



Blaze Black Volt White 2

LEVEL UP MOVE CHANGES

One of the main features of Blaze Black 2 and Volt White 2 is the changing of some of the moves the Pokémon learn by level up. Most of these changes are done either for convenience reasons, because a Pokémon is missing a move that it probably should have gotten (Flareon is a notable offender...) or because a Pokémon's type has changed and it needs some changes to its moveset in order to fit within that type better. Refer to the next page for the key on how to read this document, as well as the changes I've done to some of the individual attacks. Not all 649 Pokémon have had edits to their move pool, but it's sure as hell not far off!

Almost everything contained in this document is missing from the Vanilla version of the hack. The exception is the compatibility with the replacement TMs newly placed in the game; information on this is found on the next page. Level up moves and attack changes are totally absent.

General Attack Changes

- Pin Missile is now 25 power.
- Spike Cannon is now 25 power.
- Comet Punch is now 25 power.
- Arm Thrust is now 25 power.
- Incinerate is now 50 power.
- Struggle Bug is now 50 power.
- Steamroller is now 75 power.
- Power Gem is now 80 power.
- Shadow Claw is now 90 power.
- Needle Arm is now 100 power.
- The three Pledge moves are now 100 power.
- Cut is now Grass-type with 60 power and 100% accuracy, with 20 PP.
- Strength is now a Rock-type move, but has been reduced to 75 power.

It is also worth noting that some new TMs have appeared, or rather, replaced some of the old ones.

- TM58 previously contained Sky Drop; it now contains [Hurricane](#) instead.
- TM60 previously contained Quash; it now contains [Sucker Punch](#) instead.
- TM76 previously contained Struggle Bug; it now contains [Bug Buzz](#) instead.

The following Pokémon are compatible with Hurricane:

Charizard, Butterfree, Pidgey, Pidgeotto, Pidgeot, Spearow, Fearow, Zubat, Golbat, Venomoth, Farfetch'd, Aerodactyl, Articuno, Zapdos, Moltres, Dragonite, Mew, Hoothoot, Noctowl, Crobat, Togetic, Xatu, Murkrow, Mantine, Skarmory, Suicune, Lugia, Ho-oh, Beautifly, Dustox, Shiftry, Tailow, Swellow, Wingull, Pelipper, Masquerain, Vibrava, Flygon, Swablu, Altaria, Tropius, Salamence, Rayquaza, Starly, Staravia, Staraptor, Mothim, Vespiquen, Drifloon, Drifblim, Honchkrow, Chatot, Togekiss, Arceus, Pidove, Tranquill, Unfezant, Woobat, Swoobat, Whimsicott, Sigilyph, Archen, Archeops, Ducklett, Swanna, Rufflet, Braviary, Vullaby, Mandibuzz, Tornadus, Thundurus, Landorus.

The following Pokémon are compatible with Bug Buzz:

Butterfree, Beedrill, Paras, Parasect, Venonat, Venomoth, Magnemite, Magnetron, Voltorb, Electrode, Scyther, Pinsir, Mew, Ledyba, Ledian, Spinarak, Ariados, Yanma, Pineco, Forretress, Gligar, Scizor, Shuckle, Heracross, Beautifly, Dustox, Surskit, Masquerain, Nincada, Ninjask, Shedinja, Whismur, Loudred, Exploud, Volbeat, Illumise, Vibrava, Flygon, Anorith, Armaldo, Kricketune, Wormadam, Mothim, Vespiquen, Chatot, Skorupi, Drapion, Magnezone, Yanmega, Gliscor, Sewaddle, Swadloon, Leavanny, Venipede, Whirlipede, Scolipede, Dwebble, Crustle, Karrablast, Escavalier, Joltik, Galvantula, Elgyem, Beheeyem, Shelmet, Accelgor, Durant, Larvesta, Volcarona, Genesect.

The following Pokémon are compatible with Sucker Punch:

Rattata, Raticate, NidoranM, Nidorino, Nidoking, Diglett, Dugtrio, Bellsprout, Weepinbell, Victreebel, Geodude, Graveler, Golem, Gastly, Haunter, Gengar, Voltorb, Electrode, Hitmonlee, Kangaskhan, Mew, Sentret, Furret, Spinarak, Ariados, Chinchou, Lanturn, Natu, Xatu, Sudowoodo, Umbreon, Murkrow, Misdreavus, Girafarig, Corsola, Houndour, Houndoom, Stantler, Hitmontop, Celebi, Poochyena, Mightyena, Shiftry, Slakoth, Vigoroth, Slaking, Shedinja, Skitty, Delcatty, Sableye, Mawile, Spinda, Cacnea, Cacturne, Seviper, Kecleon, Shuppet, Banette, Duskull, Dusclops, Absol, Huntail, Latias, Wormadam, Drifloon, Drifblim, Mismagius, Honchkrow, Glameow, Purugly, Stunky, Skuntank, Bonsly, Spiritomb, Croagunk, Toxicroak, Dusknoir, Froslass, Rotom, Darkrai, Tepig, Pignite, Emboar, Patrat, Watchog, Purrloin, Liepard, Pansage, Simisage, Pansear, Simisear, Panpour, Simipour, Sandile, Krokorok, Krookodile, Maractus, Scraggy, Scrafty, Zorua, Zoroark, Joltik, Galvantula, Accelgor, Druddigon, Pawniard, Bisharp, Heatmor.

Document Key

+ means the move is totally new to the level up set.

- means the move has replaced the move usually learned at that level.

= means it's not a new move, but the level has been shifted.

There may be some changes that have been written in sentence form that don't quite correspond to the key; in this case, disregard the key and take the sentence for what it says.

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Kanto Pokémon



#001 Bulbasaur

- + Level 29 - Nature Power
- + Level 41 - Power Whip



#002 Ivysaur

- + Level 33 - Nature Power
- + Level 49 - Power Whip
- + Level 53 - Leaf Storm



#003 Venusaur

- + Level 1 - AncientPower
- + Level 36 - Nature Power
- + Level 57 - Power Whip
- + Level 63 - Leaf Storm



#004 Charmander

- + Belly Drum - Level 50



#005 Charmeleon

- + Belly Drum - Level 61



#006 Charizard

- + Level 1 - Crunch
- Level 41 - Dragon Pulse
- Level 56 - Dragon Dance
- = Level 61 - Inferno
- + Level 66 - Outrage
- + Level 83 - Belly Drum



#007 Squirtle

- + Level 31 - Zen Headbutt
- + Level 43 - Water Spout
- + Level 46 - Shell Smash



#008 Wartortle

- + Level 16 - Aqua Jet
- + Level 36 - Zen Headbutt
- + Level 52 - Water Spout
- + Level 56 - Shell Smash



#009 Blastoise

- + Level 1 - Zap Cannon
- + Level 16 - Aqua Jet
- + Level 39 - Zen Headbutt
- + Level 67 - Water Spout
- + Level 74 - Shell Smash



#010 Caterpie

- = Level 1 - Bug Bite
- + Level 1 - Struggle Bug
- + Level 6 - ElectroWeb



#012 Butterfree

- + Level 1 - Struggle Bug
- + Level 10 - Air Cutter
- + Level 26 - Giga Drain
- + Level 32 - Air Slash
- + Level 38 - Baton Pass
- + Level 50 - Hurricane



#013 Weedle

- = Level 1 - Bug Bite
- + Level 1 - Struggle Bug
- + Level 6 - Poison Tail



#015 Beedrill

- + Level 1 - Bug Bite
- + Level 10 - Cross Poison
- = Level 10 - Rage
- + Level 19 - X-Scissor
- + Level 43 - Megahorn
- + Level 46 - Baton Pass



#016 Pidgey

Lv. 01 Tackle
Lv. 09 Quick Attack
Lv. 15 Twister
Lv. 21 Agility
Lv. 27 Air Slash
Lv. 33 Thrash

Lv. 05 Sand-Attack
Lv. 11 Wing Attack
Lv. 17 Featherdance
Lv. 23 Steel Wing
Lv. 29 Brave Bird
Lv. 35 Hurricane

Lv. 07 Gust
Lv. 13 Whirlwind
Lv. 19 Faint Attack
Lv. 25 Roost
Lv. 31 Mirror Move
Lv. 37 Double-edge



#017 Pidgeotto

Lv. 01 Tackle
Lv. 09 Quick Attack
Lv. 15 Twister
Lv. 23 Agility
Lv. 32 Air Slash
Lv. 41 Thrash

Lv. 05 Sand-Attack
Lv. 11 Wing Attack
Lv. 17 Featherdance
Lv. 26 Steel Wing
Lv. 35 Brave Bird
Lv. 44 Hurricane

Lv. 07 Gust
Lv. 13 Whirlwind
Lv. 20 Faint Attack
Lv. 29 Roost
Lv. 38 Mirror Move
Lv. 47 Double-edge



#018 Pidgeot

Lv. 01 Superpower
Lv. 07 Gust
Lv. 13 Whirlwind
Lv. 20 Faint Attack
Lv. 29 Roost
Lv. 40 Mirror Move
Lv. 55 Double-edge

Lv. 01 Tackle
Lv. 09 Quick Attack
Lv. 15 Twister
Lv. 23 Agility
Lv. 32 Air Slash
Lv. 45 Thrash

Lv. 05 Sand-Attack
Lv. 11 Wing Attack
Lv. 17 Featherdance
Lv. 26 Steel Wing
Lv. 35 Brave Bird
Lv. 50 Hurricane



#019 Rattata

- = Bite - Level 1
- + Flame Wheel - Level 10
- + Reversal - Level 34
- = Endeavor - Level 37
- + Me First - Level 40
- + Final Gambit - Level 43



#020 Raticate

- = Bite - Level 1
- + Flame Wheel - Level 10
- = Swords Dance - Level 20
- + Fire Fang - Level 20
- + Thunder Fang - Level 20
- + Ice Fang - Level 20
- + Reversal - Level 44
- = Endeavor - Level 49
- + Me First - Level 54
- + Final Gambit - Level 59



#021 Spearow

- + Level 1 - Sonic Boom
- = Level 1 - Pursuit
- + Level 13 - Steel Wing



#022 Fearow

- = Level 1 - Pursuit
- + Level 13 - Steel Wing



#023 Ekans

+ Level 22 - Poison Tail



#024 Arbok

+ Level 23 - Poison Tail



#172 Pichu, #025 Pikachu, #026 Raichu

- + Level 23 - Wish (Pichu only)
- + Level 28 - Sing (Pichu only)
- + Level 33 - Petal Dance (Pichu)
- + Level 38 - Dizzy Punch (Pichu)
- + Level 32 - Charge (Pikachu only)
- + Level 54 - Volt Tackle (Pikachu and Raichu only)



#027 Sandshrew

- + Level 26 - Night Slash
- + Level 50 - Super Fang



#028 Sandslash

- + Level 26 - Night Slash
- + Level 50 - Super Fang



#029 Nidoran-F

- + Level 1 - Moonlight
- + Level 11 - Sweet Kiss
- + Level 16 - Lovely Kiss
- + Level 28 - Super Fang



#030 Nidorina

- + Level 31 - Super Fang



#032 Nidoran-M

- + Level 1 - Morning Sun
- + Level 11 - Sweet Kiss
- + Level 16 - Lovely Kiss
- + Level 28 - Super Fang



#033 Nidorino

- + Level 31 - Super Fang



#173 Cleffa, #035 Clefairy, #036 Clefable

- +/- Level 1 - Metronome (Cleffa, Clefairy)
- + Level 19 - Stored Power (Cleffa only)
- + Level 22 - Swift (Cleffa)
- + Level 25 - Petal Dance (Cleffa)
- + Level 52 - Belly Drum (Clefable only)
- + Level 28 - Wish (Clefable only)



#037 Vulpix

- = Level 12 - Flame Burst
- = Level 23 - Fire Spin



#038 Ninetales

- + Level 1 - Hypnosis



#174 Igglybuff, #039 Jigglypuff, #040 Wigglytuff

- + Level 1 - Metronome (Igglybuff, Jigglypuff)
- + Level 19 - Perish Song (Jigglypuff only)
- + Level 21 - Fake Tears (Igglybuff only)
- + Level 25 - Mimic (Igglybuff)
- + Level 29 - Petal Dance (Igglybuff)
- + Level 23 - Wish (Jigglypuff only)
- + Level 23 - Gravity (Wigglytuff only)
- + Level 35 - Magic Coat (Wigglytuff only)
- + Level 47 - Heal Bell (Wigglytuff only)



#041 Zubat, #042 Golbat, #169 Crobat

- + Level 48 / 56 / 56 - Hypnosis
- + Level 53 / 61 / 61 - Nasty Plot
- + Level 57 / 65 / 65 - Brave Bird



#043 Oddish

- + Level 7 - Leech Seed
- + Level 11 - Razor Leaf
- = Petal Dance and Moonlight have swapped levels.
- + Level 31 - Dark Pulse
- + Level 43 - Earth Power



#044 Gloom

- + Level 7 - Leech Seed
- + Level 11 - Razor Leaf
- = Petal Dance and Moonlight have swapped levels.
- + Level 38 - Dark Pulse
- + Level 57 - Earth Power



#045 Vileplume

- + Level 43 - Quiver Dance



#046 Paras

- + Level 1 - Synthesis
- = Level 1 - Fury Cutter
- + Level 17 - Bug Bite
- + Level 22 - Leech Seed
- + Level 27 - Cross Poison



#047 Parasect

- = Level 1 - Fury Cutter
- + Level 17 - Bug Bite
- + Level 22 - Leech Seed
- = Level 29 - Cross Poison



#048 Venonat, #049 Venomoth

- = Level 1 - Leech Life
- + Level 17 - Signal Beam



#052 Meowth, #053 Persian

- + Level 1 - Water Pulse (Persian)
- + Level 12 - Hypnosis
- + Level 20 - Secret Power
- + Level 28 / 29 - Foul Play



#054 Psyduck, #055 Golduck

- + Level 1 - Hypnosis
- + Level 33 - Petal Dance (Psyduck only)
- + Level 33 - Power Gem (Golduck only)



#057 Primeape

- + Level 28 - Fire Punch
- + Level 28 - ThunderPunch
- + Level 28 - Ice Punch



#059 Arcanine

- + Level 1 - Close Combat



#060 Poliwhag, #061 Poliwhirl

- + Level 1 - Growth (Poliwhag)
- + Level 1 - Sweet Kiss (Poliwhag)
- + Level 1 - Lovely Kiss (Poliwhag)
- + Level 13 - Mud Shot
- + Level 25 - Metronome (Poliwhirl)



#062 Poliwhirl

- + Level 1 - Vacuum Wave
- + Level 13 - Drain Punch
- + Level 22 - Ice Punch
- + Level 60 - Close Combat



#063 Abra, #064 Kadabra, #065 Alakazam

- + Level 1 - Foresight (Abra)
- + Level 1 - Metronome (Abra)
- + Level 1 - Gravity (Alakazam)
- + Level 20 - Shock Wave (Kadabra, Alakazam)
- + Level 32 - Gravity (Kadabra, Alakazam)
- + Level 56 - Aura Sphere (Alakazam only)



#066 Machop, #067 Machoke

- + Level 1 - Thrash (Machop)
- + Level 16 - Metronome
- + Level 52 / 59 - Close Combat



#068 Machop

- + Level 1 - Bullet Punch
- + Level 16 - Metronome
- + Level 59 - Close Combat



#069 Bellsprout, #070 Weepinbell

- + Level 3 - Sweet Kiss (Bellsprout)
- + Level 5 - Lovely Kiss (Bellsprout)
- + Level 9 - Leech Life
- + Level 19 - Razor Leaf
- + Level 21 - Clear Smog
- + Level 51 - Power Whip



#071 Victreebel

- + Level 1 - Weather Ball
- + Level 17 - Sucker Punch
- + Level 37 - Crunch



#072 Tentacool, #073 Tentacruel

- + Level 1 - Confuse Ray (Tentacool)
- + Level 59 / 66 - Acupressure



#074 Geodude, #075 Graveler, #076 Golem

- + Level 1 - Rapid Spin (Geodude)
- + Level 1 - Fire Punch (Golem only)
- + Level 1 - ThunderPunch (Golem only)
- = Level 18 - Bulldoze (Golem)
- = Level 36 - Steamroller (Golem only)
- + Level 53 / 70 / 70 - Hammer Arm



#077 Ponyta, #078 Rapidash

- + Level 1 - Baton Pass
- + Level 1 - Morning Sun (Rapidash only)
- + Level 23 - Double Kick
- + Level 27 - Low Kick
- + Level 35 - Hypnosis
- + Level 53 - Horn Drill (Rapidash only)



#079 Slowpoke, #080 Slowbro, #199 Slowking

- + Level 21 - Brine
- + Level 62 - Aura Sphere (Slowking only)



#083 Farfetch'd

- + Level 16 - Revenge
- + Level 28 - Leaf Blade
- + Level 35 - Sacred Sword
- + Level 52 - Close Combat



#084 Doduo, #085 Dodrio

- + Level 1 - Low Kick
- + Level 31 - Drill Run (Dodrio only)
- + Level 54 / 66 - Brave Bird



#088 Grimer, #089 Muk
+ Level 1 - Shadow Sneak (Muk)



#090 Shellder
= Level 7 - Supersonic
+ Level 10 - BubbleBeam



#091 Cloyster
+ Level 1 - Rock Blast
+ Level 63 - Shell Smash
+ Level 71 - Hydro Pump



#092 Gastly, #093 Haunter, #094 Gengar
+ Level 1 - Metronome (Gengar)
+ Level 17 - Ominous Wind
+ Level 24 - Clear Smog



#095 Onix, #208 Steelix
+ Onix and Steelix now learn Coil at Level 1.



#096 Drowzee, #097 Hypno

- + Level 1 - Amnesia (Drowzee)
- = Level 13 - Dream Eater
- + Level 19 - Drain Punch
- + Level 41 - Psycho Cut



#098 Krabby, #099 Kingler

- + Level 28 - Hammer Arm
- + Level 49 / 70 - Superpower
- = Metal Claw (21) and Crabhammer (41/56) have swapped levels.



#100 Voltorb, #101 Electrode

- + Level 1 - Agility (Voltorb)
- + Level 24 - Signal Beam



#102 Exeggcute

- + Level 25 - Giga Drain
- = Confusion and Reflect have swapped levels.



#103 Exeggutor

- + Level 1 - Nature Power
- + Level 1 - Low Kick



#104 Cubone, #105 Marowak

- + Level 1 - Sing (Marowak only)
- + Level 1 - Fire Punch (Marowak only)
- + Level 1 - ThunderPunch (Marowak only)
- + Level 51 / 64 - Belly Drum
- + Level 55 / 70 - Perish Song



#106 Hitmonlee

- + Level 65 - Bounce



#107 Hitmonchan

- + Level 36 - Drain Punch



#108 Lickitung, #463 Lickilicky

- + Level 61 / 65 - Belly Drum
- + Level 65 / 69 - Hammer Arm



#109 Koffing, #110 Weezing

- + Level 49 / 60 - Gunk Shot



#111 Rhyhorn, #112 Rhydon, #464 Rhyperior

- + Level 1 - Fire Fang (Rhyperior only)
- + Level 1 - Thunder Fang (Rhyperior only)
- + Level 1 - Ice Fang (Rhyperior only)
- + Level 1 - Superpower (Rhydon and Rhyperior only)
- + Level 27 - Crunch
- + Level 49 / 52 / 52 - Dragon Rush
- + Level 73 / 85 / 85 - Double-Edge



#440 Happiny, #113 Chansey, #242 Blissey

- + Level 1 - Sweet Scent (Chansey)
- + Level 1 - Wish (Happiny)
- + Level 1 - Seismic Toss (Happiny)
- + Level 16 - Last Resort (Happiny only)
- + Level 25 - Counter (Chansey and Blissey only)
- + Level 29 - Aromatherapy (Chansey and Blissey only)
- + Level 58 - Gravity (Chansey and Blissey only)



#114 Tangela, #465 Tangrowth

- + Level 33 - Nature Power
- + Level 57 / 60 - Leaf Storm



#115 Kangaskhan

- + Level 1 - Faint Attack
- + Level 40 - Drain Punch
- + Level 61 - Double-Edge



#116 Horsea, #117 Seadra, #230 Kingdra

- + Level 1 - Haze (Horsea)
- + Level 1 - Dragon Rage
- + Level 21 - Octazooka
- + Level 32 - DragonBreath



#118 Goldeen, #119 Seaking

- + Level 1 - Swords Dance (Goldeen)
- + Level 1 - Aqua Tail (Seaking only)
- + Level 33 - Body Slam (Seaking only)
- + Level 64 / 81 - Bounce



#439 Mime Jr., #122 Mr. Mime

- + Level 1 - Nasty Plot (Mr. Mime only)



#123 Scyther, #212 Scizor

- + Level 1 - Crabhammer (Scizor)
- + Level 1 - SonicBoom (Scyther)
- + Level 1 - Night Slash
- + Level 65 - Bug Bite



#238 Smoochum, #124 Jynx

- + Level 1 - Petal Dance (Jynx only)
- + Level 1 - Wish (Jynx only)
- + Level 1 - Water Pulse (Jynx only)
- + Level 30 - Metronome (Smoochum)
- + Level 51 / 65 - Nasty Plot
- + Level 71 - Psycho Boost (Jynx only)



#239 Elekid, #125 Electabuzz, #466 Electivire

- + Level 43 / 55 / 55 - Cross Chop
- = Level 46 / 62 / 62 - Thunder
- + Electivire's Screech (42) is now replaced by Submission.
- + Electivire's Giga Impact (now 68) is replaced by Volt Tackle.



#240 Magby, #126 Magmar, #467 Magmortar

- + Level 43 / 55 / 55 - Cross Chop
- = Level 46 / 62 / 62 - Fire Blast
- + Magmortar's Sunny Day (42) is now replaced by Nasty Plot.
- + Magmortar's Hyper Beam (now 68) is replaced by Magma Storm.



#127 Pinsir

- + Level 47 - Megahorn
- + Level 51 - Close Combat
- = Level 54 - Guillotine



#128 Tauros

- + Level 1 - Quick Attack
- + Level 63 - Double-Edge
- + Level 72 - Megahorn
- = Level 81 - Giga Impact



#129 Magikarp, #130 Gyarados

- + Level 1 - Bubble (Magikarp)
- + Level 1 - Bounce (Magikarp only)
- + Level 1 - Reversal (Magikarp)
- + Level 50 - Crunch (Gyarados)
- + Level 53 - Outrage (Gyarados only)



#131 Lapras

- + Level 55 - Dragon Dance
- = Level 62 - Sheer Cold
- + Level 68 - Shell Smash



#133 Eevee, #134 Vaporeon, #135 Jolteon, #136 Flareon, #196 Espeon, #197 Umbreon, #470 Leafeon, #471 Glaceon

The level structure of Eevee and its evolutions has been completely redone. The levels are listed below, and moves are in the order as the evolutions are listed above.

In the order of Vaporeon, Jolteon, Flareon, Espeon, Umbreon, Leafeon, Glaceon...

+ Level 49 - Wish | Synchronoise | Flare Blitz | Aura Sphere | Power Trick | Dragon Rush | Sheer Cold

There have also been minor changes to some of them:

+ Vaporeon's Water Pulse (orig. 17) and Aurora Beam (orig. 21) have been flipped.

+ Jolteon's Thunder Fang (21) has been replaced by Shock Wave.

+ Flareon's Smog (33) has been swapped with its Fire Spin (25). Fire Spin (now 33) was subsequently replaced by Blaze Kick.

+ Espeon's Psych Up (29) was replaced by Power Gem.

+ Umbreon's Assurance (25) was replaced by Foul Play.

+ Leafeon's Magical Leaf (orig. 21) and Razor Leaf (orig. 9) have been flipped. Sunny Day (37) was also replaced by Psycho Cut.

+ Glaceon's Ice Fang (21) has been replaced by Frost Breath. Its Hail (37) has also been replaced by Earth Power.



#137 Porygon, #233 Porygon2, #474 Porygon-Z

The Porygon line have received new enhancements to their level line up...

Porygon

Lv. 01 Tackle

Lv. 01 Conversion2

Lv. 11 Psybeam

Lv. 23 Swift

Lv. 35 Magnet Rise

Lv. 47 Magic Coat

Lv. 01 Sharpen

Lv. 08 Barrier

Lv. 15 Shock Wave

Lv. 27 Signal Beam

Lv. 39 Discharge

Lv. 51 Lock-on

Lv. 01 Conversion

Lv. 08 Agility

Lv. 19 Recover

Lv. 31 Tri Attack

Lv. 43 Recycle

Lv. 51 Zap Cannon

Porygon2

Lv. 01 Tackle

Lv. 01 Conversion2

Lv. 11 Psybeam

Lv. 23 Swift

Lv. 35 Magnet Rise

Lv. 47 Magic Coat

Lv. 55 Hyper Beam

Lv. 01 Defense Curl

Lv. 08 Barrier

Lv. 15 Shock Wave

Lv. 27 Signal Beam

Lv. 39 Discharge

Lv. 51 Lock-on

Lv. 01 Conversion

Lv. 08 Agility

Lv. 19 Recover

Lv. 31 Tri Attack

Lv. 43 Recycle

Lv. 51 Zap Cannon

Porygon-Z

Lv. 01 Tackle

Lv. 01 Conversion2

Lv. 08 Agility

Lv. 19 Recover

Lv. 31 Tri Attack

Lv. 43 Embargo

Lv. 51 Zap Cannon

Lv. 01 Trick Room

Lv. 01 Nasty Plot

Lv. 11 Psybeam

Lv. 23 Swift

Lv. 35 Magnet Rise

Lv. 47 Magic Coat

Lv. 55 Hyper Beam

Lv. 01 Conversion

Lv. 08 Barrier

Lv. 15 Shock Wave

Lv. 27 Signal Beam

Lv. 39 Discharge

Lv. 51 Lock-on



#138 Omanyte, #139 Omastar

+ Level 40 - Power Gem

+ Level 58 / 83 - Earth Power



#142 Aerodactyl

Aerodactyl has had a revamped level line up...

Lv. 01 Ice Fang, Thunder Fang, Fire Fang, Wing Attack, Supersonic, Bite, Scary Face

Lv. 05 Roar

Lv. 20 Twister

Lv. 35 Take Down

Lv. 50 Dragon Rush

Lv. 65 Brave Bird

Lv. 10 Agility

Lv. 25 Rock Slide

Lv. 40 Sky Drop

Lv. 55 Stone Edge

Lv. 70 Giga Impact

Lv. 15 AncientPower

Lv. 30 Crunch

Lv. 45 Iron Head

Lv. 60 Double-Edge

Lv. 75 Head Smash



#446 Munchlax, #143 Snorlax

+ Level 1 - Sweet Kiss (Munchlax)

+ Level 1 - Lovely Kiss (Munchlax)

+ Level 60 - Slack Off

+ Level 63 - Double-Edge

+ Level 68 - Selfdestruct



#147 Dratini, #148 Dragonair, #149 Dragonite

+ Dratini's Aqua Tail (35) has been replaced by Hydro Pump.

+ Dragonair's Aqua Tail (35) has been replaced by Coil.

+ Dragonite's Agility (25) has been replaced by ExtremeSpeed.

Johto Pokémon



#152 Chikorita, #153 Bayleef, #154 Meganium

- + Level 15 - Grasswhistle
- + Level 23 / 26 / 26 - Nature Power
- + Level 48 / 58 / 72 - Leaf Storm



#155 Cyndaquil, #156 Quilava, #157 Typhlosion

- + Level 16 - Extrasensory
- + Level 52 / 61 / 65 - Nature Power



#158 Totodile, #159 Croconaw, #160 Feraligatr

- + Level 1 - Submission (Feraligatr)
- + Level 54 / 64 / 81 - Dragon Dance



#161 Sentret, #162 Furret

- + Level 1 - Dizzy Punch (Sentret)
- + Level 22 / 25 - Super Fang



#163 Hoothoot, #164 Noctowl

Hoothoot and Noctowl have received new level-up sets.

Hoothoot

Lv. 01 Tackle

Lv. 04 Hypnosis

Lv. 13 Uproar

Lv. 22 Extrasensory

Lv. 31 Take Down

Lv. 40 Psychic

Lv. 49 Roost

Lv. 01 Growl

Lv. 07 Peck

Lv. 16 Reflect

Lv. 25 Echoed Voice

Lv. 34 Zen Headbutt

Lv. 43 Mirror Move

Lv. 52 Dream Eater

Lv. 01 Foresight

Lv. 10 Confusion

Lv. 19 Air Cutter

Lv. 28 Air Slash

Lv. 37 Psycho Shift

Lv. 46 Synchronoise

Lv. 55 Hurricane

Noctowl

Lv. 01 Nasty Plot

Lv. 01 Tackle

Lv. 04 Hypnosis

Lv. 13 Uproar

Lv. 23 Extrasensory

Lv. 35 Ominous Wind

Lv. 47 Psychic

Lv. 59 Roost

Lv. 01 Featherdance

Lv. 01 Growl

Lv. 07 Peck

Lv. 16 Reflect

Lv. 27 Silver Wind

Lv. 39 Zen Headbutt

Lv. 51 Mirror Move

Lv. 63 Dream Eater

Lv. 01 Sky Attack

Lv. 01 Foresight

Lv. 10 Confusion

Lv. 19 Air Cutter

Lv. 31 Air Slash

Lv. 43 Psycho Shift

Lv. 55 Synchronoise

Lv. 67 Hurricane



#165 Ledyba, #166 Ledian

Ledyba and Ledian have received new level-up sets.

Ledyba

Lv. 01 Tackle
Lv. 07 Mega Punch
Lv. 17 Reflect
Lv. 23 Baton Pass
Lv. 32 Bug Buzz
Lv. 38 Swift
Lv. 47 Focus Punch

Lv. 01 Supersonic
Lv. 11 Bug Bite
Lv. 17 Light Screen
Lv. 26 Drain Punch
Lv. 35 Ice Punch
Lv. 41 Meteor Mash

Lv. 01 Comet Punch
Lv. 14 Mach Punch
Lv. 20 Silver Wind
Lv. 29 Agility
Lv. 35 ThunderPunch
Lv. 44 Double-Edge

Ledian

Lv. 01 Tackle
Lv. 07 Mega Punch
Lv. 17 Reflect
Lv. 22 Gust
Lv. 29 Agility
Lv. 35 ThunderPunch
Lv. 44 Double-Edge

Lv. 01 Supersonic
Lv. 11 Bug Bite
Lv. 17 Light Screen
Lv. 23 Baton Pass
Lv. 32 Bug Buzz
Lv. 38 Air Slash
Lv. 47 Focus Punch

Lv. 01 Comet Punch
Lv. 14 Mach Punch
Lv. 20 Silver Wind
Lv. 26 Drain Punch
Lv. 35 Ice Punch
Lv. 41 Meteor Mash
Lv. 50 Quiver Dance



#167 Spinarak, #168 Ariados

Spinarak and Ariados have received a new level-up set.

Lv. 01 Poison Sting
Lv. 04 Scary Face
Lv. 13 Night Shade
Lv. 22 Fury Swipes
Lv. 31 Electroweb
Lv. 40 Poison Jab
Lv. 49 Sucker Punch

Lv. 01 String Shot
Lv. 07 Constrict
Lv. 16 Shadow Sneak
Lv. 25 X-Scissor
Lv. 34 Psychic
Lv. 43 Pin Missile
Lv. 52 Baton Pass

Lv. 01 Leech Life
Lv. 10 Bug Bite
Lv. 19 Cross Poison
Lv. 28 Spider Web
Lv. 37 Agility
Lv. 46 Night Slash



#170 Chinchou, #171 Lanturn

+ Level 1 - Light Screen (Chinchou)



#175 Togepi, #176 Togetic

+ Level 1 - Extrasensory

+ Togepi's Bestow (25) has been replaced by Tri Attack.

+ Togepi's Wish (29) has been replaced by Nasty Plot.

+ Togetic's Safeguard (37) has been replaced by Softboiled.



#177 Natu, #178 Xatu

+ Level 1 - Safeguard (Natu)

- Level 1 - Air Cutter

+ Level 14 - Confusion

+ Level 30 / 33 - Psycho Cut

+ Level 42 / 51 - Air Slash



#179 Mareep, #180 Flaaffy, #181 Ampharos

= Charge has been shifted to Level 1.

+ Level 15 / 16 / 16 - Charge Beam.

+ Level 49 / 60 / 68 - Tail Glow



#182 Bellossom

+ Level 38 - Quiver Dance



#438 Bonsly, #185 Sudowoodo

+ Bonsly's Slam (15) and Mimic (33) have been swapped.

+ Sudowoodo learns Selfdestruct at 50.



#187 Hoppip, #188 Skiploom, #189 Jumpluff

+ Level 1 - Agility (Hoppip)

+ Level 52 / 64 / 74 - Cotton Guard

+ Level 79 - Aromatherapy (Jumpluff only)



#190 Aipom, #424 Ambipom

+ Level 1 - Fire Punch (Ambipom only)

+ Level 1 - ThunderPunch (Ambipom only)

+ Level 1 - Ice Punch (Ambipom only)

+ Level 47 - Fake Out



#191 Sunkern, #192 Sunflora

+ Sunflora's Natural Gift (31) has been replaced by Nature Power.

+ Sunflora's Sunny Day (40) has been replaced by Searing Shot.



#193 Yanma, #469 Yanmega

- + Level 1 - Steel Wing (Yanma)
- + Level 20 - Air Cutter
- + Level 25 - Signal Beam
- + Level 36 - Giga Drain



#194 Wooper, #195 Quagsire

- + Level 1 - Body Slam (Quagsire only)
- + Level 12 - Acid Spray
- + Level 26 / 28 - Aqua Tail
- + Level 51 / 58 - Recover



#198 Murkrow, #430 Honchkrow

- + Level 1 - Beat Up (Murkrow)
- + Level 1 - Heat Wave (Honchkrow only)
- + Level 35 - Drill Peck
- + Level 71 / 85 - Brave Bird



#200 Misdreavus, #429 Mismagius

- + Level 1 - Inferno (Mismagius)
- + Level 25 - Wonder Room (Mismagius)
- + Level 35 - Icy Wind (Mismagius)
- + Level 60 / 45 - Nasty Plot
- + Level 64 / 55 - Hypnosis
- + Level 69 / 65 - Destiny Bond



#201 Unown

- + Level 11 - Secret Power
- + Level 21 - Nature Power
- + Level 31 - AncientPower
- + Level 41 - Cosmic Power
- + Level 51 - Earth Power
- + Level 61 - Stored Power



#360 Wynaut, #202 Wobuffet

- + Level 15 - Mimic (Wobuffet)



#203 Girafarig

- + Level 51 - Nasty Plot



#204 Pineco, #205 Forretress

- + Level 26 - Counter



#206 Dunsparce

- + Level 52 - Horn Drill



#209 Snubbull, #210 Granbull

- + Level 1 - Lovely Kiss (Snubbull)
- + Level 1 - Metronome
- + Level 53 / 61 - Close Combat



#211 Qwilfish

- + Level 61 - Pain Split
- + Level 65 - Double-Edge



#214 Heracross

- + Level 13 - Fury Cutter



#215 Sneasel, #461 Weavile

- + Sneasel and Weavile's Icy Wind (14) has been replaced by Ice Shard.
- + Sneasel and Weavile's Snatch (40) has been replaced by Ice Punch.
- + Sneasel's Ice Shard (47) has been replaced by Fake Out.
- + Weavile's Dark Pulse (47) has been replaced by Crunch.
- + Sneasel now learns Moonlight at Level 50.
- + Weavile now learns Icicle Crash at Level 50.



#216 Teddiursa, #217 Ursaring

- + Level 15 - Crunch (Ursaring only)
- + Level 30 - Cross Chop (Ursaring only)



#218 Slugma, #219 Magcargo

Slugma and Magcargo have received new level-up sets.

Slugma

- | | | |
|-------------------|---------------------|---------------------|
| Lv. 01 Yawn | Lv. 01 Smog | Lv. 04 Ember |
| Lv. 08 Rock Throw | Lv. 12 Harden | Lv. 16 Flame Burst |
| Lv. 20 Recover | Lv. 24 AncientPower | Lv. 28 Lava Plume |
| Lv. 32 Amnesia | Lv. 36 Power Gem | Lv. 40 Flamethrower |
| Lv. 44 Rock Slide | Lv. 48 Earth Power | Lv. 52 Body Slam |
| Lv. 56 Inferno | | |

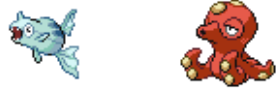
Magcargo

- | | | |
|---------------------|---------------------|--------------------|
| Lv. 01 Yawn | Lv. 01 Smog | Lv. 04 Ember |
| Lv. 08 Rock Throw | Lv. 12 Harden | Lv. 16 Flame Burst |
| Lv. 20 Recover | Lv. 24 AncientPower | Lv. 28 Lava Plume |
| Lv. 32 Amnesia | Lv. 36 Power Gem | Lv. 38 Shell Smash |
| Lv. 41 Flamethrower | Lv. 46 Rock Slide | Lv. 51 Earth Power |
| Lv. 56 Body Slam | Lv. 61 Inferno | |



#220 Swinub, #221 Piloswine, #473 Mamoswine

- + Mamoswine gains Icy Spear at Level 1.
- + Mud Bomb (18) has been replaced by Magnitude.
- + Icy Wind/Hail (21) has been replaced by Avalanche.
- + Blizzard (44/52/52) has been replaced by Icy Crash.



#223 Remoraid, #224 Octillery

+ Octillery's Focus Energy (22) is replaced by Acid Spray.



#225 Delibird

Basically got a new level up set...

Lv. 01 Present

Lv. 08 Acrobatics

Lv. 29 Baton Pass

Lv. 50 Fake Out

Lv. 71 Hurricane

Lv. 01 Powder Snow

Lv. 15 Mist

Lv. 36 Frost Breath

Lv. 57 Blizzard

Lv. 78 Tailwind

Lv. 01 Pay Day

Lv. 22 Quick Attack

Lv. 43 Seed Bomb

Lv. 64 Nasty Plot



#458 Mantyke, #226 Mantine

+ Level 52 - Mirror Coat



#227 Skarmory

+ Level 1 - Fury Cutter

+ Level 22 - Sky Drop

= Level 24 - Air Cutter

+ Level 26 - Roost

+ Level 37 - Drill Peck

+ Level 56 - Brave Bird



#228 Houndour, #229 Houndoom

Houndour and Houndoom have revamped level up sets.

Houndour

Lv. 01 Leer	Lv. 01 Ember	Lv. 04 Howl
Lv. 07 Smog	Lv. 10 Roar	Lv. 13 Bite
Lv. 16 Odor Sleuth	Lv. 19 Snarl	Lv. 22 Fire Fang
Lv. 25 Beat Up	Lv. 28 Faint Attack	Lv. 31 Embargo
Lv. 34 Flamethrower	Lv. 37 Dark Pulse	Lv. 40 Nasty Plot
Lv. 43 Crunch	Lv. 46 Inferno	Lv. 49 Foul Play

Houndoom

Lv. 01 Thunder Fang	Lv. 01 Leer	Lv. 01 Ember
Lv. 04 Howl	Lv. 07 Smog	Lv. 10 Roar
Lv. 13 Bite	Lv. 16 Odor Sleuth	Lv. 19 Snarl
Lv. 22 Fire Fang	Lv. 27 Beat Up	Lv. 31 Faint Attack
Lv. 35 Embargo	Lv. 39 Flamethrower	Lv. 43 Dark Pulse
Lv. 47 Nasty Plot	Lv. 51 Crunch	Lv. 55 Inferno
Lv. 59 Foul Play		



#231 Phanpy, #232 Donphan

- + Level 1 - Counter (Donphan only)
- + Level 21 - Seed Bomb (Phanpy only)
- + Level 21 - Ice Shard (Donphan only)
- + Level 63 - Head Smash (Donphan only)



#234 Stantler

- + Level 45 - Horn Leech
- + Level 58 - Megahorn



#236 Tyrogue, #106 Hitmonlee, #107 Hitmonchan, #237 Hitmontop

- + Tyrogue gains Rock Smash at Level 10, Counter at Level 20, Mach Punch at Level 30.
- + Hitmonlee learns Rolling Kick again at Level 20.
- + Hitmonchan learns Mach Punch again at Level 20.
- + Hitmontop learns Triple Kick again at Level 20.



#241 Miltank

- + Level 1 - Mega Kick
- + Level 61 - Hammer Arm
- + Level 67 - Double-Edge



#243 Raikou

- + Level 1 - Aura Sphere
- + Level 1 - ExtremeSpeed
- + Level 1 - Weather Ball
- + Level 1 - Zap Cannon



#244 Entei

- + Level 1 - Flare Blitz
- + Level 1 - ExtremeSpeed
- + Level 1 - Howl
- + Level 1 - Crush Claw



#245 Suicune

- + Level 1 - Air Slash
- + Level 1 - ExtremeSpeed
- + Level 1 - Sheer Cold
- + Level 1 - Aqua Ring



#246 Larvitar, #247 Pupitar, #248 Tyranitar

- + Level 1 - Fire Punch (Tyranitar only)
- + Level 25 - Iron Tail (Larvitar, Tyranitar)
- + Level 25 - Iron Defense (Pupitar)
- + Level 55 - Dragon Dance (Tyranitar only)



#251 Celebi

- + Level 1 - Nasty Plot

Hoenn Pokémon



#252 Treecko, #253 Grovyle, #254 Sceptile

- + Level 1 - ThunderPunch (Sceptile only)
- + Level 1 - Low Kick (Sceptile only)
- + Level 16 - Magical Leaf (Grovyle and Sceptile only)
- + Level 36 - Dragon Pulse (Sceptile only)



#255 Torchic, #256 Combusken, #257 Blaziken

- + Level 1 - ThunderPunch (Blaziken only)
- + Level 1 - Night Slash (Blaziken only)
- + Level 22 - Baton Pass (Torchic only)
- + Level 25 - Low Kick (Combusken and Blaziken only)



#258 Mudkip, #259 Marshtomp, #260 Swampert

- + Level 1 - Yawn
- + Level 1 - Counter (Swampert only)
- + Level 1 - Mirror Coat (Swampert only)
- + Level 21 - Ice Ball (Mudkip only)



#261 Poochyena, #262 Mightyena

Poochyena and Mightyena have got new level-up sets.

Poochyena

Lv. 01 Tackle

Lv. 07 Bite

Lv. 17 Crunch

Lv. 26 Scary Face

Lv. 32 Sucker Punch

Lv. 39 Embargo

Lv. 03 Howl

Lv. 10 Odor Sleuth

Lv. 20 Poison Fang

Lv. 28 Taunt

Lv. 34 Swagger

Lv. 05 Sand-Attack

Lv. 14 Roar

Lv. 23 Assurance

Lv. 30 Thief

Lv. 36 Take Down

Mightyena

Lv. 01 Super Fang

Lv. 01 Ice Fang

Lv. 05 Sand-Attack

Lv. 14 Roar

Lv. 24 Assurance

Lv. 33 Thief

Lv. 45 Take Down

Lv. 01 Fire Fang

Lv. 01 Tackle

Lv. 07 Bite

Lv. 17 Crunch

Lv. 27 Scary Face

Lv. 37 Sucker Punch

Lv. 49 Embargo

Lv. 01 Thunder Fang

Lv. 03 Howl

Lv. 10 Odor Sleuth

Lv. 21 Poison Fang

Lv. 30 Taunt

Lv. 41 Swagger



#263 Zigzagoon, #264 Linoone

+ Level 1 - Super Fang (Linoone only)

+ Level 1 - Rock Climb (Linoone only)

+ Level 20 - ExtremeSpeed (Linoone only)



#265 Wurmple, #266 Silcoon, , #268 Cascoon

+ Wurmple now learns Poison Sting and Bug Bite at Level 1, and ElectroWeb at Level 5.

+ Silcoon and Cascoon both learn Iron Defense at Level 7.



#267 Beautifly

Beautifly has a revamped level up set.

Lv. 01 Absorb
Lv. 15 Stun Spore
Lv. 23 Air Cutter
Lv. 30 Morning Sun
Lv. 38 Air Slash

Lv. 10 Mega Drain
Lv. 17 Silver Wind
Lv. 25 Whirlwind
Lv. 32 Bug Buzz
Lv. 41 Quiver Dance

Lv. 12 Gust
Lv. 20 Giga Drain
Lv. 28 Attract
Lv. 35 Energy Ball



#269 Dustox

Dustox has a revamped level up set.

Lv. 01 Confusion
Lv. 15 Protect
Lv. 23 Night Shade
Lv. 30 Moonlight
Lv. 38 Psychic

Lv. 10 Psybeam
Lv. 17 Silver Wind
Lv. 25 Whirlwind
Lv. 32 Bug Buzz
Lv. 41 Quiver Dance

Lv. 12 Gust
Lv. 20 Venoshock
Lv. 28 Light Screen
Lv. 35 Toxic



#270 Lotad, #271 Lombre, #272 Ludicolo

- + Level 1 - Rain Dance (Ludicolo)
- + Level 1 - Teeter Dance (Ludicolo)
- + Level 1 - Fire Punch (Ludicolo)
- + Level 1 - Ice Punch (Ludicolo)
- + Level 1 - ThunderPunch (Ludicolo)
- + Level 1 - Drain Punch (Ludicolo)
- + Level 1 - Counter (Ludicolo)
- + Level 9 - Water Gun (Lotad, Lombre)
- + Level 13 - Leech Seed (Lotad, Lombre)
- + Level 17 - Synthesis (Lotad)
- + Level 17 - Water Pulse (Lombre)
- + Level 22 - Razor Leaf (Lotad, Lombre)
- + Level 50 - Hydro Pump (Ludicolo)



#273 Seedot, #274 Nuzleaf, #275 Shiftry

- + Level 1 - Hurricane (Shiftry)
- + Level 1 - Silver Wind (Shiftry)
- + Level 1 - Ominous Wind (Shiftry)
- + Level 1 - Heat Wave (Shiftry)
- + Level 1 - Icy Wind (Shiftry)
- + Level 1 - Leaf Blade (Shiftry)
- + Level 1 - Twister (Shiftry)
- + Level 1 - Bullet Seed (Seedot)
- + Level 1 - Quick Attack (Seedot, Nuzleaf)
- = Level 14 - Razor Leaf (Nuzleaf)
- + Level 16 - Foul Play (Nuzleaf)
- + Level 17 - Seed Bomb (Seedot)
- + Level 22 - Low Kick (Nuzleaf)
- + Level 26 - Leech Seed (Seedot)
- + Level 28 - Beat Up (Nuzleaf)
- + Level 34 - Dark Pulse (Nuzleaf, Shiftry)



#276 Tailow, #277 Swellow

- + Level 1 - Superpower (Swellow)
- + Level 16 - Mirror Move
- + Level 22 - Steel Wing
- + Level 22 - ExtremeSpeed (Swellow)
- + Level 59 / 69 - Brave Bird



#278 Wingull, #279 Pelipper

- + Level 1 - Shock Wave (Pelipper)



#280 Ralts, #281 Kirlia, #282 Gardevoir, #475 Gallade

- + Level 1 - Sacred Sword (Gallade)
- + Level 15 - Psybeam (Ralts, Kirlia, Gardevoir)
- + Level 19 - Shock Wave (Ralts, Kirlia, Gardevoir)
- + Level 25 / 28 / 28 - Confuse Ray (Ralts, Kirlia, Gardevoir)
- + Level 85 - Aura Sphere (Gardevoir)



#283 Surskit, #284 Masquerain

- + Level 28 - Psybeam (Surskit)
- + Level 29 - Scald (Masquerain)
- + Level 34 - Giga Drain (Surskit)
- + Level 65 - Hydro Pump (Masquerain)
- + Level 73 - Hurricane (Masquerain)



#285 Shroomish, #286 Breloom

- + Level 1 - ThunderPunch (Breloom)
- + Level 13 - Bullet Seed
- + Level 49 - Drain Punch (Breloom)
- + Level 53 - Spore (Breloom)
- + Level 57 - Focus Punch (Breloom)



#287 Slakoth, #288 Vigoroth, #289 Slaking

- + Level 1 - Fire Punch (Slaking)
- + Level 1 - Ice Punch (Slaking)
- + Level 1 - ThunderPunch (Slaking)
- + Level 18 - Night Slash (Vigoroth, Slaking)
- + Level 36 - Crush Claw (Slaking)



#290 Nincada, #291 Ninjask, #292 Shedinja

- + Level 1 - Bug Bite (Nincada)
- + Level 20 - Night Slash (Ninjask)
- + Level 20 - ExtremeSpeed (Ninjask)



#293 Whismur, #294 Loudred, #295 Exploud

- + Level 1 - Fire Punch (Exploud)
- + Level 1 - Ice Punch (Exploud)
- + Level 1 - ThunderPunch (Exploud)
- + Level 1 - Fake Tears
- + Level 50 - Circle Throw (Exploud)
- + Level 67 - Hammer Arm (Exploud)
- * Exploud loses Fire Fang, Ice Fang and Thunder Fang from its movelist.



#296 Makuhita, #297 Hariyama

- + Level 1 - Fire Punch (Hariyama)
- + Level 1 - Ice Punch (Hariyama)
- + Level 1 - ThunderPunch (Hariyama)
- + Level 49 / 67 - Cross Chop



#298 Azurill

- + Azurill's Bubble (1) has been replaced by Aqua Jet.
- + Azurill's Water Gun (7) has been replaced by Headbutt.



#299 Nosepass, #476 Probopass

+ Both learn Head Smash at Level 56.



#300 Skitty, #301 Delcatty

+ Level 1 - Pay Day

+ Level 25 - Wish (Delcatty)

+ Level 35 - Captivate (Delcatty)

+ Level 45 - Sucker Punch (Delcatty)

+ Level 55 - Double-Edge (Delcatty)



#302 Sableye

+ Level 63 - Recover

+ Level 66 - Metal Burst



#303 Mawile

+ Level 1 - Fire Fang

+ Level 1 - Ice Fang

+ Level 1 - Thunder Fang

+ Level 1 - Metal Claw

+ Level 21 - ThunderPunch

+ Level 21 - Ice Punch

+ Level 61 - Metal Burst



#304 Aron, #305 Lairon, #306 Aggron

- + Level 1 - Head Smash (Aggron)
- + Level 1 - Superpower (Aggron)
- + Level 1 - Bullet Punch (Aggron)



#307 Meditite, #308 Medicham

- + Level 1 - Bullet Punch (Medicham)
- = Level 20 - Force Palm
- + Level 28 - Psycho Cut
- + Level 37 - Drain Punch (Medicham)



#309 Electrike, #310 Manetric

These two have a revamped set...

Electrike

- Lv. 01 Tackle
- Lv. 10 Howl
- Lv. 18 Electro Ball
- Lv. 28 Thunder Fang
- Lv. 39 Crunch
- Lv. 49 Thunder

- Lv. 03 Thunder Wave
- Lv. 13 Spark
- Lv. 22 Bite
- Lv. 32 Discharge
- Lv. 42 Charge

- Lv. 07 Leer
- Lv. 16 Quick Attack
- Lv. 25 Odor Sleuth
- Lv. 35 Roar
- Lv. 46 Wild Charge

Manetric

- Lv. 01 Fire Fang
- Lv. 07 Leer
- Lv. 16 Quick Attack
- Lv. 25 Odor Sleuth
- Lv. 34 Discharge
- Lv. 46 Charge

- Lv. 01 Tackle
- Lv. 10 Howl
- Lv. 18 Electro Ball
- Lv. 26 Flame Burst
- Lv. 38 Roar
- Lv. 51 Wild Charge

- Lv. 03 Thunder Wave
- Lv. 13 Spark
- Lv. 22 Bite
- Lv. 30 Thunder Fang
- Lv. 43 Crunch
- Lv. 55 Thunder



#313 Volbeat

- + Level 15 - Thundershock
- + Level 19 - Struggle Bug
- + Level 23 - Shock Wave
- + Level 35 - Thunderbolt
- + Level 49 - Baton Pass
- + Level 53 - Tailwind



#314 Illumise

- + Level 15 - Thundershock
- + Level 19 - Struggle Bug
- + Level 23 - Shock Wave
- + Level 31 - Quiver Dance
- + Level 35 - Thunderbolt
- + Level 49 - Baton Pass
- + Level 53 - Tailwind



#406 Budew, #315 Roselia, #407 Roseade

- + Level 49 - Sleep Powder (Roselia)
- + Level 52 - Leaf Storm (Roselia)



#316 Gulpin, #317 Swalot

- + Level 1 - Seed Bomb (Swalot)
- + Level 1 - Pain Split (Swalot)



#318 Carvanha, #319 Sharpedo

- + Level 1 - Super Fang (Sharpedo)
- + Level 1 - Zen Headbutt (Sharpedo)
- + Level 41 / 62 - Dark Pulse
- + Level 45 / 68 - Hydro Pump



#320 Wailmer, #321 Wailord

- + Level 1 - Zen Headbutt (Wailord)
- + Level 53 / 78 - Fissure



#324 Torkoal

- + Level 1 - Yawn
- + Level 58 - Earth Power
- + Level 68 - Eruption
- + Level 78 - Stealth Rock



#327 Spinda

- + Level 1 - Fake Out
- + Level 1 - Metronome
- + Level 60 - Superpower
- + Level 63 - Psycho Boost



#328 Trapinch, #329 Vibrava, #330 Flygon

- + All gain Bug Bite as a Level 1 move.
- + Flygon's Supersonic (29) has been replaced by Bug Buzz.
- + Flygon's Dragon Tail (45) has been replaced by Silver Wind.
- + Flygon now learns Quiver Dance at Level 59.



#331 Cacnea, #332 Cacturne

- + Level 1 - Nasty Plot (Cacturne)
- + Level 1 - ThunderPunch (Cacturne)
- + Level 33 - Seed Bomb (Cacturne)
- + Level 33 - Dark Pulse (Cacturne)
- + Level 61 / 77 - Teeter Dance



#335 Zangoose

- + Zangoose's Embargo (19) is replaced by Night Slash.
- + Zangoose learns ExtremeSpeed at Level 50.



#336 Seviper

- + Seviper learns Gunk Shot at Level 56.



#337 Lunatone

- + Lunatone's Rock Slide (25) has been replaced by Power Gem.
- + Lunatone's Stone Edge (41) has been replaced by Earth Power.
- + Lunatone learns Muddy Water at Level 57.
- + Lunatone learns Moonlight at Level 61.



#338 Solrock

- + Solrock's Psychic (33) has been replaced by Zen Headbutt.
- + Solrock learns Flare Blitz at Level 57.
- + Solrock learns Morning Sun at Level 61.



#339 Barboach, #340 Whiscash

- + Level 1 - Spark (Whiscash)
- + Level 51 / 63 - Dragon Dance
- + Level 54 / 69 - Hydro Pump



#341 Corphish, #342 Crawdaunt

- + Level 1 - Avalanche (Crawdaunt)
- + Level 50 / 61 - Dragon Dance
- + Level 56 / 70 - Superpower



#345 Lileep, #346 Cradily

- + Level 1 - Seed Bomb (Cradily)
- + Level 1 - Mirror Coat (Cradily)
- + Level 40 - Recover (Cradily)
- + Level 71 / 86 - Earth Power



#347 Anorith, #348 Armaldo

- + Level 1 - Aqua Tail (Armaldo)
- + Level 1 - Superpower (Armaldo)
- + Level 1 - Cross Poison (Armaldo)



#349 Feebas, #350 Milotic

- + Level 10 - Hypnosis (Feebas)
- + Level 20 - Brine (Feebas)
- + Level 25 - Dragon Pulse (Feebas)
- + Level 53 - Mirror Coat (Milotic)



#352 Kecleon

- + Level 1 - Fake Out
- + Level 61 - Recover



#353 Shuppet, #354 Banette

- + Banette learns Gunk Shot at Level 1.
- + Banette learns Shadow Claw at Level 37.
- + Level 54 / 64 - Shadow Force
- + Level 58 / 70 - Destiny Bond



#355 Duskull, #356 Dusclops, #477 Dusknoir

- + Level 54 / 68 / 68 - Pain Split
- + Level 57 / 71 / 71 - Destiny Bond
- + Level 62 / 78 / 78 - Shadow Force



#357 Tropius

Tropius has a new level-up set:

- Lv. 01** Leer
- Lv. 11** Razor Leaf
- Lv. 23** Sweet Scent
- Lv. 35** Body Slam
- Lv. 47** Leaf Tornado
- Lv. 59** Bestow
- Lv. 71** Natural Gift

- Lv. 01** Gust
- Lv. 15** Stomp
- Lv. 27** Whirlwind
- Lv. 39** Leaf Blade
- Lv. 51** Air Slash
- Lv. 63** SolarBeam
- Lv. 75** Leaf Storm

- Lv. 07** Growth
- Lv. 19** Nature Power
- Lv. 31** Magical Leaf
- Lv. 43** Synthesis
- Lv. 55** Dragon Dance
- Lv. 67** Outrage
- Lv. 79** Hurricane



#433 Chingling, #358 Chimecho

- + Chingling gains Recover at Level 28.
- + Chimecho has a new level up set.

Chimecho

- | | | |
|--------------------|---------------------|---------------------|
| Lv. 01 Wrap | Lv. 06 Growl | Lv. 09 Astonish |
| Lv. 12 Confusion | Lv. 15 Uproar | Lv. 18 Take Down |
| Lv. 21 Psywave | Lv. 24 Hypnosis | Lv. 27 Extrasensory |
| Lv. 30 Hyper Voice | Lv. 33 Yawn | Lv. 36 Double-edge |
| Lv. 39 Heal Bell | Lv. 42 Safeguard | Lv. 45 Psychic |
| Lv. 48 Heal Pulse | Lv. 51 Synchronoise | Lv. 54 Healing Wish |



#359 Absol

- + Level 68 - Megahorn



#361 Snorunt, #362 Glalie, #478 Froslass

- Level 37 - Avalanche (Glalie)
- Level 37 - Ice Beam (Froslass)
- + Level 42 - Rollout (Glalie)
- + Level 65 - Head Smash (Glalie)
- + Level 73 - Rock Wrecker (Glalie)



#363 Speal, #364 Sealeo, #365 Walrein

- + Level 1 - Curse (Walrein)
- + Level 1 - Super Fang (Walrein)
- + Level 1 - Aqua Tail (Walrein)



#366 Clamperl, #367 Huntail, #368 Gorebyss

- + Level 25 - Muddy Water (Clamperl)
- + Level 30 - Barrier (Clamperl)
- = Level 35 - Shell Smash (Clamperl)



#371 Bagon, #372 Shelgon, #373 Salamence

- + Level 1 - Hydro Pump (Salamence)
- + Level 61 / 66 / 75 - Dragon Dance
- + Level 65 / 72 / 85 - Outrage



#374 Beldum, #375 Metang, #376 Metagross

- + Level 1 - Zen Headbutt (Beldum)
- + Level 1 - Iron Head (Beldum)
- + Level 1 - Headbutt (Beldum)
- + Level 1 - ThunderPunch (Metagross)
- + Level 1 - Ice Punch (Metagross)

Sinnoh Pokémon



#387 Turtwig, #388 Grotle, #389 Torterra

- + Level 49 / 57 / 63 - Seed Bomb
- + Level 69 - Shell Smash (Torterra)



#390 Chimchar, #391 Monferno, #392 Infernape

- + Level 1 - Fire Punch (Infernape)
- + Level 1 - ThunderPunch (Infernape)
- + Level 1 - Fake Out (Infernape)



#393 Piplup, #394 Prinplup, #395 Empoleon

- + Level 13 - Brine



#396 Starly, #397 Staravia, #398 Staraptor

- + Level 1 - Roost (Staraptor)
- + Level 45 / 53 / 65 - Double-Edge



#399 Bidoof, #400 Bibarel

- + Bibarel's Water Gun has been replaced by Aqua Tail.
- + Level 49 / 58 - Double-Edge



#401 Cricketot, #402 Cricketune

- = Level 1 - Struggle Bug (Cricketot)
- = Level 1 - Bug Bite (Cricketot)
- + Level 5 - Endeavor (Cricketot)



#403 Shinx, #404 Luxio, #405 Luxray

- = Level 1 - Bite
- + Level 1 - Fire Fang (Luxray)
- + Level 1 - Ice Fang (Luxray)
- + Level 15 - Double Kick (Luxio, Luxray)
- + Level 17 - Thunder Wave (Shinx)
- + Level 18 / 18 - Night Slash (Luxio, Luxray)
- + Level 30 - Dark Pulse (Luxray)
- + Level 70 - Volt Tackle (Luxray)



#408 Cranidos, #409 Rampardos

- + Level 1 - Fire Punch (Rampardos)
- + Level 1 - ThunderPunch (Rampardos)
- + Level 50 / 64 - Crunch
- + Level 55 / 69 - Hammer Arm



#410 Shieldon, #411 Bastiodon

- + Level 1 - Magnet Rise (Bastiodon)



#412 Burmy, #413 Wormadam, #414 Mothim

- + Level 1 - String Shot (Burmy)
- + Level 1 - Snore (Burmy)
- + Level 1 - Giga Drain (Mothim)
- + Level 20 - Air Cutter (Mothim)
- + Level 53 - Hurricane (Mothim)



#415 Combee, #416 Vespiquen

- + Combee now learns Bug Bite and Bug Buzz at Level 1.
- + Vespiquen's Attack Order (45) and Heal Order (29) have had their levels swapped.



#417 Pachirisu

- + Level 53 - Fake Tears
- + Level 57 - Uproar



#418 Buizel, #419 Floatzel

- + Level 48 / 63 - Tail Slap



#420 Cherubi, #421 Cherrim

- + Level 1 - Weather Ball (Cherrim)



#422 Shellos, #423 Gastrodon

- + Level 1 - Counter (Gastrodon)
- + Level 1 - Mirror Coat (Gastrodon)
- + Level 19 - Brine
- + Level 41 / 47 - Earth Power



#425 Drifloon, #426 Drifblim

- + Drifblim learns Acrobatics when it evolves (28).
- + Level 54 / 66 - Hurricane



#427 Buneary, #428 Lopunny

- + Level 19 - Fake Out
- + Level 29 - Sky Uppercut
- + Level 39 - Heal Bell



#431 Glameow, #432 Purugly

- + Level 11 - Bite
- + Level 52 / 68 - Super Fang



#434 Stunky, #435 Skuntank

- + Smokescreen is now learned at Level 1.
- + Flame Burst replaces Smokescreen's old position at Level 14.
- + Feint (18) and Night Slash (37/41) have had their levels flipped.
- + Level 37 / 41 - Sucker Punch
- + Level 55 / 71 - Foul Play



#436 Bronzor, #437 Bronzong

- + Iron Defense (19) and Gyro Ball (35/36) have had their levels flipped.
- + Bronzor's Block has been shifted to Level 1.
- + Bronzong now learns Zen Headbutt at Level 33.



#441 Chatot

- + Chatot's Taunt (25) has been replaced by Nasty Plot.
- + Level 61 - Hurricane



#442 Spiritomb

- + Level 55 - Shadow Sneak
- + Level 61 - Pain Split



#443 Gible, #444 Gabite, #445 Garchomp

- + Level 44 / 58 / 63 - Outrage
- + Garchomp's Take Down (15) has been replaced by ExtremeSpeed.



#447 Riolu, #448 Lucario

- + Riolu's Nasty Plot (47) and Final Gambit (55) are now learnt at 34 and 39 respectively.
- + Lucario's Heal Pulse (42) and Aura Sphere (51) have had their levels flipped.
- + Lucario learns Hi Jump Kick at Level 69.
- + Lucario's Me First (19) has been moved to Level 1. Blaze Kick is now learnt at 19.



#449 Hippopotas, #450 Hippowdon

- + Level 56 / 70 - Slack Off
- + Level 63 / 80 - Superpower



#451 Skorupi, #452 Drapion

- + Level 40 - Storm Throw (Drapion)



#453 Croagunk, #454 Toxicroak

Croagunk and Toxicroak have a revamped level-up moveset.

Croagunk & Toxicroak

Lv. 01 Astonish

Lv. 03 Mud-Slap

Lv. 12 Venoshock

Lv. 23 Swagger

Lv. 33 Poison Jab

Lv. 42 / 46 Sludge Bomb

Lv. 01 Poison Sting

Lv. 06 Taunt

Lv. 16 Revenge

Lv. 27 Drain Punch

Lv. 36 Sucker Punch

Lv. 45 / 51 Flatter

Lv. 01 Fake Out

Lv. 09 Pursuit

Lv. 19 Faint Attack

Lv. 30 Mud Bomb

Lv. 40 / 43 Nasty Plot

Lv. 47 / 54 Cross Chop



#455 Carnivine

+ Level 14 - Bullet Seed

+ Level 24 - Sleep Powder

+ Level 34 - Seed Bomb

+ Level 44 - Bug Bite

+ Level 54 - Leaf Storm



#456 Finneon, #457 Lumineon

+ Level 1 - Ominous Wind (Lumineon)

+ Level 1 - Psybeam (Lumineon)

+ Level 31 - Quiver Dance (Lumineon)



#459 Snover, #460 Abomasnow

+ Level 51 / 69 - Seed Bomb

Unova Pokémon



#494 Victini

- + Level 1 - Fusion Flare
- + Level 1 - Fusion Bolt
- + Level 1 - V-Create



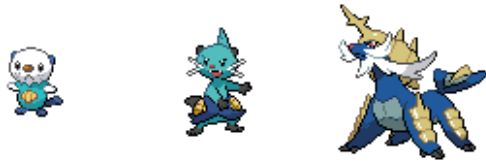
#495 Snivy, #496 Servine, #497 Serperior

- + Serperior learns Glare and Mirror Coat at Level 1.
- + Servine and Serperior learn Dragon Rage at Level 17.
- + Serperior's Slam (28) has been replaced by Dragon Tail.
- + Serperior learns DragonBreath at Level 36.
- + Serperior's Wring Out (50) has been replaced by Dragon Pulse.
- + Snivy learns Synthesis at Level 43. It now learns Leaf Storm at 46 instead.
- + Servine learns Dragon Rush at Level 52. It now learns Leaf Storm at 56 instead.
- + Serperior learns Dragon Rush at Level 62. It now learns Leaf Storm at 68 instead.



#498 Tepig, #499 Pignite, #500 Emboar

- + Pignite and Emboar learn Drain Punch at Level 25.
- + Heat Crash (27/31) has changed places with Take Down (25/28).
- + Assurance (31/36/38) has been changed to Sucker Punch.
- + Emboar learns Earthquake at Level 36.
- + Pignite and Emboar's Roar (47/55) has been replaced by Cross Chop.



#501 Oshawott, #502 Dewott, #503 Samurott

- + Dewott and Samurott now learn Rock Smash at Level 17.
- + Samurott's Slash (36) has been replaced by Sacred Sword.
- + Dewott and Samurott's Retaliate (44/50) has been replaced by Close Combat.
- + Samurott learns Secret Sword at Level 68.
- + Samurott learns Shell Smash at Level 74.



#504 Patrat, #505 Watchog

- + Level 39 / 46 - Zen Headbutt



#509 Purrloin, #510 Liepard

Purrloin and Liepard have received a new level-up set.

Purrloin

- | | | |
|-------------------|---------------------|--------------------|
| Lv. 01 Scratch | Lv. 03 Growl | Lv. 05 Thief |
| Lv. 07 Assist | Lv. 09 Sand-Attack | Lv. 11 Fury Swipes |
| Lv. 13 Pursuit | Lv. 15 Pay Day | Lv. 17 Night Slash |
| Lv. 19 Torment | Lv. 21 Fake Out | Lv. 23 Taunt |
| Lv. 25 Hone Claws | Lv. 27 U-turn | Lv. 29 Assurance |
| Lv. 31 Slash | Lv. 33 Captivate | Lv. 35 Dark Pulse |
| Lv. 37 Snatch | Lv. 39 Sucker Punch | Lv. 41 Nasty Plot |
| Lv. 43 Foul Play | Lv. 45 Trick | |

Liepard

- | | | |
|-------------------|---------------------|--------------------|
| Lv. 01 Scratch | Lv. 03 Growl | Lv. 05 Thief |
| Lv. 07 Assist | Lv. 09 Sand-Attack | Lv. 11 Fury Swipes |
| Lv. 13 Pursuit | Lv. 15 Pay Day | Lv. 17 Night Slash |
| Lv. 19 Torment | Lv. 22 Fake Out | Lv. 25 Taunt |
| Lv. 28 Hone Claws | Lv. 31 U-turn | Lv. 34 Assurance |
| Lv. 37 Slash | Lv. 40 Captivate | Lv. 43 Dark Pulse |
| Lv. 46 Snatch | Lv. 49 Sucker Punch | Lv. 52 Nasty Plot |
| Lv. 55 Foul Play | Lv. 58 Trick | |



#511 Pansage, #512 Simisage, #513 Pansear, #514 Simisear, #515 Panpour, #516 Simipour
 The first forms have had a restructure to their level up sets.

Pansage

- | | | |
|---------------------|---------------------|---------------------|
| Lv. 01 Scratch | Lv. 06 Leer | Lv. 08 Vine Whip |
| Lv. 10 Hone Claws | Lv. 12 Acrobatics | Lv. 14 Magical Leaf |
| Lv. 16 Lick | Lv. 18 Leech Seed | Lv. 20 Seed Bomb |
| Lv. 22 Torment | Lv. 24 Crunch | Lv. 26 Fling |
| Lv. 28 Natural Gift | Lv. 30 Grass Pledge | Lv. 32 Low Kick |
| Lv. 34 Nasty Plot | Lv. 36 GrassWhistle | Lv. 38 Power Whip |
| Lv. 40 Leaf Storm | Lv. 42 Frenzy Plant | Lv. 44 Baton Pass |

Pansear

- | | | |
|---------------------|--------------------|--------------------|
| Lv. 01 Scratch | Lv. 06 Leer | Lv. 08 Incinerate |
| Lv. 10 Hone Claws | Lv. 12 Acrobatics | Lv. 14 Flame Burst |
| Lv. 16 Lick | Lv. 18 Yawn | Lv. 20 Lava Plume |
| Lv. 22 Torment | Lv. 24 Crunch | Lv. 26 Fling |
| Lv. 28 Natural Gift | Lv. 30 Fire Pledge | Lv. 32 Low Kick |
| Lv. 34 Nasty Plot | Lv. 36 Sleep Talk | Lv. 38 Fire Blast |
| Lv. 40 Overheat | Lv. 42 Blast Burn | Lv. 44 Baton Pass |

Panpour

- | | | |
|---------------------|---------------------|--------------------|
| Lv. 01 Scratch | Lv. 06 Leer | Lv. 08 Water Gun |
| Lv. 10 Hone Claws | Lv. 12 Acrobatics | Lv. 14 Water Pulse |
| Lv. 16 Lick | Lv. 18 Tickle | Lv. 20 Scald |
| Lv. 22 Torment | Lv. 24 Crunch | Lv. 26 Fling |
| Lv. 28 Natural Gift | Lv. 30 Water Pledge | Lv. 32 Low Kick |
| Lv. 34 Nasty Plot | Lv. 36 Role Play | Lv. 38 Hydro Pump |
| Lv. 40 Water Spout | Lv. 42 Hydro Cannon | Lv. 44 Baton Pass |

The second forms (Simisage, Simisear, Simipour) all learn Nasty Plot at Level 1, and also gain a new move at Level 49: Power Whip, Fire Blast and Hydro Pump respectively.



#517 Munna, #518 Musharna

+ Munna's Zen Headbutt (23) has been replaced by Psyshock.



#519 Pidove, #520 Tranquill, #521 Unfezant

- + Level 1 - Silver Wind (Unfezant)
- Level 11 - Swift
- Level 32 / 36 / 38 - Hyper Voice
- Level 50 / 59 / 66 - Hurricane
- + Unfezant's Taunt (27) has been replaced by Hypnosis.



#522 Blitzle, #523 Zebstrika

- + Zebstrika now learns Flare Blitz at Level 1.
- + Level 13 - Double Kick
- + Level 47 / 58 - Volt Tackle



#524 Roggenrola, #525 Boldore, #526 Gigalith

- + Level 1 - Gravity (Gigalith)
- + Level 1 - Heavy Slam (Gigalith)



#527 Woobat, #528 Swoobat

- + Level 52 - Stored Power



#529 Drilbur, #530 Excadrill

- + Excadrill's Drill Run (55) has been replaced by Iron Head.



#531 Audino

- + Level 1 - Yawn
- + Level 1 - Heal Bell
- + Level 1 - Encore
- + Level 60 - Healing Wish
- + Level 65 - Wish
- + Level 70 - Gravity



#532 Timburr, #533 Gurdurr, #534 Conkeldurr

- + Level 1 - Mach Punch (Conkeldurr)



#535 Tympole, #536 Palpitoad, #537 Seismitoad

- + Seismitoad's Acid (36) has been replaced by Sludge Wave.



#538 Throh

- + Level 57 - Counter



#539 Sawk

- + Level 57 - Low Kick



#540 Sewaddle, #541 Swadloon, #542 Leavanny

- + Level 20 - Synthesis (Swadloon)
- + Level 25 - Screech (Leavanny)
- + Level 54 - Me First (Leavanny)
- + Level 58 - Agility (Leavanny)



#543 Venipede, #544 Whirlipede, #545 Scolipede

- + Level 1 - Spikes (Scolipede)
- + Level 1 - Toxic Spikes (Scolipede)
- + Level 17 - Twinneedle



#546 Cottonee, #547 Whimsicott

- + Level 1 - Encore (Whimsicott)
- + Level 1 - Switcheroo (Whimsicott)
- + Level 1 - Tickle (Whimsicott)



#548 Petilil, #549 Lilligant

- + Level 1 - Charm (Lilligant)
- + Level 1 - Sweet Scent (Lilligant)
- + Level 1 - Ingrain (Lilligant)
- + Level 15 - Extrasensory (Petilil)



#550 Basculin

+ Level 1 - Revenge



#551 Sandile, #552 Krokorok, #553 Krookodile

+ Level 1 - Fire Fang (Krookodile)

+ Level 1 - Thunder Fang (Krookodile)

+ Level 49 / 56 / 66 - Sucker Punch



#554 Darumaka, #555 Darmanitan

+ Level 1 - Yawn

+ Level 61 - Focus Punch (Darmanitan)



#555 Darmanitan-Z

- + Darmanitan-Z's Fire Fang (11) has been replaced by Confusion.
- + Darmanitan-Z's Fire Punch (22) has been replaced by Flame Burst.
- + Darmanitan-Z's Thrash (27) has been replaced by Extrasensory.
- + Darmanitan-Z's Flare Blitz (33) has been replaced by Flamethrower.
- + Darmanitan-Z's Superpower (47) has been replaced by Psychic.
- + Darmanitan-Z now learns Focus Punch at Level 61.



#556 Maractus

- + Level 24 - Spikes
- + Level 35 - Grasswhistle
- + Level 47 - Bounce
- + Level 53 - Wood Hammer



#557 Dwebble, #558 Crustle

- + Level 33 - Night Slash



#559 Scraggy, #560 Scrafty

- + Level 25 - Zen Headbutt
- + Level 57 / 72 - Dragon Dance



#561 Sigilyph

- + Sigilyph's Synchronoise (31) has been replaced by Stored Power.
- + Sigilyph's Gravity (38) has been replaced by Psycho Shift.
- + Sigilyph's Sky Attack (51) has been replaced by Hurricane.



#562 Yamask, #563 Cofagrigus

- + Level 1 - Gravity (Cofagrigus)
- + Level 1 - Disable (Cofagrigus)
- + Level 23 - Pain Split
- + Level 27 - Nasty Plot
- + Level 63 - Metal Burst (Cofagrigus)



#566 Archen, #567 Archeops

- + Level 54 / 66 - Earth Power
- + Level 57 / 71 - Head Smash



#568 Trubbish, #569 Garbodor

- + Level 16 - Rollout
- + Level 21 - Curse
- + Level 27 - Rock Blast
- + Level 32 - Pain Split
- + Level 49 / 64 - Selfdestruct



#570 Zorua, #571 Zoroark

- + Embargo (41/44) and Night Daze (57/64) have been flipped around.
- + Zorua and Zoroark learn Extrasensory at Levels 61 and 69 respectively.



#572 Mincino, #573 Cincino

- + Level 1 - Icicle Spear (Cincino)
- + Level 29 - Magic Coat (Cincino)
- + Level 46 - Endeavor (Cincino)



#574 Gothita, #575 Gothorita, #576 Gothitelle

- + Level 1 - Nasty Plot (Gothitelle)
- + Level 1 - Gravity (Gothitelle)
- + Level 1 - Metronome (Gothitelle)
- + Level 23 - Recover
- + Level 32 - Dark Pulse
- + Level 35 / 37 / 37 - Foul Play
- + Level 43 / 47 / 50 - Mirror Coat
- + Telekinesis (40/43/45) has been replaced by Night Daze.



#577 Solosis, #578 Duosion, #579 Reuniclus

- + Level 1 - Gravity (Reuniclus)
- + Level 1 - Trick (Reuniclus)
- + Level 23 - Shock Wave
- + Level 32 - Confuse Ray
- + Level 35 / 37 / 37 - Energy Ball
- + Level 43 / 47 / 50 - Magic Coat



#582 Vanillite, #583 Vanillish, #584 Vanilluxe

- + Level 1 - Magnet Rise (Vanilluxe)
- + Level 1 - Autotomize (Vanilluxe)
- + Level 24 - Water Pulse
- + Level 29 - Ice Shard
- + Level 33 - Extrasensory



#587 Emolga

- + Level 1 - Covet
- + Level 24 - Roost
- + Level 28 - Iron Tail
- + Level 32 - Air Slash
- + Level 36 - Charm
- + Level 40 - Iron Tail
- + Level 44 - Baton Pass



#588 Karrablast, #589 Escavalier

- + Escavalier's Peck (1) has been replaced by Drill Peck.
- + Escavalier's False Swipe (25) has been replaced by Needle Arm.
- + Karrablast's Double-Edge (56) has been moved to Level 60.
- + Escavalier's Giga Impact (56) has been moved to Level 60.
- + Both learn Megahorn at Level 56.



#590 Foongus, #591 Amoonguss

- + Level 22 - Stun Spore
- + Level 22 - Poison Powder
- + Level 26 - Defense Curl
- + Level 26 - Rollout
- + Level 30 - Body Slam



#592 Frillich, #593 Jellicent

- + Level 1 - Confuse Ray
- + Level 1 - Pain Split



#594 Alomomola

- + Level 1 - Pain Split
- + Level 1 - Mirror Coat



#597 Ferroseed, #598 Ferrothorn

- + Level 23 - Bullet Seed
- + Level 28 - Leech Seed (Ferroseed)
- + Level 28 - Spikes (Ferrothorn)



#599 Klink, #600 Klang, #601 Klinklang

+ Level 33 - Spark



#602 Tynamo, #603 Eelektrik, #604 Eelektross

+ Eelektross' Acid (1) has been replaced by Coil.



#605 Elgyem, #606 Beheeyem

+ Level 1 - Power Swap (Beheeyem)

+ Level 1 - Guard Swap (Beheeyem)

+ Level 59 / 73 - Nasty Plot



#607 Litwick, #608 Lampent, #609 Chandelure

+ Chandelure's Smog (1) has been replaced by Clear Smog.



#610 Axew, #611 Fraxure, #612 Haxorus

+ Haxorus learns Night Slash at Level 1.



#613 Cubchoo, #614 Beartic

- + Level 1 - Yawn
- + Beartic's Rest (41) has been replaced by Storm Throw.
- + Beartic's Hail (53) has been replaced by Close Combat.



#616 Shelmet, #617 Accelgor

- + Accelgor learns ExtremeSpeed at Level 1.



#618 Stunfisk

- + Level 52 - Earth Power
- + Level 58 - Pain Split



#619 Mienfoo, #620 Mienshao

- + Mienshao learns Knock Off at Level 1.



#621 Druddigon

- + Level 29 - Fire Fang
- + Level 29 - Thunder Fang
- + Level 33 - Glare
- + Level 37 - Sucker Punch



#622 Golett, #623 Golurk

- + Level 1 - Fire Punch (Golurk)
- + Level 1 - ThunderPunch (Golurk)
- + Level 1 - Ice Punch (Golurk)



#624 Pawniard, #625 Bisharp

- + Bisharp learns Leaf Blade and Psycho Cut at Level 1.
- + Assurance (33) has been replaced by Sucker Punch.



#626 Bouffalant

- + Bouffalant learns Rock Climb at Level 1.



#627 Rufflet, #628 Braviary

- + Braviary's Air Slash (41) has been replaced by Close Combat.



#631 Heatmor

- + Level 1 - Sucker Punch



#632 Durant

+ Level 1 - Thunder Fang



#633 Deino, #634 Zweilous, #635 Hydreigon

+ Zweilous and Hydreigon learn the three elemental fangs at Level 1.

+ Hydreigon's Body Slam is now Dark Pulse.

+ Zweilous' Scary Face (55) has been replaced by Head Smash.



#636 Larvesta, #637 Volcarona

+ Level 1 - Morning Sun (Volcarona)

+ Larvesta now learns its moves in a sequence of seven levels rather than ten.

+ Volcarona now learns its moves in a sequence of seven levels rather than ten, with the exception of Quiver Dance which has moved to 44.



#646 Kyurem

+ Black Kyurem's Ice Beam (22) has been replaced by Icicle Crash.



#647 Keldeo

+ Keldeo now learns Secret Sword at Level 1.

!! It is worth noting that a Keldeo that isn't a fateful encounter will not be able to activate its event!



#648 Meloetta

+ Meloetta now learns Relic Song at Level 1.

!! It is worth noting that a Meloetta that isn't a fateful encounter will not be able to activate its event!