

United Provinces

Franco-Dutch War

Command Ratings

| | | |
|---------------------------|-------------------------------|-----------|
| Army Commander | Command Rate 9 | 60 Points |
| | Command Rate 8 | 40 Points |
| | Command Rate 7 | 20 Points |
| Battalia Commander | Command Rate 8 (0-3 per Army) | 40 Points |
| | Command Rate 7 | 20 Points |

The Horse

| Unit | Unit Type | Weapon | Hand-to-Hand | Shooting | Morale | Stamina | Special | Points |
|---------------|-------------|-----------------|--------------|----------|--------|---------|----------------------------|--------|
| Guard Cavalry | Heavy Horse | Swords, Pistols | 7 | 1 | 3+ | 3 | Heavy Cavalry +1, Elite 4+ | 53 |

-0-3 Units per Army

| Unit | Unit Type | Weapon | Hand-to-Hand | Shooting | Morale | Stamina | Special | Points |
|-------------|-------------|-----------------|--------------|----------|--------|---------|------------------|--------|
| Cuirassiers | Heavy Horse | Swords, Pistols | 6 | 1 | 3+ | 3 | Heavy Cavalry +1 | 45 |

| Unit | Unit Type | Weapon | Hand-to-Hand | Shooting | Morale | Stamina | Special | Points |
|--------------|-----------|-----------------|--------------|----------|--------|---------|---------|--------|
| Line Cavalry | Horse | Swords, Pistols | 6 | 1 | 4+ | 3 | | 37 |

| Unit | Unit Type | Weapon | Hand-to-Hand | Shooting | Morale | Stamina | Special | Points |
|----------|-----------|------------|--------------|----------|--------|---------|-------------------------|--------|
| Dragoons | Horse | Flintlocks | 4 | 2 | 4+ | 3 | Fire & Evade, Marauders | 43 |

The Foot

| Unit | Unit Type | Weapon | Hand-to-Hand | Shooting | Morale | Stamina | Special | Points |
|----------------|-------------|------------|--------------|----------|--------|---------|------------------------------------|--------|
| Guard Infantry | Battle Line | Matchlocks | 4 | 3 | 3+ | 4 | First Fire, Stubborn, Pike Company | 53 |

-Replace Matchlocks with Flintlocks @ 1 Point per Unit

-0-3 Units per Army

| Unit | Unit Type | Weapon | Hand-to-Hand | Shooting | Morale | Stamina | Special | Points |
|-----------|-------------|------------|--------------|----------|--------|---------|------------|--------|
| Fusiliers | Battle Line | Flintlocks | 4(6) | 3 | 4+ | 3 | First Fire | 36 |

-Add 'Plug Bayonet' @ 2 Points per Unit

-Add 'Steady' @ 5 Points per Unit

-0-2 Units per Army

| Unit | Unit Type | Weapon | Hand-to-Hand | Shooting | Morale | Stamina | Special | Points |
|---------------|-------------|------------|--------------|----------|--------|---------|--------------------------|--------|
| Line Infantry | Battle Line | Matchlocks | 4 | 3 | 4+ | 3 | First Fire, Pike Company | 40 |

-Add 'Steady' @ 5 Points per Unit

The Ordnance

| Unit | Unit Type | Weapon | Hand-to-Hand | Shooting | Morale | Stamina | Special | Points |
|-----------|-----------|--------|--------------|----------|--------|---------|---------|--------|
| Artillery | Ordnance | Cannon | 1 | 3-2-1 | 4+ | 2 | | - |

-Light Artillery @ 19 Points

-Medium Artillery @ 23 Points

-Heavy Artillery @ 28 Points

-0-3 per Battalia

| Unit | Unit Type | Weapon | Hand-to-Hand | Shooting | Morale | Stamina | Special | Points |
|-----------------|-----------|--------|--------------|----------|--------|---------|---------|--------|
| Siege Artillery | Ordnance | Mortar | 1 | 2 | 5+ | 4 | | 27 |

-0-1 per Army