 8 (0-4 per Army)
Leadership 7

60 Points
40 Points
20 Points

Restrictions

Min 50% Infantry
Max 50% Cavalry
Max 25% Skirmishers
Max 3 Artillery

Keywords

Vortigern - Riothamus - Ambrosius Aurelianus - Dumnonia - Ebrauc - Elmet - Gododdin - Kernow - Rheged - Germanic Conquest of Sub-Roman Britain (440 AD +) - Battle of Mons Badonicus - Romano-Briton Kingdoms

Units

Romano-Briton Comitatuses Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		6	6	3	-	4+	6		27

Add 'Drilled' @ 3 Points per Unit

Add 'Valiant' @ 3 Points per Unit (half per Army)

0-3 per Army

Romano-Briton Pedytes Medium Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		6	6	3	-	4+	6	Levy	21

Romano-Briton Sagitarii Light Infantry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Bows		4	4	3	3	0	6		20
		3	3	2	2	0	4		14

Add 'Levy' @ -3 Points per Unit

Romano-Briton Leves Skimishers

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		3	2	2	-	0	4		11
Bows		2	2	2	2	0	4		12

Romano-Briton Equites Cataphractarii Heavy Cataphract Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Kontos		9	6	3/0	-	5+	6	Drilled	40

Add 'Valiant' @ 3 Points per Unit (half per Army)

0-1 per Army

Romano-Briton Equites Medium Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Spears		8	5	3	-	5+	6		30

Add 'Drilled' @ 3 Points per Unit

Add 'Levy' @ -3 Points per Unit

Romano-Briton Equites Illyricani Light Cavalry

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
Javelins		7	5	3	-	5+	6		25

Add 'Levy' @ -3 Points per Unit

Scorpio Light Artillery

Weapons	Notes	Clash	Sustained	Short	Long	Morale	Stamina	Special	Points
-		1	1	2	2	0	3		15