

# FARHAN RASHID

Mirpur,Dhaka • +8801621728790 • far20shid@gmail.com

[github.com/raptor420](https://github.com/raptor420) [raptor420.github.io](https://raptor420.github.io)



## Game Developer

### Bio

Unity Game Developer with 3 years of working experience.

### Work experience

September,2019 -  
July 2022

Unity Game Developer

*Free Pixel Games Ltd*

Game-play programming, prototyping and R&D, Luna Playable, save systems, localization system, generalist programming and etc

September, 2018 -  
December, 2018

Game Designer Intern

*iQuantile*

Designing game Level, gameplay, sprites, animation.

Working with a team for a 2D Bullet Hell Shooter and a 3D Platformer.

### Noteable Projects

Some of the projects that I have worked in.



Jurassic Sea Attack



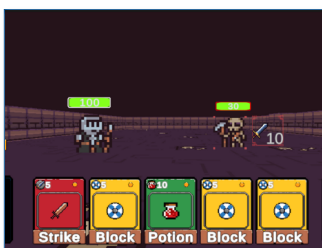
Shark Attack



Idle Dragon Miner



Dragon Tycoon 3D



Card Battler

### Skills

#### Unity Engine

Primary Engine for game development.  
C#, DoTween, URP, Scriptable Objects, Dreamteck  
Splines, Luna Playable, Vuforia.

#### Web Development

Basic web development knowledge of  
HTML,CSS,JavaScript,PHP  
Git

Using Github, Github Desktop, SourceTree.

#### C#

C# for Unity, WinForms.  
Design Patterns - singleton, observer, component  
pattern.

#### Language Skills

Able to speak fluent English, Bangla and have passed N4  
level JLPT.

### Education

2014 - 2018

Bachelor of Science in Computer Science and Engineering

*American International University Bangladesh*

Focused Courses :

Computer Graphics  
Object Oriented Programming 2, C#  
Web Development  
Software Engineering  
Software Requirement Engineering

2012 - 2014

Higher Secondary Certificate

*SOS Hermann Gmeiner College*

2010 - 2012

Secondary School Certificate

*SOS Hermann Gmeiner College*

---

### Current Interests, and personal notes.

---

- Currently learning to make a turnbased tactics project following [gamedev.tv](https://gamedev.tv)'s course.
- Focusing on implementing observer, component patterns and scriptable objects in my own personal projects.
- Studying N3 level of Japanese.
- Roguelike games and roguelike card battlers.
- Finishing Chrono Trigger.