


The Bastion (Rare magical item): A pair of tower shields that when brought together form an unbreakable wall.

This pair of tower shields require considerable strength to wield together (STR16+) but grant its user unique benefits. Individually, each shield provides a bonus of +2 to $A C$. However, when wielded together, they provide a total bonus of +3 to AC. Each shield can also be used as a weapon, dealing $1 \mathrm{~d} 4+$ STR bludgeoning damage.

Additionally, as a reaction, the user may change the position of one or both shields in order to better protect themselves. Each individual shield provides half-cover from attacks coming from the direction it is facing. If put together, the shields provide full cover to Hendrik and creatures behind him (follow rules for cover).

At Level 11, wielding both shields grants a bonus of +4 to $A C$. At level 17 , the bonus to $A C$ for wielding both shields becomes +5 .


