

# 'Minecraft Dungeons' is Delayed Until May 26th

Minecraft Dungeons is on its way to consoles and PC however it will arrive a little later than expected. Mojang has announced that the Minecraft Dungeon-Crawler sequel is available on PC, Xbox One and Xbox Game Pass, PlayStation 4 and, as revealed during the surprise Directs last week, Nintendo Switch.

The studio owned by Microsoft originally planned to launch Minecraft Dungeons in April, but it said because of coronavirus-related concerns "this was not possible anymore. We wanted to ensure the health and safety of our teams and give our players the best experience possible.

Gather your friends and get ready for adventure! Minecraft Dungeons will be available on May 26th for Nintendo Switch and Xbox One. Grab your copy today!

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- <https://t.co/A2UnaxJtzy> - <pic.twitter.com/q9VTPXs2Ps>

- Minecraft Dungeons (@dungeonsgame) March 31, 2020 Mojang also revealed a few more information about the game, which include that it will add an option for cross-platform multiplayer via an coming patch. You can join forces with three players both in online and local co-op modes. The missions consist of procedurally generated elements and fixed ones that make the game new every time you play while still preserving the story and goals.

Two versions of Minecraft Dungeons will be available. Along with the \$20 standard edition, there's also a \$30 hero edition which includes some cosmetic items and access to a pair of DLC packs which are coming soon.