

Loxodon Race 5e

- **Ability Score Increase.** Your Wisdom increases by 2 and your Strength increases by 1.
- **Age.** Loxodons physically mature at the same rate as humans, but they live about 450 years. They highly value the weight of wisdom and experience and are considered young until they reach the age of 60.
- **Alignment.** Most Loxodons are lawful, believing in the values of peace and order. Their piety leads most towards good, believing all should benefit from a just society.
- **Size.** Loxodons stand between 7 and 8 feet tall. Their massive bodies weigh between 350 and 500 pounds. Your size is Large.
- **Speed.** Your base walking speed is 30.
- **Natural Armor.** Your thick leather skin grants you +1 to your AC. You are additionally not slowed by heavy armor due to your massive size.
- **Third Arm.** Your trunk may be used to pick up loose items within 5 feet as a free action, as well as to grab any object stowed on your person to move to your hand. However, your trunk cannot utilize weapons or shields in combat.
- **Tusks.** Your tusks are natural melee weapons, with which you are proficient. When attacking with them, the target takes piercing damage equal to 1d6 + your strength modifier.
- **Hyperthymesia.** A Loxodon's memory is second to none. You gain advantage on Wisdom checks when attempting to recollect people, places, events, and ideas from your memory.
- **Languages.** You can speak, read, and write Common and Giant.