

Plasticity ○○○●●

Power

Action: Reflexive
Cost: 1 Quantum Point
Dice Pool: N/A
Range: Personal
Duration: Maintained
Description:

- extend reach 1 band / dot
- OR**
- flatten/compress to squeeze through a space only (10 - dots) centimetres wide
- enhancement = plasticity dots for tasks requiring extreme reach / flexibility
- gain reach on close attacks & gain **Entangle** tag
- While in stretch state gain 1 point of impact resistant soft armour per dot plasticity

Homunculus ●

Mega-Edge

Action: Reflexive
Cost: 1 Quantum Point
Range: Special
Duration: Until Reremerge or Destroyed
Description:

- Create creature with limbs, senses, & simple purpose.
- Sense of location & well-being but no sensory connection
- Reremerge by touch to gain all experiences + Condition Box

Swift

Edge

If involved in footrace or attempting to reach a location before an event occurs, gain +1 scale for speed.

Covert ●

Edge

Each dot in this Edge (1) increases Difficulty of rolls to learn about the character by +1 Penalty. Includes all types of investigation e.g. computer searches, interviews, examining public records, etc.

Always Prepared

Edge

Unaffected by losing ambush roll

Alternate Identity ●

Edge

Fake ID contains official paperwork (driver's licenses & credit cards) and is good enough to get a job or hold up under cursory scrutiny police give for traffic violations or misdemeanours but not detailed background checks.

Drawback: when not in use 1 dot ID requires 1-2 hrs a month to keep active while a 2 dot requires several hrs per month.