No item attribute changes

Potential item attribute changes

Conclusions

Get One Item
first
firstWhere
get
last
pop
pull
random
search
shift

Get Many Items
filter
nth
random
reject
skip
skipUntil
skipWhile
slice
splice
take
takeUntil
takeWhile
unique
uniqueStrict
where
whereBetween
whereIn
whereInstanceOf
whereInStrict
whereNotBetween
whereNotIn
whereNotInStrict
whereNotNull
whereNull
whereStrict

⤭ Ordering
reverse
shuffle
sort
sortBy
sortByDesc
sortDesc
sortKeys
sortKeysDesc

🗀 Grouping
chunk
chunkWhile
concat
countBy
forPage
groupBy
keyBy
mapToGroups
partition
split
splitIn

Addition
pad
prepend
push
put

Same list size
except
flip
forget
keys
only
pluck
values

Simplify
collapse
flatMap
flatten
pluck

2 arrays
combine
crossJoin
union
zip

2 arrays diff
intersect
diff
diffAssoc
diffKeys
duplicates
duplicatesStrict
intersectByKeys
merge
mergeRecursive
replace
replaceRecursive

⬇ Piping
pipe
pipeInto
tap
unless
unlessEmpty
unlessNotEmpty
when

Results
all
dd
dump
toArray
toJson
unwrap

Checks / Boolean
contains
containsStrict
every
has
isEmpty
isNotEmpty
some

🔁 Iterators
each
eachSpread
flatMap
map
mapInto
mapSpread
mapToGroups
mapWithKeys
reduce
reduceWithKeys
times
transform

Single-value Result
implode
join
reduce
reduceWithKeys

Math
average
avg
count
max
median
min
mode
sum

Special
collect
macro

Bold = Involves array key
Red = Modifies original collection

Keywords:
_____Spread: Distribute into variables
_____By: Group into