

COMBAT ENCOUNTER:

NAME:		WEAPONS	ATK BONUS	DMG/TYPE	SKILLS / ABILITIES / SPECIAL:
HP:	AC:				
DMG:					
STR:	INT:				
DEX:	WIS:	STATUS EFFECTS:			
CON:	CHA:				

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CON:	CHA:				

INITIATIVE	
30	_____
29	_____
28	_____
27	_____
26	_____
25	_____
24	_____
23	_____
22	_____
21	_____
20	_____
19	_____
18	_____
17	_____
16	_____

ROUND	1	2	3	4	5	6	7	8	9	10	11	12
NOTES:												