

Dark Souls II Scholar of the First Sin Cheat Sheet

While researching for a Dark Souls Lore series for the [Game Lore Archives](#) I realized that while there were checklists of Dark Souls 1, 2 and 3 There was none that included the changes made by Dark Souls 2: Scholar of the First Sin Edition.

So I decided to made this checklist to make sure I don't miss a conversation, item, boss or use a [Fragrant Branch of Yore](#) at the wrong time.

I also made this cheat sheet mirror Dark Souls 1's, which encourages exploration, so new comers can explore as they should.

Thanks to [Stephen McNabb](#) for making the original Dark Souls II Cheat Sheet as a starting point, along with everyone who helped make the [Dark Souls II Wiki](#) and [Dark Souls 2 Fextralife](#)

Lastly, Sorry that I didn't make this on GitHub so you can use the tick boxes, but I can't code and physically don't know how. If anyone would like to complete that last hurdle, please feel free.

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Things Betwixt (Level 1) [9]

- Get the [Rusted Coin](#) and the [Small Smooth and Silky Stone](#) and enter the house.
- Get the [Human Effigy](#), a [Soul Of A Lost Undead](#) and the [Torch](#) before lighting the bonfire.
- Go back and kill the [Ogre](#) to get the [Stone Ring](#) and the [Gold Pine Resin](#) it guards.
- Collect the [Dagger](#) and [Lifegem](#) from behind the first fog gate.
- Leave the [Small Smooth and Silky Stone](#) on the nest for [Sparkling Sisters Dyna and Tillo](#)
 - If you chose the Petrified Something as a starting gift, you can leave this too.
- Kick down the ladder, but drop down to get the [Soul of a Nameless Soldier](#)
- Get the [Amber Herbs](#) and the [Cracked Red Eye Orb](#) behind the second fog gate.
- Head to [Majula](#)

Majula (Levels 1-10) [11]

- Talk to the [Emerald Herald](#) to get your [Estus Flask](#) and to level up.
- Talk to [Saulden The Crestfallen Warrior](#) to learn the 'Welcome' gesture and optionally join the [Way Of Blue](#) covenant
- Talk to [Blacksmith Lenigrast](#)

- Collect the [Morning Star](#), [Cleric's Sacred Chime](#), [Binoculars](#), [Soul of a Nameless Soldier](#), and [Lifegems](#) and [Homeward Bones](#), [Titanite Shard](#) and [Estus Flask Shard](#) from around [Majula](#).
- Talk to [Sweet Shalquoir](#)
- Go up the nearby hill to the Victor's Stone, optionally join the [Company of Champions](#) covenant.
 - To get the Achievement, you must click 'Yes' twice.
- Talk to [Maughlin The Armorer](#)
 - Try and spend 16,000 souls with him to unlock more armors
 - After you have spent this, if you talk to him with 0 soft souls he will give you the [Aurous Set](#)
- Head to the [Forest of Fallen Giants](#), grabbing the [Rusted Coin](#), [Human Effigy](#), [Homeward Bone](#), [Soul Of A Lost Undead](#) on the way

Forest of Fallen Giants (Levels 10-20) [68]

- Light the bonfire.
- Pick up the [Soul Of A Lost Undead](#) from the end of the river.
- Go up the ladder and get the [Broken Straight Sword](#), [Human Effigy](#), [Lifegems](#), [Soul of a Nameless Soldier](#), [Shortsword](#) and the [Soul Of A Lost Undead](#)
- Jump the gap to get the [Throwing Knives](#) and the [Soul of a Nameless Soldier](#).
- Go through the fog gate to get the [Wood Bolts](#), the [Buckler](#) and [Witching Urns](#).
- Rest at the Bonfire and talk to [Merchant Hag Melentia](#)
 - Make sure you buy [Lenigrast's Key](#) @ 1,000 souls.
 - Talk to her and exhaust her dialog so she moves to [Majula](#)
- Go upstairs and break the door down
- Kill the [Crystal Lizard](#) and get the [Small Leather Shield](#), [Repair Powder](#), [Hand Axe](#), [Lifegems](#), [Small White Sign Soapstone](#) and the [Divine Blessing](#) on the branch
- Go outside and down the scaffolding to get a [Human Effigy](#), a [Torch](#), a [Soul Of A Lost Undead](#), the [Foot Soldier Shield](#), a [Soul Of A Proud Knight](#), the [Fire Longsword](#) and [Lifegems](#).
- Warp to [Majula](#), open the door for [Blacksmith Lenigrast](#) to get the [Short Bow](#)
 - Spend 8,000 souls with him he will give you the [Blacksmith's Hammer](#)
- Travel back to the [Forest of Fallen Giants / Cardinal Tower](#) bonfire and go down the ladder
- Get the [Soul Of A Lost Undead](#), before heading through the fog gate
- Collect the [Torch](#) and [Titanite Shard](#) from the area below the branch and go to the cave.
- Collect the [Human Effigy](#) and [Amber Herb](#)
- Talk to [Cale The Cartographer](#) until he gives you the [House Key](#) and talks about going back to [Majula](#)
- Bait the [Firebomb Hollow](#) to destroy the wall and open the shortcut.
- Go up the ladder and collect the [Human Effigy](#), [Lifegems](#), a [Torch](#), an [Estus Flask Shard](#) and a [Repair Powder](#)
- Collect the [Green Blossom](#), the [Great Soul Arrow](#) sorcery, [Blue Wooden Shield](#) and the [Large Soul Of A Lost Undead](#) the [Large Soul Of A Lost Undead](#) and the [Light Crossbow](#) a [Lifegem](#) and [Homeward Bone](#)
- Go down the ladder into the ballista room and get the [Titanite Shard](#)
- Use a [Pharros Lockstone](#) for the [Chloranthy Ring](#) and a [Titanite Slab](#)
- Knock on the locked door for the [Life Ring](#) and a [Large Titanite Shard](#)

- Talk to [Mild Mannered Pate](#), go through the gate and pick up the [Aromatic Oozes](#)
- Use the illusory wall and get the [Sorcerer's Staff](#) and [Amber Herb](#)
- Drop down to [Pate](#) and talk to him again to get the [White Sign Soapstone](#),
- Head into the building for a [Soul of a Nameless Soldier](#), a [Torch](#) the [Mail Breaker](#) and an [Infantry Helm](#).
- Go through the fog gate and pick up the [Fire Arrows](#), [Large Leather Shield](#), [Lifegem](#), [Amber Herbs](#), [Halberd](#) and the [Soul of a Nameless Soldier](#)
- Open the shortcut back to the bonfire.
- Head down the elevator and Kill the [Last Giant](#) boss
 - Before the Fog gate, use a [Human Effigy](#) and summon [Mild Mannered Pate](#) from just outside the fog gate. If he survives this fight he will give you [Pate's Set](#) when you meet him in [Earthen Peak](#).
 - You will get the [Soul of the Last Giant](#), the [Soldier Key](#) and 10,000 souls
- Return to [Majula](#)
 - [Merchant Hag Melentia](#) should now be near the bonfire.
 - Buy the [Fragrant Branch of Yore](#) for 12,000 souls from [Merchant Hag Melentia](#)
 - As you have spent over 10,000 souls she will give you the [Covetous Silver Serpent Ring +1](#)
- Open the mansion door, and collect the [Pharros Lockstone](#), [Titanite Shards](#), a [Torch](#), [Estus Flask Shard](#) and a [Soul Vessel](#). The [Skeleton](#) will drop a [Human Effigy](#)
- Teleport to the [Things Betwixt Bonfire](#)
- Un-petrify the hollow blocking the final fog gate to get a [Estus Flask Shard](#)
 - Optionally use the coffin to change your characters sex.
- Light every sconce to cause an NPC invasion. Kill him to get a [Petrified Something](#).
- Talk to Milbeth to receive the [Handmaiden's Ladle](#).
- Return to the [Forest of Fallen Giants / Cardinal Tower](#) bonfire
- Go down the ladder and unlock the door behind you for the [Ring Of Restoration](#), [Torch's](#) and the [Grand Lance](#).
- Go back outside to where the giant sword is and unlock the door underneath the platform.
- Collect the [Soul of a Nameless Soldier](#) and [Lifegems](#)
- Go through the go through the fog gate and kill the [Pursuer](#) boss
 - You will get the [Ring of Blades](#), the [Soul of the Pursuer](#) and 17,000 souls
- Drop down the smashed floor to get the [Drangleic Set](#), the [Drangleic Sword](#) and [Drangleic Shield](#)
- Head back up to the Pursuer boss area and examine the nest to get flown to [The Lost Bastille / The Tower Apart](#) bonfire
- Get the [Dull Ember](#) and [Human Effigy's](#)
- Grab the [Radiant Lifegem](#) and [Large Titanite Shard](#) from the corpse on the building ledge
- Drop down and get the a [Fragrant Branch of Yore](#), a [Human Effigy](#) and the [Covetous Silver Serpent Ring](#).
- Get the [Antiquated Key](#) and exhausted [Lucatiel of Mirrah's](#) dialog.
- Collect the [Large Titanite Shard](#) and the [Gold Pine Resin](#).
- Nudge the barrel down the stairs so it rolls down and blows open a hole in the wall.
- Light your torch at the bonfire, light the sconce in the blacksmiths workshop and rest at the bonfire.
- Talk to [Steady Hand McDuff](#)
 - Spend 16,000 souls on weapon infusions to get a [Titanite Slab](#)

- Get the [Large Titanite Shards](#), [Titanite Shards](#), [Iron Arrows](#), [Heavy Bolts](#), [Craftsman's Hammer](#) and [Twinkling Titanite](#) from his workshop
- Travel back to the [Forest of Fallen Giants / Cardinal Tower](#) bonfire.
- Open the last locked door, between the bottom of the ladder and the branch you went up before.
- Get the [Black Firebombs](#) and the [Homeward Bone](#) from the dark corridor.
- Collect the [Bastard Sword](#), [Amber Herb](#), [Green Blossom](#) a [Soul of a Nameless Soldier](#), a [Whip](#) the [Cracked Red Eye Orbs](#), a [Large Soul Of A Proud Knight](#) and [Hunters set](#) from around the area.
- You will get invaded by an NPC [Armorer Dennis](#), defeat him to get a [Human Effigy](#) and a chance for the [Giant Tree](#) to drop a [Seed Of A Tree Of Giants](#)
- Light the bonfire and return to [Majula](#)
- Go to the Mansions map room and talk to [Cale The Cartographer](#) before heading to [Heide's Tower Of Flame](#).

Heide's Tower Of Flame (Levels 20-30) [23]

- Pick up the [Crimson Parma](#), [Soul Of A Lost Undead](#) and [Broken Thief Sword](#) before continuing to [Heide's Tower of Flame](#).
- Light the first bonfire.
- Collect the [Soul of a Nameless Soldier](#), a [Human Effigy](#) and the [Lloyd's Talisman](#)
- Kill the [Old Knight](#) and pull the lever.
- Kill the three [Old Knights](#) and pull the second lever.
- Head left and collect the [Divine Blessing](#)
- Kill the [Hellkite Dragon](#) to get a [Petrified Dragon Bone](#) and the [Watchdragon Parma](#).
- Pull the third lever to lower the drawbridge and collect the [Human Effigy's](#).
- Go through the Fog Gate to [Old Dragonslayer](#) Boss fight.
 - He will Drop the [Old Leo Ring](#) and the [Old Dragonslayer Soul](#) and 20,000 Souls for the fight.
- Talk to Blue sentinel Targray and optionally join the Blue Sentinals covenant
- Light the bonfire before returning to the circular room and heading through the other door
- Get the [Ring Of Binding](#) from the guarded chest.
- Go through the fog gate and kill the [Dragonrider](#) boss
 - You will get the [Dragonrider Soul](#) and 12,000 souls
 - Once he is dead, the [Heide Knight's](#) will automatically attack you.
- Light the bonfire and speak to [Licia Of Lindeldt](#)
 - Exhaust her dialog so that she will return to [Majula](#)
 - If you have at least 30 Faith she will give you the [Saint's Set](#) and the [Idol's Chime](#)
- Head inside and pick up the [Monastery Charm](#), [Effigy](#) and [Dark Troches](#).
- Get [Sublime Bone Dust](#) on the second floor.
- Use the [Fragrant Branch of Yore](#) to remove the statue blocking your way. Head up the stairs to collect the [Estus Flask Shard](#) and [Knight Armor](#)
- Light the bonfire.

No-Man's Wharf (Levels 30-45) [25]

- Head into the wharf and collect the [Titanite Shard](#), the [Soul Of A Proud Knight](#), the [Large Soul Of A Lost Undead](#), [Lifegem](#) , [Dark Pine Resin](#) and [Iron Arrows](#)
- Head up the first flight of stairs, head into the building on your left and talk to [Lucatiel of Mirrah](#) and exhausts her dialog to get a [Human Effigy](#).
- Get the another [Human Effigy](#), the [Bandit Axe](#) and [Brigand Set](#), a [Repair Powder](#) and a [Titanite Shard](#), and get a random drop from the [Invisible Hollow](#) by the corner of the house.
- Optionally use a [Pharros Lockstone](#) to create a light source in the area.
- Drop down to get [Soul of a Proud Knight](#), and a [Small Smooth & Silky Stone](#)
- Head to the top of the main stairway and collect the [Large Soul Of A Lost Undead](#) and the [Emit Force](#) miracle.
- Explore the buildings to find [Silver Talismans](#), a [Greatsword](#) from the metal chest.
- Pull the lever on the rooftops ring the bell, summoning the ghost ship to dock.
- Drop and collect the [Lifegems](#), a [Homeward Bone](#) and the [Fire arrows](#).
- Go down the rocky ramp, past the sconce and collect the [Large Titanite Shards](#) and [Firebombs](#) from behind the illusionary wall.
- Talk to [Lonesome Gavlan](#)
- Open the shortcut to where the Pharros' Contraption was.
- Head into the poison urn room containing [Throwing Knives](#), a [Flame Butterfly](#) and a [Fragrant Branch of Yore](#)
- Open the illusionary wall to kill the [Crystal Lizard](#) inside and get the [Royal Soldier's Ring](#).
- Head to the docks, and collect the 2 [Lifegems](#) and a [Human Effigy](#)
- Open the shortcut to the start of the level.
- Head left to find [Carhillion Of The Fold](#) who will talk to you if you have 8 Intelligence or higher.
 - If you have at least 30 Intelligence he will give you the [Northern Ritual Band +1](#)
- Head to the ghost ship and kill the [Flexile Sentry](#).
 - This is the first of at least three boss fights you need to summon [Lucatiel of Mirrah](#) for, and have her survive to complete her quest. You can find her summon sign near the shortcut you opened on the docks.
 - You will get the [Flexile Sentry Soul](#) and 14,000 souls
- Get the [Pyromancy Flame](#) and [Fireball](#) Pyromancy and examine the compass.
- Get the [Scimitar](#) and [Repair Powder](#) from the hidden cave atop the elevator
- Get the [Soul Of A Proud Knight](#), [Radiant Lifegem](#) and the [Common Fruit](#).
- Light the Bonfire

The Lost Bastille (Levels 45-55) [24]

- Attack the scaffolding to get the [Alluring Skull](#)
- Collect the [Estus Flask Shard](#) and [Large Titanite Shard](#)

- Open the shortcut to [Steady Hand McDuff's](#) workshop
- Smash the planks on the wall to get the [Flame Butterflies](#) and the [Wanderer Set](#)
- Climb the ladder on the side of the building and throw a [Firebomb](#) through the first window into the barrels resting against the wall so you can get the [Archdrake Robes](#) and [Archdrake Shield](#).
- Get the [Large Soul Of A Nameless Soldier](#) and [Green Blossom](#), a [Parrying Dagger](#), [Twinblade](#) a [Wilted Dusk Herb](#) and [Bone Staff](#)
- Use a [Pharros Lockstone](#) to get the [Soul Vessel](#)
- Get in the cage elevator
- Get the [Skeptic's Spice](#) and drop down to get a [Bonfire Ascetic](#)
- Head back up, and use the lever to open the gate.
- Do NOT un-petrify [Straid Of Olaphis](#) to get to the bonfire, else you cannot complete the rest of [The Lost Bastille](#).
- Head downstairs and find the two illusionary doors leading outside.
- Collect the [Bracing Knuckle Ring](#) a [Flame Butterfly](#), a [Torch](#)
- Jump the gap to get the [Soul Of A Brave Warrior](#) and [Golden Wing Shield](#) before dropping to the top of the stairs.
- Rest at [Steady Hand McDuff's](#) bonfire
- Go back up the stairs, onto the rooftop to your right.
- Un-petrify the [Hollow](#), and collect [Soul of a Proud Knight](#) a [Human Effigy](#) and a [Radiant Lifegem](#) from the corpse in the open cell
- Go through the fog gate and kill the [Ruin Sentinels](#) boss
 - You will get the [Ruin Sentinel Soul](#) and 33,000 souls
- Open the five Illusionary Walls for the [Target Shield](#), a [Rusted Coin](#), a [Homeward Bone](#), a [Rouge Water](#) and the [Hush](#) Sorcery
- Get the [Soul of a Nameless Soldier](#) and light the bonfire
- Go up the steps, and collect the [Bastille Key](#), [Flame Butterflies](#) and [Large Soul Of A Nameless Soldier](#)
- Head back to the bonfire and go down the ladder to get the [Priest's Chime](#) and the [Large Club](#)
- Using a [Pharros Lockstone](#) to open the path to [Belfry Luna](#)

Belfry Luna (45-55) [9]

- Talk to the [Belfry Guard](#) and optionally join the [Bell Keepers](#) covenant
- Find the 3 [Skeptic's Spices](#), the [Blue Tearstone Ring](#), 2 [Radiant Lifegems](#) and 2 [Twilight Herbs](#) and a [Skeptic's Spice](#)
- Pull the lever to ring the bell.
- Go through the fog gate and kill the [Belfry Gargoyles](#) boss
 - You will get the [Belfry Gargoyle Soul](#) and 25,000 souls
- Get the [Soul Of A Proud Knight](#) and the [Southern Ritual Band](#) from the chest, go out the door and light the bonfire
- Go down the ladder. You will be invaded by the NPC phantom [Vorgol The Sinner](#) who will drop a [Human Effigy](#)

- Collect the [Petrified Something](#), a [Brightbug](#) and the [Dragon Tooth](#) and an [Enchanted Falchion](#)
- Return to [Majula](#). When leveling, make sure you save 2,000 souls.

Huntsman's Copse (Levels 55-60) [29]

- Head towards [Heide's Tower Of Flame](#) and talk to [Licia](#)
- Pay 2,000 souls to open up the path to [Huntsman's Copse](#)
- Collect the [Rouge Water](#) and rest at the bonfire.
- If you have at least 8 Faith and 8 Intelligence you can talk to [Felkin the Outcast](#)
 - If you have at least 20 Faith and 20 Intelligence talk to him to get the [Hexer's Set](#) and [Sunset Staff](#)
- Continue towards the bonfire, getting the [Cracked Red Eye Orbs](#) on the way.
- Open the shortcut by pushing the tree down, and Light the Bonfire.
- Make the difficult jump across to the pillar to get the [Pharros Lockstone](#) and [Token of Fidelity](#).
- Drop down into the cave and get the [Monastery Charm](#), a [Soul Of A Proud Knight](#), [Poison Moss](#), [Ricard's Rapier](#)
- Kill the [Great Basilisk](#) for 3x [Titanite Shards](#)
- Open the Illusionary Wall and collect the Souls, [Bandit's Knife](#), [Poison Mosses](#) and [Lifegems](#) before returning to the bonfire
- Go deeper in [Huntsman's Copse](#) and collect the [Large Soul of A Lost Undead](#) a [Small Orange Burr](#), [Lifegems](#), [Sublime Bone Dust](#), [Poison Moss](#) and a [Green Blossom](#). You will also get invaded by an NPC [The Forlorn](#)
- Pull the switch to lower the bridge
- Cross the bridge you lowered and follow the path until it splits.
- Head left and grab the [Undead Lockaway Key](#) guarded by an NPC invader [Merciless Roenna](#)
- Drop down to get the [Flamberge](#) and [Flame Butterflies](#)
- Unlock the door to the bonfire and talk to [Creighton The Wanderer](#) to learn the [Fist Pump](#) gesture
- Go into the cave next door for the [Magic Mace](#) and a [Titanite Shard](#),
- Enter the cave from the other side to get the [Combustion](#) Pyromancy, [Titanite Shards](#) and a [Estus Flask Shard](#) as well as a [Crystal Lizard](#) to kill.
- Kill the [Skeleton Lords](#) boss
 - You will get the [Skeleton Lord's Soul](#) and 15,000
- Head into [Harvest Valley](#)
- Wade through the poison and Light the Bonfire.
- Talk to [Stone Trader Chloanne](#)
 - Exhaust her dialog so that she returns to [Majula](#)
 - If you spend 20,000 souls with her she will give you two [Twinkling Titanite](#)
- Travel back to the [Huntsman's Copse / Undead Lockaway](#) bonfire
- Cross the smaller stone bridge you passed earlier.
- Get the [Notched Whip](#) and continue up the hill towards [Undead Purgatory](#)

Undead Purgatory (Levels 55-60) [8]

- Cross the bridge and collect the [Fire Seed](#)
- Go through the fog gate and kill the [Executioner's Chariot](#) boss
 - You will get the [Executioner's Chariot Soul](#) and 19,000 souls
- Pick up the Souls before going upstairs and lighting the bonfire.
- If you have a [Token of Spite](#), talk to [Titchy Gren](#) and optionally join the [brotherhood of blood](#) covenant.
 - Once you have killed the [Skeleton Lords](#) he will sell the [Bone King Set](#) for 18,600 souls
 - Once you have killed the [Executioner's Chariot](#) and been to [Drangleic Castle](#) he will sell the [Executioner Set](#) for 25,100 souls
- Travel to the [Harvest Valley / Poison Pool](#) bonfire.

Harvest Valley (Levels 65-70) [15]

- Explore the poison fog to get the [Lifegems](#), Souls, [Titanite Shards](#), [Torch's](#), a [Sunlight Medal](#), [Small Smooth and Silky Stones](#), [Titanite Chunks](#), [Poison Throwing Knives](#) a [Fragrant Branch of Yore](#) a [Fire Seed](#), [Divine Blessing](#) and a [Raw Stone](#)
- Speak to [Lonesome Gavlan](#) in the cave
- Return to the bonfire and travel back to [The Lost Bastille/ Steady Hand McDuff's](#) bonfire.
- Return to bonfire you ignored earlier, which was blocked by [Straid Of Olaphis](#). Un-Petrify him now
 - [Straid Of Olaphis](#) will trade rare items for boss souls
- Travel back to the [Harvest Valley / Poison Pool](#)
- Continue past the Poison Gas and collecting the [Torch](#) and [Hexing Urns](#) from the next area.
- Open the gate and light the bonfire.
- Kill the 3 [Crystal Lizards](#).
- Head through the left tunnel, and bate the [Banedigger](#) into smashing the walls for the [Old Knight Pike](#), [Old Knight Greatshield](#), a [Soul Of A Lost Undead](#), a [Torch](#) ,a [Radiant Lifegem](#) and a [Smooth & Silky Stone](#)
- Collect the [Poison Stone](#) and [Rotten Pine Resins](#) and loop back to the central area.
- Go back to the left tunnel, and drop to the right for a [Simpleton's Spice](#), [Skeptic's Spice](#), [Lifegems](#), a [Large Titanite Shard](#), a [Titanite Shard](#), a [Large Soul of a Brave Warrior](#), [Green Blossoms](#), a [Petrified Something](#) and a [Crystal Lizard](#) to kill dropping back down to the central area
- Head right for a collect a [Fading Soul](#), a [Simpleton's Spice](#), a [Large Titanite Shard](#), [Titanite Shards](#), a [Titanite Slab](#), a [Soul of a Brave Warrior](#), a [Human Effigy](#), a [Smooth & Silky Stone](#), the [Chameleon Sorcery](#), a [Dragon Charm](#) and a [Washing Pole](#)
- Go under the windmill into the cave to optionally join the [Heirs of the Sun covenant](#) and learn the 'Praise the Sun' gesture.
- Enter [Earthen Peak](#) using the lower entrance, nearest the wall.

Earthen Peak (Level 65-70) [35]

- Collect the [Estus Flask Shard](#) from the end of the corridor.
- Talk to [Lucatiel of Mirrah](#) to get the [Ring of Steel Protection +1](#)

- Use a [Pharros Lockstone](#) to collect the [Poisonbite Ring](#) and a [Soul Of A Proud Knight](#).
- Return to [Earthen Peak's](#) main entrance
- Get the [Skeptic's Spice](#) and the [Torch](#) from the trapped chest.
- Make the difficult jump for [Soul of a Nameless Soldier](#), [Titanite Shards](#), a [Heavy Crossbow +3](#), and [Heavy Bolt](#).
- Go through the fog gate and kill the [Covetous Demon](#) boss
 - You will get the [Covetous Demon Soul](#) and 13,000 souls
- Light the Bonfire and continue onwards to collect a [Pike](#)
- Cross the bridge and up the ladder to light the next bonfire
- Light your [Torch](#) at the bonfire and set the windmill blades alight. They are guarded just outside the bonfire room by a Grave Warden
- Head upstairs, and collect the [Black Firebombs](#), [Manikin Mask](#) and [Flame Butterfly](#).
- Go up the ladder and down the right hand corridor guarded by a [Undead Pyromancer](#).
- Jump the gap, and get a [Pharros Lockstone](#) from the trapped chest
- Turn right and talk to [Mild Mannered Pate](#) in the first room.
- Drop down onto the wooden platform in the next room and head outside.
- Open the gate shortcut and collect the items from the ledge.
- Hug the wall round and speak to [Laddersmith Gilligan](#)
 - You can pay him 2,000 souls to lower a ladder so you can get a [Pharros Lockstone](#) and [Twinkling Titanite](#) from the ledge. Alternatively, you can survive the fall if you're brave.
 - Talk to him to learn the Prostration gesture
 - He will Move to the Pit in [Majula](#) once the area boss has been defeated.
- Head back to the large wooden platform, pulling the lever to raise it. Collect the [Mirrah Shield](#) and the Soul with the platforms help.
- Head to the end of the corridors and jump across the gap to get the [Radiant Lifegem](#), a [Soul Of A Brave Warrior](#) and [Crimson Water](#)
- Jump back and down the gap to open the door leading to [Pates](#) room, and talk to him again.
- Go back through the door you just opened and drop down to the platform below get the [Great Heavy Soul Arrow](#) and [Lightning Spear](#)
- Make the difficult jump to get the [Poisonous Broadsword](#) and [Human Effigy](#).
- Return to the bonfire, up the ladder, this time going left.
- Open the Illusionary Wall to get the [Spell Quartz Ring +1](#).
- Kill the [mimic](#) for the [Dark Gauntlets](#) and the [Work Hook](#). Ignore the Pharros Mechanism.
- Head to the balcony and open the two illusionary walls, to get a [Petrified Something](#) and light the bonfire.
- Drop down, collect the [Poison Stone](#).
- Go through the fog gate and kill the [Mytha The Baneful Queen](#) boss
 - You will get the [Mytha, the Baneful Queen Soul](#) and 20,000 souls
- Light the [Iron Keep](#) bonfire
- Return to [Majula](#). When leveling, make sure you save 13,400 souls.

The Pit / Grave Of Saints (Levels 45-55) [26]

- Talk to [Sweet Shalquoir](#) and buy the [Silvercat Ring](#).

- Equip the [Silvercat Ring](#), and remove the rest of your armor.
- Drop down on to the first set of logs in the pit to get a [Radiant Lifegem](#)
- Drop down on to the second set of logs to get a [Pharros Lockstone](#)
- Drop down again and then do a running jump across to get the [Poison Mosses](#)
- Drop down on to the ledge, go inside and use the bonfire.
- Return to the pit, and keep dropping until you get the [Ring of the Evil Eye +1](#)
 - If you cannot survive the fall from the bonfire's ledge, teleport back to [Majula](#) and drop down to where you picked up the [Poison Mosses](#), dropping down to the next set of logs instead of the ledge.
- Drop down to the next ledge, collect the item from the corpse and head up the stairs.
- Quickly kill the [crystal lizard](#) and jump across the gap in the broken bridge.
- Open the metal chest to get the [Ash Knuckle Ring](#). Ignore the item on the ledge for now and drop down.
- Avoid the explosions and clear the items from the water. Exit the door leading to a [Syan Soldier](#). and loot the chest he guards for a [Sublime Bone Dust](#).
- Use a [Homeward Bone](#) to return a bonfire. Teleport to [Majula](#) to burn your bone dust, then travel to the [Grave Of Saints / Harval's Resting Place](#) bonfire.
- Head into the cave and collect [Large Soul Of A Nameless Soldier](#)
- Go upstairs for [Small Smooth and Silky Stones](#)
- Use a [Pharros Lockstone](#) on the contraption opposite the raised bridge to lower it so you can get the [Poison Mosses](#), the [Whisper Of Despair](#) Hex and [Torch](#)
- Go back across the bridge and up the ladder and collect the [Homeward Bones](#)
- Light the bonfire.
- Go through the fog gate and kill the [Royal Rat Vanguard](#) boss
 - You will get the [Royal Rat Tail](#), the [Royal Rat Vanguard Soul](#) and 11,000 souls
 - Go talk to [The Rat King](#) and optionally join the [Rat King Covenant](#)
- Drop down to the walkway, collecting the [Pharros Lockstone](#) on the way down.
- Collect the [Bleed Stone](#) at the end of the walkway.
- Make the difficult jump to the item you missed earlier, the [Disc Chime](#)
- Drop down and go down the ladders to get the [Human Effigy](#), [Radiant Lifegem](#) and a [Token of Spite](#) at the bottom.
- Drop through the first roof and light the bonfire.

The Gutter (Levels 65-75) [30]

- Try to light every sconce on the way. The steps below assume you don't fall through a collapsible floor unless stated.
- Get the [Dung Pies](#) and cross the bridge.
- Cross 2 bridges, up the ramp and drop to the area below
- Collect the [Soul of a Nameless Soldier](#) before dropping off towards the wooden structure
- Climb the ladder on its side and jump to the ledge for a [Ring of Soul Protection](#) .
- Light the Sconce on this ledge will cause the NPC [Melinda the Butcher](#) to invade.
- Jump into the doorway halfway up the wooden structure.
- Kill the [mimic](#) to get the [Lightning Winged Spear](#) and [Dark Armor](#).
- Make your way back to the ledge and roll onto the wooden ramp below.

- Collect the [Lifegem](#) and return to the bonfire.
- Cross the first bridge and fall through the platform.
- Take a running rump across to the platform with 6 sconces.
- Cross the bridge, drop down the hole and get the [Dark Pyromancy Flame](#) and [Rotten Pine Resins](#)
- Climb the ladders and collect the [Large Soul Of A Nameless Soldier](#), [Twinkling Titanite](#), [Human Effigy](#), [Fragrant Branch of Yore](#) and [2x Smooth & Silky Stone](#)
- Make the small hop to the platform with three Sconces and cross the bridge.
- Collect the [Black Firebombs](#) before dropping down onto the same
- Collect the [Titanite Chunk](#) and the [Tattered Cloth Set](#)
- Jump across to the ledge, and kill the Heide Knight who drops the [Heide Lance](#) and [Heide Iron Mask](#)
- Collect the [Aurous Set](#) before climbing the long ladder.
- Collect the [Estus Flask Shard](#), a [Bandit Great Axe](#), [Flame Butterflies](#) and a [Soul of a Proud Knight](#)
- Use the zipline and return to rope bridge you crossed earlier.
- Cross the second rope bridge and head into the cave for the [Wicked Eye Greatshield](#)
- Continue along the plank and drop to the platform below.
- Get the [Poison Arrows](#) and head into the next cave to collect the [Poison Moss](#).
 - The Giant Ant Queen can be killed for more [Poison Moss](#), but if left alive she will release a gas that will heal you but damage your equipment slowly.
- Head through the fog door, break the wall and rest at the bonfire.
- Go down the ladder and collect the [Dung Pies](#), [Rotten pine resins](#) and the [great club](#).
- At the bottom, if you have lit every scone in the Gutter, a NPC Invader will spawn. Kill him to get the [Black Witch Veil Set](#).
- Collect the [Lifegems](#), [Dark Fog](#) and a [Torch](#).
- Destroy the Heart Shaped Jars, watching your equipment degradation and drop down to get the [Fragrant Branch of Yore](#) before heading to [Black Gulch](#).

Black Gulch (Levels 65-75) [22]

- Light the bonfire inside the left-hand cave
- Follow the path until a rock juts out on the left wall and drop down to the right
- Talk to [Lucatiel of Mirrah](#) in the cave.
- Drop back to the main area and collect the [Shotel](#), the [Great Magic Weapon](#) sorcery the [Large Soul Of A Nameless Soldier](#), the [Scraps Of Life](#) Hex and a [Torch](#). [The Forlorn](#) may invade you.
- Pass the second [Cragripper](#) and drop down to a ledge on your right.
- You will land in front of a locked door and a path leading down the cliff face.
- Kill the two Great Giant Warriors in the cave for a [Soul Of A Giant](#) and the [Forgotten Key](#).
- Get the [Ring of Giants + 1](#), a [Petrified Dragon Bone](#) and 4 [Silver Talismans](#) before using the cage elevator to get back to the main area. This may trigger the NPC invasion of [Woodland Child Gully](#)
- Drop back down to the locked door you passed and open it with the [Forgotten Key](#)
- Talk to [Darkdiver Grandahl](#). This is the first of three locations where you need to talk to him to be able to join the [Pilgrims Of Dark](#) covenant
- Head back to the main area, and find the remaining [Radiant Lifegem](#) and [Divine Blessing](#).
- Follow the edge of the cave round, and unpetrified the Hollow blocking the bonfire.
- Go to the fog gate and kill [The Rotten](#) boss

- You can summon [Lucatiel of Mirrah](#) beside the bonfire
- This is the second of at least three boss fights you need to summon her for and have her survive to complete her quest
- You will get the [Soul of the Rotten](#) and 47,000. On New Game+ you will also get the [Old Dead One Soul](#)
- Grab the [Fire Seed](#), Petrified Something, Simpleton's Spice and Skeptic's Spice before lighting the Primal Bonfire, which will take you back to [Majula](#).
- Before you level up, buy the Long ladder for 12,000 souls from [Laddersmith Gilligan](#), he will give you the [Melu Scimitar](#) in return.
- Slide down the ladder and open the door using the Forgotten Key.
- Open the door using the Forgotten Key to get the [Soul Vortex](#) Sorcery, [Witchtree Branch](#), [Witchtree Bellvine](#), [Great Lightning Spear](#) Miracle and the [Dragon Talon](#)
- Return to [The Gutter / Upper Gutter](#) bonfire and head to the platform with 6 Sconces in a circle
- Go up the ladder and get [Havel's Set](#) and [Havel's Greatshield](#) before travelling to the [Iron Keep / Threshold Bridge](#) bonfire.

Iron Keep / Belfry Sol (Levels 80-90) [47]

- There are a few hidden items here which require a huge fire resistance to get too. I have only mentioned the rarer items in this guide.
- Go across the bridge into the castle. You will get invaded by an NPC [Fencer Sharron](#).
- Get the Iron Key from within the flames.
- Talk to [Magerold of Lanafir](#) and buy the [Fragrant Branch of Yore](#) for 7,500 souls.
 - If you have any [Skeptic's Spice](#) or [Simpleton's Spice](#) he can also incense your spells to lower their Intelligence or Faith requirements
 - Spend 10,000 Souls and he will give you the [Covetous Gold Serpent Ring +1](#)
- Go upstairs, get the [Pharros Lockstone](#) and open the hidden door.
- Collect the [Fire Arrows](#), open the second hidden door and head outside.
- Follow this path to the end and collect the [Life Ring+1](#), [Twinkling Titanite](#), [Soul of A Proud Knight](#), and [Repair Powder](#).
- Pull the level to lower the bridge.
- Cross the bridge and jump to the pillar for a [Large Soul Of Nameless Soldier](#) and a [Red Leech Troches](#)
- Jump down and pull the second lever.
- Jump onto the stairs and rotate the valve on the door to turn the furnace off.
 - Head down the stairs if you have a high fire defense and get the [Phoenix Parma Shield](#) at out of the chest
- Open the metal door next to the lever. Collect the [2x Large Titanite Shard](#) and a [Petrified Dragon Bone](#) from inside and the [Old Radiant Lifegem](#) and a [Green Blossom](#) from up the ladder.
- Head back over the bridge, ignore the fog gate for now and make the difficult jump to get [Zweihander](#).
- Make your way back to the fog gate and kill [Smelter Demon](#) boss
 - You can summon [Lucatiel of Mirrah](#) outside the fog gate
 - This is the third of at least three boss fights you need to summon her for and have her survive to complete her quest

- You will get the [Smelter Demon Soul](#) and 32,000
- Once defeated, you can buy the [Smelter Demon Set](#) from [Maughlin The Armorer](#) if you've spent at least 1,000 souls with him.
- Get the [Porcine Shield](#) and [Flame Butterflies](#) and light the bonfire.
- Return to the boss room and kill [The Pursuer](#) to get the [Ring of Blades +1](#)
- Go across the bridge and open the door to the left.
- Use a [Pharros Lockstone](#) and get the [Thunder Quartz Ring +1](#) before going and lighting the bonfire.
- Head up the ladder, talk to the [Belfry Guard](#) and to join the [Bell Keepers](#) covenant
- Go through the fog gate, get the [Simpleton's Spice](#) and pull the lever to ring the bell.
- Head up to the rooftop, get the [Simpleton's Spice](#) before dropping of the roof the other side of the iron rails.
- Get another [Simpleton's Spice](#), the [Immolation Pyromancy](#) Spell a [Human Effigy](#) and [Triclops Snake Troches](#).
- Open the Illusionary wall the right for the [Black Knight Greatsword](#), [Protective Chime](#) and [Grand Spirit Tree Shield](#)
- Drop down, and make your way back to where the [Pharros Contraption](#) was
- Pull the lever to lower the platform ahead of you.
- Head up the stairs but ignore the platforms for now.
- Kill the [Crystal Lizard](#) and collect the [Large Soul Of Proud Knight](#) and a [Radiant Lifegem](#).
 - If you can survive the lava path, you can collect a [Fire Seed](#) and the [Chaos Storm Pyromancy](#)
- Cross the platforms towards the fog gate for some souls and a [Monastery Charm](#)
- Go back to the platforms and up the ladder.
- Collect the [Destructive Greatarrows](#), An NPC invader, [Oliver the Collector](#) will invade. Kill him to get the [Minotaur Helm+2](#)
- Ignoring the Pharros Contraption and collect the [Simpleton's Spice](#) and [Black Knight Greataxe](#) from the roof.
- Drop down the hole onto the platforms, collecting the [Cracked Red Eye Orb](#) and a [Torch](#) on the way down.
- Land on the outer rim of the lava pot and collect the [Covetous Gold Serpent Ring](#)
- Head down the stairs into the trapped caged rooms.
- Go up the ladders, light the bonfire and press the switch to turn the traps off.
- Collect the [Lightning Short Bow +1](#) if you missed it earlier.
- Head in to the fog gate and kill the [Old Iron King](#) boss
 - You will get the [Old Iron King Soul](#) and 48,000 souls. On New Game + you will also get the [Old King Soul](#)
- Collect the [Petrified Something](#) and light the primal bonfire that will warp you back to [Majula](#). When leveling make sure you save 5,800.

Shaded Woods (Levels 80-90) [40]

- Speak to [Sweet Shalquoir](#) and buy the [Ring of Whispers](#).
- Collect the [Divine Blessing](#) on the way to the [Shaded Woods](#) and talk to [Benhart Of Jugo](#)
- Pick up the [Lifegems](#), [Homeward Bones](#) and [Lloyd's Talismans](#) from the building

- Un-petrify [Rosabeth of Melfia](#) and exhaust her dialog. She will ask for some cloths before returning to [Majula](#).
- Pull the switch to open the door, and Light the bonfire.
- Collect the [Estus Flask Shard](#), the [Soul Of A Proud Knight](#) and the [Human Effigy](#) from upstairs.
- Follow the path, collecting the [Fading Soul](#) and a [Pharros Lockstone](#) on the way to the crossroads bonfire.
- Head North to collect the [Red Tearstone Ring](#) before turning back.
- Head East into the mist and collect [Lloyd's Talismans](#), the [Old Sun Ring](#), the [Chloranthy Ring +1](#) the [Soul Of A Proud Knight](#), [Human Effigy](#), [Soul of a Nameless Soldier](#), [Amber Herbs](#) and the [Clear Bluestone Ring +1](#)
- Find and talk to the [Head Of Vengarl](#), learn the 'Decapitate' gesture and exhaust his dialog until he gives you [Vengarl's Helm](#)
- Find the nearby [Fire Seed](#)
- Find the steps leading to the next bonfire and light it.
- Collect the nearby [Radiant Lifegem](#). You may be invaded by the NPC [The Forlorn](#)
- Head into the ruined village. There are many petrified beings here, and it is very easy to run out of [Fragrant Branch of Yore](#). I would advise to only un-petrify the ones I tell you and ignore the rest until later.
- Turn left and follow the building round got [Flame Butterfly](#) and [Torch's](#)
- Enter the nearest building and head downstairs
- Go into the sand pit, Killing the [Crystal Lizard](#) and collecting the [Soul of a Brave Warrior](#), a [Pharros' Lockstone](#) and the [Dark Scythe](#) on the way.
- Equip the [Ring of Whispers](#) and talk to [Manscorpion Tark](#) and exhaust his dialogue
- Return to the ruined village And clear the houses to your left to get a [Pharros' Lockstone](#) and a [Soul of a Brave Warrior](#).
- Head back the building with the bonfire inside it and hug the wall leading right
- Enter the building with a basilisk in it and un-petrify the Lion Warrior
- Open the chest he guards for a [Fragrant Branch of Yore](#) , the [Lion Mage Robe](#), [Lion Mage Cuffs](#) and [Lion Mage Skirt](#).
- Climb the two towers across from you and exhaust [Creighton the Wanderer](#) dialog
- Pick up the [Soul Of A Brave Warrior](#) and a [Skeptic's Spice](#) and drop back down.
- Head to the nearby cliff, and drop onto the lower ledge for a [Soul Of A Brave Warrior](#), [Firebomb](#) and [Magic Bolts](#)
- Un-petrified the [Lion Warrior](#), and kill him for the [Fang Key](#)
- Return to the tower [Creighton](#) was in and fall through the trap door in the nearby long grass.
- Get the [Homing Soul Mass](#) Sorcery and talk to [Darkdiver Grandahl](#). This is the second of three locations where you need to talk to him to be able to join the [Pilgrims Of Dark](#) covenant
- Drop down, get the [Twinkling Titanite](#) and open the door using the [Fang Key](#).
- Talk to [Weaponsmith Ornifex](#) until you exhaust her dialog and collect the [Fragrant Branch of Yore](#)
- Return to the towers and head up the hill
- Head in to the fog gate and kill the [Scorpioness Najka](#) boss
 - Lure her into smashing the tree down to get the [Flame Butterfly](#)
 - You will get the [Scorpioness Najka Soul](#) and 23,000
- Continue [Doors Of Pharos](#), collect the [Prism Stones](#) and light the bonfire.

- Return to [Manscorpion Tark](#) with the Ring of Whispers equipped to get a [Fragrant Branch of Yore](#) and learn the Warmup gesture
- Un-petrify the nearby Lion and kill [Headless Vengarl](#) for the [Vengarl's Set](#).
 - The [Head Of Vengarl](#) will now sell the Red Rust Sword, Red Rust Scimitar and Red Rust Shield
- Return to the broken bridge bonfire and jump from the left window onto a broken bridge for the [Sublime Bone Dust](#) and [Soul Of a Brave Warrior](#) a [Twilight Herb](#) and the [Black Knight Halberd](#).
- Warp to the [Doors Of Pharros / Gyrm's Respite](#) bonfire

Doors Of Pharros (Levels 80-90) [13]

- Head up the stairs for a [Dragon Charm](#) and a [Lifegem](#).
- Talk to [Lonesome Gavlan](#),
 - Buy and sell anything you need; however, he will now reside here indefinitely.
- Return to the bonfire and go through the other tunnel. You will be invaded by an NPC [Bowman Guthry](#)
- Collect the [Amber Herbs](#), a [Gyrm Axe](#) and a [Torch](#).
- Find the big closed door with Pharros Lockstones on either side of it and one in the water. Activate the one in the water for the [Santier's Spear](#), before moving to the next cave.
- Collect the [Twisted Barricade](#) Hex and [Soul Of A Proud Knight](#)
- Use a [Pharros Lockstone](#) on the first contraption you come across and drop to the area below for a [Fainstone](#) and [Twinkling Titanite](#).
- Follow the ramp up to drop back to where you were, and continue onwards to get a the [Titanite Chunk](#), [Petrified Dragon Bone](#). the [Large Soul Of A Nameless Soldier](#) and [Pharros Lockstone](#) before going to the next area
- Collect the [Soul Of A Brave Warrior](#) before lighting the bonfire
- Head in to the fog gate and kill the [Royal Rat Authority](#) boss
 - You will get the [Royal Rat Authority Soul](#), [Rat Tail](#) and 14,000 souls
- Head back to [Lonesome Gavlan](#), and continue up the steps past him.
- Kill the [Crystal Lizard](#) and collect the [Radiant Lifegem](#) up on the way to [Brightstone Cove Tseldora](#), and light the bonfire.

Brightstone Cove Tseldora (Levels 90-100) [55]

- Collect the souls, [Lacerating Arrows](#) (by breaking the scaffolding) a [Titanite Shard](#) from around the camp,
- Break the roof of the well, and jump down for 3 [Holy Water Urns](#)
- Kill the Mimic for [Dark Leggings](#) and the [Staff of Wisdom](#).
- Leave the camp, collecting the Souls and a [Large Titanite Shard](#)
- Enter the tunnel and collect the [Heavy Bolts](#) and the [Human Effigy](#).
- Open the illusionary wall for the [Priestess Set](#)
- Go through the fog gate and kill the [Prowling Magus & Congregation](#) boss
 - You can summon [Benhart Of Jugo](#) away back at the campsite in one of the tents

- This is the first of at least three boss fights you need to summon him for and have him survive to complete his quest
- You will get a [Titanite Slab](#) and 7,000 souls
- Leave the building, climb the ladder in the left alcove for [Fading Souls](#), [Bonfire Ascetic](#), [Cleric's Small Shield](#) and [Skeptic's Spice](#)
- Talk to [Cromwell The Pardoner](#) to have your sins pardoned and buy anything you need from him
 - If you have at least 35 Faith he will give you the [Ring of Resistance](#)
- Light the bonfire.
- Collect the [Soul Of A Proud Knight](#) and the [Wilted Dusk Herbs](#) before using the zip line.
- Kill the Crystal Lizard and enter the house to watch [Mild Mannered Pate](#) and [Creighton The Wanderer](#) fight and choose one of them to kill
- If you kill [Mild Mannered Pate](#) he will drop [Pates Spear](#) and the [Ring Of Thorns](#), while [Creighton The Wanderer](#) will drop [Creighton's Steel Mask](#)
 - Depending on who you kill, [Merchant Hag Melentia](#) will now sell the rest of either [Pate's Set](#) or [Creighton's Set](#).
- Talk to the survivor and get the [Tseldora Den Key](#)
- Grab the [Charcoal Pine Resins](#), open the back door to the house and get the [Torch](#).
- Kill the [Crystal Lizard](#) get the [Titanite Chunks](#)
- Drop down to the small ledge to the left of the [Titanite Chunks](#) for the [Southern Ritual Band](#) +1. After this, use a homeward bone and return to the top of the zipline.
- Go down the zipline and drop down onto the rocks for [Titanite Chunk](#) a [Twinkling Titanite](#)
- Use a homeward bone and return to the zipline.
- Go down the zipline, drop onto the first rock from before and jump into the house for a [Large Titanite Shard](#)
- Use a homeward bone and return to the zipline.
- Go down the zipline, drop onto the wooden platform to your right and drop again onto the platform the [Hollow Mage](#) stands on and collect the [Estus Flask Shard](#)
- Use a homeward bone and return to the zipline.
- Just before the zipline is a ledge to your right you can drop down to
- Enter the building, light the bonfire and open the shortcut to the bottom of the village. You may be invaded by NPC [Bowman Guthry](#).
- Go next door and talk to [Weaponsmith Ornifex](#), getting the [Pharros Lockston](#) and [Flame Butterfly](#) in her workshop. She will trade boss souls for rare weapons and shields
- Head next door for a [Petrified Dragon Bone](#)
- Smash the bookshelves for the [Crescent Axe](#) and [Soul Vortex](#)
- Drop through the hole in the wall for a [Titanite Chunk](#).
- Go into the house on the opposite side of the pit for a [Large Titanite Shard](#)
- Drop into the next courtyard and attack the door that's 'Too Heavy to open'
- Use the [Tseldora Den Key](#) and collect the [Engraved Gauntlets](#) and the [Rusted Coins](#) from the trapped chest.
- Head through the archway to a wooden plank across a spike pit. If you have enough healing items, grab the [Titanite Shard](#), [Titanite Chunks](#), [Titanite Slab](#) and [Torch's](#) from the spike pit.
- Head inside the building and collect the items from behind the bench.
 - The door on the right of the room is opened using the [Brightstone Key](#), which you will get for killing the boss of this area
- Pull the right lever to get the [Homeward Bones](#)

- Pull the left ladder, go up the ladder and start making your way down the maze of webs
- Make your way down, collecting the [Torch](#), [Pharros Lockstone](#), [Wilted Dusk Herbs](#), the [Radiant Lifegem](#), [Twilight Herb](#), [Simpleton's Spice](#) and [Corrosive Urns](#)
- Go through the fog gate and kill [The Duke's Dear Freja](#) boss
 - You will get the [Soul Of The Duke's Dear Freja](#) and 42,000 souls. One New Game+ you will also get the Old Paledrake Soul
- Examine the red light in the room before going through the tunnel and killing the Duke to get the [Brightstone Key](#), a [Fragrant Branch of Yore](#) and the [Dark Quartz Ring +1](#)
- Light the primal bonfire to return to [Majula](#),
- [Merchant Hag Melentia](#) will now sell Pate or Creighton's Armor set.
- Travel back to the [Brightstone Cove Tseldora / Lower Brightstone Cove](#) bonfire
- Go into the building across the spike pit and open the locked door for the [Black Knight Ultra Greatsword](#), the [Great Fireball](#) Pyromancy and a [Fire Seed](#)
- Warp back to Shaded Wood, and talk to [Manscorpion Tark](#) for the [Black Scorpion Stinger](#) and the [Second Dragon Ring](#).
- Return to the bonfire and travel to [The Lost Bastille / Straid's Cell](#) bonfire
- Open the cell next to him using the [Bastille Key](#) to get the [Petrified Dragon Bone](#) and [Firebombs](#)
- Go downstairs and outside the gate you opened when you were last here
- Collect the Lifegem from the wall and go through the fog gate in [Sinner's Rise](#)

[Sinner's Rise](#) (Levels 95-105) [15]

- Climb the ladder and light the bonfire
- Make your way down the building, collecting the [Large Soul Of A Lost Undead](#) and the [Human Effigy](#)
- Go down the elevator, jumping onto the platform near the bottom to get the [Lacerating Knives](#)
- Find the Illusionary wall in right hand alcove, and head outside to get the [Northern Ritual Band](#) and [Bleed Stone](#)
- Head back in and collect the [Blossom Kite Shield](#), [Large Soul of a Nameless Soldier](#), a [Pharros' Lockstone](#) and a [Soul Of A Proud Knight](#)
- Kill the [Heide Knight](#) of the [Heide Spear](#) and open the gate leading to the fog gate.
- Collect the [Radiant Lifegem](#) before going up both stairways, unlocking the doors and using a flame butterfly to ignite the oil (and to get a [Smooth and Silky Stone](#))
- Go through the fog gate and kill [Lost Sinner](#) boss
 - You can summon [Lucatiel of Mirrah](#) away back at the bottom of the elevator
 - This is the fourth of at least three boss fights you need to summon her for and have her survive to complete her quest
 - You will get the [Soul of the Lost Sinner](#) and 45,000 souls. On New Game+ You will also get the [Old Witch Soul](#)
- Grab the [Fragrant Branch of Yore](#) and [Elizabeth Mushroom](#) from the chest and try to light the primal bonfire.
- Finish Aldia's Dialog
- Light the Primal Bonfire to return to [Majula](#),
 - You can now buy the [Penal Set](#) from [Maughlin the Armourer](#)

Shrine Of Winter (Levels 95-105)[5]

- Travel to the [Shaded Woods / Ruined Fork Road](#) bonfire and head West
- Open the door and proceed along the linear path, collecting the Divine Blessing, a Large Soul of a Nameless Soldier and a [Human Effigy](#).
- Go through the tunnel and up the steps, collecting the Holy Water Urns from behind the bolder at the top of the steps.
- Kill the [Crystal Lizard](#), holding a very nice 3x [Titanite Chunk](#), and a [Titanite Slab](#).
- Head towards the Emerald Herald who is waiting just ahead of you.

Drangleic Castle (Levels 95-105) [33]

- Talk to the [Emerald Herald](#) and exhaust her dialogue.
- Head to the castle door and killing the royal soldiers next to the giant golems
- Collect the [Fire Seed](#) and the [Great Combustion](#) spell before entering the castle.
- Exhaust [Chancellor Wellager](#) dialogue to learn the This One's Me gesture
- Head through the stairwell. And collect the [Sublime Bone Dust](#)
- Go down the ladder, through the two blue doors and light the bonfire.
- Quickly warp to the [Undead Purgatory](#) bonfire and buy the [Executioner Set](#) from [Titchy Gren](#) before returning.
- Head into the statue room, killing enemies near the doors top open them:
 - The second room on the left has a [Pharros Lockstone](#)
 - The second room on the right has a [Mastodon Greatsword](#)
 - The third room on the right has a [Royal Soldier's Ring + 1](#)
 - The third room on the left has a collapsible floor.
- Fall down the collapsing floor to pick up the [Faraam Set](#)
- Light the bonfire and talk to [Darkdiver Grandahl](#). You can now optionally join the [Pilgrims Of Dark](#) covenant, and access the [Dark Chasm Of Old](#) areas. These are covered in a later section.
- Warp back to [Drangleic Castle / King's Gate](#) and back into the statue room.
- Go in to the first room on your right, collecting the [Frozen Flower](#) (The Key to the third DLC) the [Dark Arrows](#), [Soul Of A Hero](#), [Old Radiant Lifegems](#) and [Monastery Charm](#) from the pool of acid.
- Collect the the [Elizabeth Mushroom](#) and the [Corrosive Urns](#) from the pool of acid
- Collect the [Large Soul of a Brave Warrior](#) and a [Twinkling Titanite](#) from the mask room
- Collect the [Fire Greatarrows](#) and [Destructive Greatarrows](#), [Torch's](#), and a [Petrified Dragon Bone](#) near the cursed painting.
- Head outside and up the steps, looking for a ladder on your left.
- Get the [Soul Of A Brave Warrior](#) and use the illusionary wall to rest at the bonfire.
- Collect the [Hunter's Blackbow](#) and [Dark Arrows](#)
- Carry on up the steps and speak to the Queen
- Go through the fog gate and kill [Dragonriders](#) boss
 - You will get the [Dragonrider Soul](#) and 26,000 souls
- Go through to the next room, light the bonfire and talk to [Benhart Of Jugo](#)

- Go down the stairs, up the ladder and activate the golem to power the elevator.
- Collect the [Old Knight Hammer](#), [Caitha's Chime](#) and the [Soul Greatsword](#) Sorcery and head upstairs.
- Kill the [Executioner's Charriot](#) to collect [Gower's Ring of Protection](#)
- Collect the [Firestorm](#) Pyromancy, the [Petrified Dragon Bone](#) and a [Washing Pole](#) from the mimic
- Go through the smaller door, collecting the [Repair Powder](#), [Flame Butterflies](#) and a [Estus Flask Shard](#) and opening the shortcut back to the bonfire.
- Head up the elevator to collect [Key To King's Passage](#), [Soul Vessel](#), [Fire Seed](#) and [Strong Magic Shield](#).
- Head down the elevator and open the door.

King's Passage (Levels 95-105)[8]

- Collect the [Alluring Skulls](#), [Lifegem](#) and A [Petrified Something](#) from behind the pillars
- Go through the fog gate and kill the [Looking Glass Knight](#) boss
 - You can summon [Benhart Of Jugo](#) to the left of the fog gate
 - This is the second of at least three boss fights you need to summon him for and have him survive to complete his quest
 - You will get the [Looking Glass Knight Soul](#) and 25,500 souls
- Go out the archway and collect the [Soul Bolt](#) Sorcery, [Spell Quartz Ring +2](#) and the [Bonfire Ascetics](#) before taking the elevator down.
- Get the [Green Blossom](#) from behind the branches and light the bonfire.
- [Chancellor Wellager](#) will now sell more items

Shrine of Amana (Levels 95-105) [27]

- Climb down the tower, collecting a [Wilted Dusk Herb](#), [Skeptic's Spice](#) and a [Large Soul Of A Nameless Soldier](#). Make sure you hit the corpse from the branch.
- Get the [Flame Butterfly](#) and [Twinkling Titanite](#) that you knocked down, along with the [Elizabeth Mushroom](#) and [Human Effigies](#) on the way to the hut.
- Talk to the first [Milfanito](#) to exhaust her dialog and get a [Smooth and Silky Stone](#)
- Go out the back door and collect the Souls, [Crimson Waters](#), [Bleeding Serum](#), , [Skeptic's Spice](#), a and [Torch's](#).
- Go in to the cave, making sure you collecting the [Dragon Charm](#) in the submerged chest
- Collect the [Twinkling Titanite](#) and [Smooth and Silky Stones](#) before going through the fog gate and lighting the bonfire.
- Get the [Helix Halberd](#) by using a [Pharros Lockstone](#) to the left of the ramp, in between the pillars.
- Collect the [Dragon Charm](#), [Estus Flask Shard](#) and the [Miracle Sunlight Blade](#) before heading to the next hut
- Grab the [Large Soul Of A Proud Knight](#), [Old Radiant Lifegem](#) and a [Smooth & Silky Stone](#) before leaving out the back door.
- Find the submerged chest with the [Fire Tempest](#) Pyromancy near a group of Cursed Urns.

- Wade through the water into the overgrown cave, and smash the branches to find the [Singer's Dress](#) and [Life Ring +2](#)
- Grab the [Alluring Skulls](#) a [Soul Of A Hero](#) and a [Divine Blessing](#). before going through the fog gate and lighting the bonfire.
- Collect the [Souls](#), [Green Blossom](#), a [Sceptic's Spice](#), a [Red Iron Twinblade](#), a [Petrified Dragon Bone](#) and [Homing Crystal Soulmass](#) from the podium. You will be an NPC invader [Peculiar Kindular](#)
- Get the [Large Soul Of A Proud Knight](#) and [Green Blossom](#) on the way to the third hut
- Go through the fog gate and kill the [Demon Of Song](#) boss
 - You will get the [Demon of Song Soul](#), the [Key to the Embedded](#) and 26,000 souls
- Leave the boss arena, collect the [Magic Arrows](#) and unpetrified the hollow blocking the bonfire.
- Light the bonfire and travel back to the [Drangleic Castle / Central Drangleic Castle](#).
- Travel up the elevator
- Open the cage with the [Key to the Embedded](#) and talk to the third [Milfanito](#) to get the [Ring Of The Dead](#)
- Travel back to [Shrine of Amana / Rise Of The Dead](#)
- Go upstairs and open the door, which only opens if you are hollow.
- Head into the building to talk to the [Milfanito](#), who will give you a [Fire Seed](#), [Divine Blessing](#) and [Smooth and Silky Stone](#)
- You can pray at this alter to regain your humanity.
- Go downstairs to get another [Fire Seed](#) and the [Manslayer](#)
- Return to the bonfire and head back up to a door being guarded by a [Syan Soldier](#).
- Take the elevator down to the undead crypt.

Undead Crypt (Levels 100-110) [22]

- [Aldia, the Scholar of the First Sin](#) will appear when you try to Light the bonfire. Exhaust his dialogue, making sure you actually light the bonfire.
- Collect the [Radiant Lifegem](#) and the [Large Soul Of A Nameless Soldier](#)
- Continuing into the crypt until [Grave Warden Agdayne](#) talks to you. Exhaust his dialogue to learn the 'Have Mercy' gesture
- Drop down to the left of the stairs for a [Simpleton's Spice](#) and a [Soul Of A Hero](#), the [Crushed Eye Orb](#) and [Fire Seed](#)
- Head to the fog gate and drop down to the Statue.
 - Optionally light the statue for better visibility, but multiple NPC invaders will appear throughout the crypt
- Get the [Soul Vessel](#) and the [Soul Of A Hero](#) and light the bonfire.
- Head into the room with multiple statues and collect the [Simpleton's Spice](#), [Black Firebombs](#), [Titanite Chunk](#) and [Petrified Dragon Bone](#), [Dried Fingers](#), [Bonfire Ascetic](#) and [Twinkling Titanite](#)
- Head into the next room and get the [Soul Of A Lost Undead](#) and the [Bracing Knuckle Ring +2](#) from the corpses
- Collect the [Soul Of A Hero](#) and [Divine Blessing](#) from around the room, and the [Avelyn](#) and [Heavy Bolts](#) behind the hidden wall. You will be invaded by a NPC, the [Nameless Usurper](#)
- Drop down into the room below, and get the [Large soul of a Proud Knight](#) and a [Dragon Charm](#)
- Open the illusory wall for the [Great Lightning Spear](#) and [Olenford's Staff](#)

- Leave the room and open the shortcut to the bonfire.
- Get the [Magic Stone](#) and [Darknight Stone](#) and head to the fog gate and kill the [Velstadt The Royal Aegis](#) boss
 - You will get the [Soul of Velstadt](#) and 37,500 souls
- Collect the [King's Ring](#) next to [King Vendrick](#). Do not attack him [King Vendrick](#) yet.
- Speak to the [Emerald Herald](#) who will have appeared nearby.
- Return to [Grave Warden Agdayne](#) for the [Agdayne's Armor Set](#) and [Darkdrift](#) before returning to [Majula](#)
- Buy the [Ladder Miniature](#) for 7,999 souls from [Laddersmith Gilligan](#)
- Go to where [Licia Of Lindeldt](#) Rests. When you approach the [Crushed Eye Orb](#) will start to tremble, allowing you to invade
 - She will drop the [Rotunda Lockstone](#), a [Soothing Sunlight](#) Miracle, the [Saint's Set](#) and the [Idol's Chime](#)
- Travel to the [Shaded Woods / Ruined Fork Road](#) bonfire and head North, putting on the [King's Ring](#) to open the door.

Aldia's Keep (Levels 100-100) [24]

- Collect the [Soul of a Nameless Soldier](#), a [Petrified Dragon Bone](#), [Poison Throwing Knives](#) and [Alluring Skulls](#) from the tall grass and the [Dark Mask](#) and [Sunset Staff](#) from the mimic
- Light the bonfire and talk to [Lucatiel of Mirrah](#). She will give you the [Mirrah Greatsword](#) and [Lucatiel's Set](#) if you completed her quest.
- Head into the keep, getting the [Radiant Lifegem](#) and the [Twilight Herb](#) along the way. You will be invaded by and NPC, [Aslatiel of Mirrah](#)
- Head into the room with the [Undead Dragon](#). He will wake when you light the 4 sconces around the Keep, and drop [Aldia's Key](#) once dead.
- Go under the stairs, ignoring the lever to the left.
- Head right and talk to [Royal Sorcerer Navlaan](#) if hollow to start his assassination quest. Kill the NPC's he asks or:
 - Mission 1) Show him the [Ladder Miniature](#) you bought for the [Dispelling Ring](#).
 - Mission 2) Finish [Cale the Cartographer's](#) quest by returning to him after the final boss for [Cale's Helm](#) for a [Simpleton's Spice](#)
 - Mission 3) Show him the [Sunset Staff](#) you just collected from the outside mimic a for the [Forbidden Sun](#) Pyromancy.
 - Mission 4) Show him the [Aged Feather](#) you will get in the next area to get the [Unleash Magic](#) Sorcery
 - Once these have all been done, he will give you the [Chaos Set](#)
- Un-petrify the [Ogre](#) and collect the [Great Magic Barrier](#) Sorcery, a [Large Soul of a Brave Warrior](#), the [Northern Ritual Band +2](#), a [Petrified Dragon Bone](#), a [Crimson Water](#), and a [Bonfire Ascetics](#)
- Kill the Giant Basilisk to get either a [Magic Stone](#) or a [Dragon Sage Mask](#).
- Get the [Radiant Lifegem](#) and pull the chain.
 - Optionally use a [Pharros Lockstone](#) to light up the corridor.
- Use the illusory wall, in the first room on the left to light the bonfire
- Get the [Large Soul Of A Nameless Soldier](#), [Corrosive Urns](#), [Divine Blessings](#), the [Soul Geyser](#) Sorcery and [Petrified Dragon Bone](#) from the cage

- Bait the [Ogre](#) in to smashing the wooden door for the [Malformed Shell](#).
- Use [Aldia's Key](#) to open the room on the right.
- Pull the lever to free the caged creatures, and kill them for a [Fragrant Branch of Yore](#), [Twinkling Titanites](#), [Corrosive Urns](#) and the [Black Witch's Staff](#).
- Bait the [Ogre](#) to smash through the wall so you can collect the [Simpleton's Spice](#) and a [Twilight Herb](#)
- Go through the fog gate and kill the [Guardian Dragon](#) boss
 - You will get the [Guardian Dragon Soul](#) and 37,000 souls
- Get the [Dragon Scale](#) before using the elevator

Dragon Aerie (Levels 105-115) [14]

- Talk to the [Emerald Herald](#) to get the [Aged Feather](#) before lighting the bonfire
- Go up the ladder and use the zipline. Jump off onto the platform to get a [Soul of a Great Hero](#). Use the [Aged Feather](#) to return to the bonfire.
- Go back to the zipline. There is a ledge nearby you can drop down to for an [Twinkling Titanite](#). Use the [Aged Feather](#) to return to the bonfire.
- Head across the bridge and un-petrify the hollow so you can kill the [Crystal Lizard](#) and get the [Bonfire Ascetic](#).
- Take the uphill path, kill the [Dragon](#) and the five [Crystal Lizards](#).
- Pick up the [Darknight Stone](#), [Flame Quartz Ring +2](#), [Soul of a Brave Warrior](#) and a [Boltstone](#)
- Cross the next 2 bridges. You will be invaded by NPC [Fencer Sharron](#)
- Kill the second [Dragon](#) for a [Petrified Something](#) and the three [Crystal Lizards](#).
- Pick up the [Souls](#) and a [Petrified Dragon Bone](#)
- Go through the cave drop down to kill another [Crystal Lizard](#)
- Kill the third [Dragon](#) for a [Petrified Something](#) and a [Twinkling Titanite](#)
- Collect a [Soul of a Great Hero](#), the [Ring of The Evil Eye +1](#), a [Firedrake Stone](#), a [Twinkling Titanite](#), a [Petrified Dragon Bone](#) and a [Dragon Charm](#)
- Find the ledge on the right to pick up the [Large Soul Of A Brave Warrior](#) and [Pharros Lockstone](#), and use the [Aged Feather](#) to get back to the bonfire
- Use the zipline and cross the final bridge

Dragon Shrine (Levels 105-115) [12]

- Speak to [Aldia, Scholar of the First Sin's](#) and light the bonfire..
- Get the [Bonfire Ascetics](#), and use a [Pharros Lockstone](#) for the [Judgment Set](#)
- Go through the archways for the [Twinkling Titanites](#).
- Get the [Faintstone](#) from the Gazebo and jump the gap for the [Drakekeeper's Greataxe](#) and [Drakekeeper's Greatshield](#)
- Drop down after the small bridge for a [Titanite Slab](#), [Skeptic's Spice](#), [Twilight Herb](#) and the [Third Dragon Ring](#). You will get invaded by NPC [Dragonfang Villard](#)
- Go up the spiral staircase for the [Watchdragon Parma](#) and the [Petrified Egg](#)
- Get the [Crystal Magic Weapon](#) Sorcery and a [Fragrant Branch of Yore](#) before dropping down to the small bridge

- Head up the stairs, and talk to the [Ancient Dragon](#) to get the [Ashen Mist Heart](#)
 - If you choose to kill the [Ancient Dragon](#) you will get a [Soul of a Giant](#), [Petrified Dragon Bone](#) and 120,000 souls
- Use your [Aged Feather](#) to return to the bonfire
- Travel to the [Iron Keep / Threshold Bridge](#) bonfire
- Head to [Magerold of Lanafir](#) and give him the [Petrified Egg](#) so you can join the [Dragon Remnants](#) covenant

Shulva - Sanctum City (120-130) [15]

- Make sure you have a bow and arrows in your inventory (You do not need to meet the DEX Requirement of the bow)
- Travel to the Black Gulch Bonfire and interact with the Obelisk behind the Primal Bonfire.
- Collect the [Dragons Charms](#) and the [Old Growth Balm's](#) on the way to the bonfire
- Collect the [Lifegems](#)
- Raise the second platform, using it get the [Dark Quartz Ring+3](#) above
- Lower the second platform again, get the [Long Bow+7](#) and a [Poison Stone](#)
- Get the [Goldenfruit Balm](#) and [Old Growth Balms](#) from the red egg nest
- Drop down for the [Poisonbite Ring+1](#).
- Use the statue outside of the red egg nest to raise the next platform.
- Head into the next red egg nest you jut opened a [Elizabeth Mushroom](#)
- Continue and collect [Magic Bolts](#), [Twinkling Titanite](#) and [Lloyd's Talisman](#).
- At the top of the hill, look for the statues with red eyes and shoot the hidden white statue to get [Torch's](#), a [Notched Whip](#) +7 the [Promised Walk of Peace](#) hex from the cave
- Kill the tree in the cave for 3x [Dried Root](#), attack it with a whip to restore durability to your items, or attack it with the curved sword [Eleum Loyce](#) to steal health.
- Use the other white statues to find the [Darknight Stones](#) and [Thunder Quartz Ring](#) +3 and to create a walkway to the bonfire.
- Drop down and head to [Dragons Sanctum](#) picking up a [Dried Root](#), the [Sanctum Mace](#) and the [Rusted Coin](#)

Dragons Sanctum (120-130) [28]

- Collect [Soul of a Great Hero](#) and the [Dragon Charms](#)
- Head into the room with the ghosts for some [Old Growth Balm](#), a [Titanite Slab](#), a [Soul Vessel](#), some [Destructive Greatarrows](#), and the [Catarina Helm](#)
- Collect the [Dried Roots](#) and shoot the switch on the roof for some [Twinkling Titanites](#) and [Petrified Dragon Bones](#)
- Drop down for a [Human Effigy](#) before rotating the door using the switch and getting the [Repair Powder](#) from the corridor
- Shoot the Switch the wall and above you at the end of the corridor to open the way to some [Boltstones](#), [Twinkling Titanites](#), [Bleedstones](#), [Petrified Dragon Bones](#), and the [Puzzling Stone Sword](#).
- Drop down the hole back in the main corridor

- Go into the red egg nest and collect the [Dung Pies](#), [Lifegems](#), a [Old Growth Balm](#), [Poison Throwing Knives](#) and [Flynn's Ring](#)
- You will find yourself back in the corridor. Drop down the hole again, this time heading for the room with spikes on the floor
- Run right under the archways, left at the second spike floor immediately in front of you and pit and go up the stone ladder.
- Run across the bridge into a small room and collect the [Lloyd's Talisman](#)
- Hit the switch on the wall to open a shortcut back to the corridor with the hole in the floor.
- Run across the second bridge, into the burial crypt full of glowing red statues.
- Destroy the statues to hurt the ghosts and collect the [Eternal Sanctum Key](#) and a [Sanctum Knight Helm](#).
- Backtrack, jumping down the broken steps to get the [Bloodbite Ring](#)+1 and again to the beginning of the spike room.
- Hit the switch on the ceiling to lower the spikes and collect the [Twinkling Titanites](#), a [Human Effigy](#), [Torch's](#) and [Holy Water Urns](#)
- Hit the switch between the spike pits for the [Dragon Stone](#)
- Hit the switch above the staircase leading out of the room to open the door to the bonfire
- Light the bonfire and collect the [Sanctum Crossbow](#).
- Shoot the switch on the far side of the rotating door for the [Denial](#) miracle.
- Head down the steps and collect the [Old Growth Balm](#). You will be invaded by NPC [Jester Thomas](#)
- Go through the fog gate and light the bonfire.
- Collect the [Petrified Dragon Bone](#), [Human Effigies](#), [Dried Roots](#) and a [Soul of a Great Hero](#)
- Use the [Dragon Stone](#) to raise the platforms and collect the [Drakeblood Greatsword](#)
- Hit the White Stone to open the shortcut to the first bonfire and to Dragons Rest.
- Head back to the locked door at the beginning of Dragons Sanctum, and unlock it with the [Eternal Sanctum Key](#)
- Collect the [Dried Roots](#), the [Bonfire Ascetic](#) and [Lightning Clutch Ring](#)
- Get the [Sanctum Shield](#) and cross the bridge. You will be invaded by [Rockshield Baldyr](#)
- Light the bonfire and use the White Statue to activate the shortcut.
- Go through the fog gate into the [Cave of the Dead](#)

Cave of the Dead (120-130) [6]

- Drop down to the floors below and collect the [Petrified Somethings](#), [Brightbug](#) and the [Bonfire Ascetic](#)
- Go through the fog gate and kill [Graverobber](#), [Varg](#), and [Cerah](#)
 - You will get the 3 [Twinkling Titanites](#), 3 [Petrified Dragon Bones](#), a [Titanite Slab](#) and 60,000 souls
- Collect the [Flower Skirt](#) and the [Blackweed Balm](#)
- Drop down for a [Torch](#) and the [Dark Greatsword](#) hex
- Return to the first bonfire in [Shulva - Sanctum City](#) and use the shortcut to go down one level, at the beginning of a large stone staircase.

Dragons Rest (120-130) [12]

- Head into the building and make your way to the bottom floor.
- On the first floor release the 4 [Crystal Lizards](#) from the rotatory door.
- Collect the [Hexing Urns](#) from the second floor.
- On the third floor find the [Drakeblood](#) Set and light the bonfire behind the Illusionary Wall
- Use the debris to cross the room and collect the [Vine Balms](#), [Twinkling Titanites](#), a [Large Soul of a Brave Warrior](#) and [Small Smooth & Silky Stones](#)
- Go through the fog gate and kill [Elana, the Squalid Queen](#) boss
 - You can summon [Benhart Of Jugo](#) before you go through the fog gate, at the bottom of the steps
 - This is the third of at least three boss fights you need to summon him for and have him survive to complete his quest
 - You will get [Soul of Elana, Squalid Queen](#) and 72,000 souls
- Light the bonfire before going through the fog gate and kill Sinh, the Slumbering Dragon
 - You will get [Soul of Sinh, the Slumbering Dragon](#) and 96,000 souls
- Collect [Yorgh's Ring](#) and the [Crown of the Sunken King](#) from the arena.

Frozen Eleum Loyce (130-140) [53]

- Travel to the Shrine of Winter and observe the Obelisk to be teleported [Frozen Eleum Loyce](#)
- Open the door with the [Frozen Flower](#) and light the bonfire at the top of the stairs.
- Head through the city gate and down the path behind you.
- Head through the building and get the [Radiant Lifegems](#) and the [Goldenfruit Balm](#) before heading outside
- Collect the [Winged Spear](#) +7 and the [Torch's](#) before continuing to the frozen fountain.
- Get the [Small Blue Burr](#) and head upstairs into the building
- Go down the icy path and into the cave for the [Old Bell Helm](#)
- Go inside and light the bonfire.
- Head outside and collect the [Ring of the Embedded](#) and the [Dark Dance](#) hex
- Go upstairs and pull the lever to open the way to the city walls.
- Follow the wall round, collecting the [Radiant Lifegems](#)
- Enter the door to your left and pull the lever to clear the blocked path below.
- Go outside and get the [Green Blossoms](#) and [Crimson Water](#) before heading down the steps.
- Collect the [Eye of the Priestess](#) from the Alter ahead of you.
- Get the [Alluring Skulls](#) and a [Skeptic's Spice](#).
- Go though the Fog Gate and light the bonfire.
- Go through the building and collect the [Dried Roots](#), [Curved Nil Greatsword](#), [Silver Talismans](#). You will be invaded by [Holy Knight Aurheim](#).
- Drop down to the beginning of [Frozen Eleum Loyce](#)
- Go through the fog gate and kill [Aava, the King's Pet](#).
 - You will get [Soul of Aava, the King's Pet](#) and 78,000 souls
- Head into the [Grand Cathedral](#) and light the bonfire
- Exhausts [Alsanna, The Silent Oracle's](#) dialog to clear the ice.
- Head back to the frozen fountain in [Frozen Eleum Loyce](#)
- Collect the [Northwarder Set](#) and [Soul Flash](#) from behind the coffins you moved earlier.
- Collect the [Retainer Staff](#) near the frozen fountain.

- Head to the broken bridge in front of you and use the elevator to head to the area below. You will be invaded by [Hexer Nicholai](#).
- Head up the ladder and into the furthest building to light the bonfire.
- Open the gate in the other house, and open the nearby [chest](#)
- Head into the cave and kill the white Covetous Demon and collect the [items](#) from around the cave.
- Open the shortcut.
- Head up the elevator to other side of the broken Bridge.
- Collect [Azal's Staff](#) from the end of the bridge, before going up the hill.
- Hit the snowball to open the shortcut and free the first [Loyce Knight](#) from the building
- Go across the shortcut and into the nearby building opposite you.
- Head to the roof for the [Twin-headed Great bow](#) and [The Fire Clutch Ring](#).
- Leave the building and follow the icy path near the next bonfire
- Head into the cave and light the four sconces to open the door.
- Use the illusionary wall for the [Bone Fist](#).
- Collect the [Garrison Ward Key](#).
- Go back to the Abandoned Dwelling bonfire
- Make your way back to the castle's walls and use the [Garrison Ward Key](#) to unlock the Expulsion Chamber bonfire.
- Go back along the wall, collecting the [Titanite Slab](#), [Old Radiant Lifegems](#), [Bonfire Ascetics](#), [Brightbugs](#) and the [Catrina armor](#) from the mimic.
- Head upstairs and use the [Pharros Lockstone](#) to get [Durgo's Hat](#), before travelling under the wall.
- Enter the building and slide down the ladders
- Open the shortcut and head back to where you found the [Eye of the Priestess](#).
- Follow the wall until you reach the staircase heading down, instead collecting the [Splintering Lighting Spear](#) from above the ladder.
- Go back to the shortcut and head to the bottom floor.
- Collect [Ring of Resistance](#) +1 and head outside. You will be invaded by NPC [Castaway Witch Donna](#).
- Free the second [Loyce Knight](#) and open the shortcut to underneath the Alter.
- Follow the path to the Inner Wall bonfire, head upstairs and go down the passage that was once blocked by ice.
- Open the door to free the third [Loyce Knight](#), before opening the shortcut to the [Grand Cathedral](#)
- Head back to corridor before the last [Loyce Knight](#) and open the illusionary wall.
- Follow the path round for some extra items before warping back to the [Grand Cathedral Bonfire](#).

Grand Cathedral / The Old Chaos (130-140) [7]

- Head up the stairs, and drop down into the Old Chaos to kill the boss [The Burnt Ivory King](#)
- [Charred Loyce Knights](#) will spawn before [The Burnt Ivory King](#) arrived that have a chance of dropping [Loyce Souls](#).
- Farm the [Charred Loyce Knights](#) until you have 50 [Loyce Souls](#)
- Kill the [Burnt Ivory King](#)

- You will get [Soul of the Ivory King](#) and 92,000 souls
- Collect the [Crown of the Ivory King](#) before using the light to return to the [Grand Cathedral](#)
- Talk to [Alsanna, The Silent Oracle](#). Because you have collected 50 [Loyce Souls](#) the path to her will open and you will receive the [Loyce Leggings](#), [Loyce Gauntlets](#), [Loyce Armor](#), [Loyce Helm](#) and the [Soul of Alsanna, Silent Oracle](#). Having 50 [Loyce Souls](#) will also allow you to buy the [Ivory King Set](#) from [Maughlin the Armorer](#)

Frigid Outskirts (130-140) [5]

- Warp to the Expulsion Chamber bonfire.
- Examine the nearby coffin to enter the Frigid Outskirts.
- Navigate the blizzard to find the fog gate. You may be invaded by an NPC.
- Go through the fog gate and kill [Lud and Zallen, the Kings Pets](#)
 - You will get the [Soul of Lud, the Kings Pet](#), [The Souls of Zallen, the King's Pet](#) and 56,000 souls
- Examine the thin beam of light to return to the Expulsion Chamber bonfire

Brume Tower (140+) [53]

- Examine the Obelisk behind the Primal Bonfire in the Iron Keep
- Open the door with the [Heavy Iron Key](#) and up head up the elevator
- Collect 6 [Smelter Wedges](#) and cross the chain to Light the Bonfire.
- Collect the [Dexterity Ring](#) and the [Old Growth Balms](#) and drop down the tower.
- Collecting the [Twilight Herbs](#), [Rouge Water](#) and a [Large Soul of a Proud Knight](#) from the ask field.
- Head inside and collect a [Blackweed Balm](#), a [Scythe+7](#), [Prism Stones](#) and a [Titanite Slab](#).
- Collect the [Dance of Fire](#) Pyromancy before pulling the lever to open the door.
- Collect Old [Mundane Stone](#) and [Lloyd's Talismans](#) before opening the Illusionary Wall for some [Old Radiant Lifegems](#), [Wilted Dusk Herbs](#) and 2 [Soul Vessels](#).
- Collect the [Goldenfruit Balm](#) before going down the ladder
- Get the [Caestus+8](#) and Light the Upper Floor Bonfire.
- Collect the [Twinkling Titanite](#) and go through the fog gate.
- Collect the [Radiant Lifegems](#) and a [Flame Quartz Ring +3](#) before using the lever to open the door.
- Get the [Large Titanite Shards](#), [Human Effigy](#), [Twinkling Titanites](#), a [Dried Root](#) and the [Human Effigy](#) before getting the Souls from the ash field below
- Go through the fog gate, get the [Raw Stone](#) and light the Bonfire
- Head through the nearby door and collect the [Magic Stones](#).
- Heard the [Barrel Carriers](#) into the fire, to create holes in the wall [Petrified Dragon Bones](#) and [Catarina Leggings](#).
- Head outside and open the shortcut to the bonfire, collecting the [Dried Root](#)
- Cross the chain and enter the fog gate
- Collect [Petrified Dragon Bone](#). You will be invaded by NPC [Quicksword Rachel](#)
- Get the [Twinkling Titanites](#), the [Recollection](#) hex before going to the lower floor
- Get the [Scorching Iron Scepter](#) before returning to the bonfire.

- Use the [Scorching Iron Scepter](#) to Activate Brume Tower
- Go down in the nearest elevator and collect the [Spell Quartz Ring +3](#).
- Head outside and collect a [Large Soul of a Nameless Soldier](#), [Titanite Chunks](#), a [Wilted Dusk Herb](#), [Charcoal Pine Resins](#), [Twinkling Titanites](#), [Human Effigies](#), [Skeptic's Spice](#) and most importantly the [Tower Key](#)
- Head back inside and open the nearby locked door.
- Collect the [Twilight Herb](#) and Light the [Iron Passage](#) bonfire
- Warp back to first bonfire in Brume Tower. Use now working elevator to get the [Baneful Bird Ring](#)
- Warp to the [Brume Tower/ Upper Floor](#) bonfire, head to now working elevator in the circular room.
- Go down the small elevator, onto the small ledge for the [Pilgrim's Spontoon](#).
- Use the elevator to get to the opposite ledge to where you first got on to get the [Life Ring +3](#), [Flame Butterflies](#), [Titanite Chunks](#), a [Titanite Slab](#), [Titanite Shards](#), a [Petrieved Something](#) and a [Broadsword +7](#).
- Use the small elevator to get into the corridor above you some [Old Radiant Lifegems](#) and the [Simpleton's Ring](#).
- Warp back to Brume Tower/ The Foyer bonfire
- Take the elevator up and jump to the broken ledge. Kill the [Crystal Lizard](#) and collect the [Brightbugs](#)
- Warp back to the bonfire and take the same elevator up.
- Head onto the next, smaller elevator Find the illusionary wall as it rises for the [Hollow Skin](#).
- Turn right at the top of this smaller elevator for [Lacerating Knives](#) before going upstairs.
- Herd a Barrel Carriers into the fire to blow a hole in the wall for the [Dispelling Ring +1](#)
- Collect the 4x [Smelter Wedges](#) before dropping down before the elevator.
- Go to the ledge opposite you and open the door with the [Tower Key](#)
- Head upstairs. You will be invaded by NPCs called [The Prowlers](#)
- Continue upstairs and light the bonfire.
- Warp back to Brume Tower/ The Foyer bonfire. Go to the far side of the room and head outside.
- Cross the chain and collect the [Silver Talismans](#), the [Alonne Greatbow+5](#) and the [Majestic Greatsword](#). You will be Invaded by [Maldron the Assassin](#)
- Warp back to Brume Tower/ The Foyer and open the door behind the [Scorching Iron Scepter](#) for [Large Titanite Shards](#), [Old Radiant Lifegems](#) and the Pyromancy [Fire Snake](#)
- Go down the elevator and down the next elevator to your right.
- Head to the bottom of the tower, collecting the [Strength Ring](#) and [Partizan +6](#) on the way.
- Pull the lever to open the door
- Collect the [Sorcery Clutch Ring](#) before going up the elevator.
- Light the bonfire to your right.
- Use 4x [Smelter Wedges](#) to destroy the [Ashen Idols](#) dotted around the boss arena. Each one will drop a [Fragment of the Soul of Nadalia, Bride of Ash](#)
- Go through the fog gate and kill [The Fume Knight](#)
 - You will get the [Soul of the Fume Knight](#), a [Fragment of the Soul of Nadalia, Bride of Ash](#) and 84,000 souls
- Collect the [Crown of the Old Iron King](#)

The Memory of the Old Iron King (140+) [9]

- Warp to the [Smelter Throne](#) bonfire.
- Examine the suit of armor to be transported into 'The Memory of the Old Iron King'
- Collect the [Rusted Coins](#), [Smooth & Silky Stones](#), [Human Effigies](#), and the [Skeptic's Spice](#) from the first room
- Go downstairs and into the next room for [Radiant Lifegems](#), [Repair Powders](#), and the [Twinblade +7](#).
- Go through the fog gate and kill Sir Alonne
 - You will get [Soul of Sir Alonne](#), and 80,000 souls
- Take the final [Smelter Wedge](#) from the throne and examine the chair again to leave the memory.
- Go back through Brume Tower and use the [Smelter Wedges](#) to destroy the [Ashen Idols](#). You need 12 fragments to get the complete [Soul of Nadalia, Bride of Ash](#)
- Warp to the Iron Passage bonfire.

Iron Passage (140+) [8]

- Follow the path to the Fog Gate, collecting the [Dried Root](#) on the way.
- Go through the fog gate and kill Blue Smelter Demon
 - You will get [Smelter Demon Soul](#) and 75,000 souls
- Collect the [Pharros Mask](#) and follow the path round until you drop down to the beginning of the Iron Passage
- Find the lever after the bonfire and press it to open the locked doors and spring the fireball trap.
- Avoid the fireballs and run towards the end of the hall before the gate closes.
- Collect the [Crimson Waters](#), [Simpleton's Spices](#), [Torchs](#), [Wilted Dusk Herbs](#), a [Titanite Chunk](#), [Cracked Eye Orbs](#) and the [Old Growth Balms](#)
- Warp to the first Bonfire in the Iron Keep and talk to [Magerold of Lanafir](#). He will now sell you the Fume Knight and Sir Alonne's armor sets.

Memory Of Orro (Levels 110-120) [8]

- Travel to the [Forest of Fallen Giants / Cardinal Tower](#) bonfire and head up to the area where you fought the [The Pursuer](#)
- If you have killed three bosses with [Benhart Of Jugo](#), talk to him for the [Bluemoon Greatsword](#), [Benhart's Parma](#) and [Benhearts Set](#)
- Examine the tree behind him to enter the memory.
- Talk to [Benhart Of Jugo](#) and head up the left staircase
- Get the [Fading Soul](#) and use a [Pharros Lockstone](#) for more Souls
- Get the [Steel Set](#) and [Fire Seed](#) from behind the illusionary wall.
- Head to the roof and destroy the wheel to drop a platform, using it to get a [Grand Lance](#) and [Bonfire Ascetics](#)

- Drop down and collect the [Wilted Dusk Herbs](#), the [Soul of a Great Hero](#) and a [Soul Vessel](#) before examining the Giants corpse for a [Soul of a Giant](#)

Memory of Jeigh (Levels 110-120) [11]

- Travel to the [Forest of Fallen Giants / Cardinal Tower](#) bonfire
- Go down the ladder, cross the bridge and head outside.
- Open the door and light the bonfire
- Get the [Twinkling Titanites](#), before examining the tree to enter the memory.
- Go through the Fog Gatt
 - You can summon [Benhart Of Jugo](#) either or [Captain Drummond](#) before you go through the fog gate, at the bottom of the steps
 - This is the fourth of at least three boss fights you need to summon him for and have him survive to complete his quest
- Collect the [Bonfire Ascetic](#) and [Old Radiant Lifegems](#)
- Kill the [Giant Lord](#) boss
 - You will get the [Giant Lord Soul](#), [Giant's Kinship](#) and 75,000 souls
- Examine the giant corpse to get the [Soul of a Giant](#)

Memory of Vammar (Levels 110-120) [9]

- Travel to the [Forest of Fallen Giants / Cardinal Tower](#) bonfire and head down to the area beside where you first met [Mild Mannered Pate](#)
- Examine the tree to enter the memory.
- Exhausts to [Captain Drummond](#) to learn the 'Hurrah gesture'
 - If you have already completed the [Memory of Jeigh](#) then he will also give you the [Drangleic Helm](#)
- Open the door to the left and get the [Smooth and Silky Stones](#)
- Collect the [Fire Seed](#) from the end of the hall, and head out through the hole in the wall.
- Collect a [Large Soul of a Brave Warrior](#) and head to the town square
- Collect the [Bonfire Ascetic](#), a [Petrified Something](#) a [Crimson Water](#), and the [Giant Warrior Club](#)
- Examine the giant corpse to get the [Soul of a Giant](#)

King Vendrick (Levels 110-120) [11]

- Travel to the [Undead Crypt / Undead Ditch](#) bonfire
- Kill [King Vendrick](#)
 - You will get 90,000 souls
- Travel to the [Shrine of Amana / Crumbled Ruins](#) bonfire
- Go to the submerged path ahead, guarded by a [Dragonrider](#).
- Become human and open the door for the [Soul Of The King](#) from the chair and the [King's Set](#)
- Travel back to the [Undead Crypt / Undead Ditch](#) bonfire, and return to where King Vendrick was.
- Enter the Memory of the King to obtain the [King's Crown](#)

- Travel to the [Brightstone Cove Tseldora / Lower Brighstone Cove](#) bonfire
- Return to [The Duke's Dear Freja's](#) arena.
- Examine the new formation and collect the [Ancient Dragon Soul](#) from the memory

Throne Of Want (Levels 110-120) [13]

- Travel back to the [Drangleic Castle / King's Gate](#) bonfire
- Go out and down to the left to the door and put on the [King's Ring](#) to open it
- Talk to the [Emerald Herald](#) and continue along the path to the fog gate
- Go through the fog gate and first kill the [Throne Defender and Throne Watcher](#)
 - You can summon [Benhart Of Jugo](#) outside the fog gate to the left
 - This is the fourth of at least three boss fights you need to summon him for and have him survive to complete his quest
 - You will get the [Throne Defender Soul](#) and the [Throne Watcher Soul](#) and 68,000 souls
- Now kill [Nashandra](#)
 - You will get the [Soul of Nashandra](#) and 90,000 souls
- Now kill [Aldia, Scholar of the First Sin](#)
- Choose your ending before being teleported back to [Majula](#)
- Go talk to [Cale the Cartographer](#) to get [Cale's Set](#)
- Return to [Royal Sorcerer Navlaan](#) in [Aldia's Keep](#) to complete his questline.

Dark Chasm Of Old (Levels 95-105) [11]

- Travel to the [Black Gulch / Hidden Chamber](#), go up the hill and drop off by the first worm to the ledge
- Go in and talk to [Darkdiver Grandahl](#), join the [Pilgrims Of Dark](#) covenant and give him a [Human Effigy](#) to open the portal, and kill the four enemies before lighting the cauldron and leaving via the mist filled hole to complete the area.
- Talk to [Darkdiver Grandahl](#) to rank up in the covenant and receive the [Resonant Soul](#) Hex
- Travel to the [Drangleic Castle / Under Castle Drangleic](#) bonfire, go out and around the corner to speak to [Darkdiver Grandahl](#)
- give him a [Human Effigy](#) to open the portal, and kill the four enemies before lighting the cauldron and leaving via the mist filled hole to complete the area. Enter the portal and kill the four enemies.
- Travel back to the [Shaded Woods / Shaded Ruins](#) bonfire and drop down the hole near the second tower
- Give [Darkdiver Grandahl](#) give him a [Human Effigy](#) to open the portal, and kill the four enemies before lighting the cauldron and leaving via the mist filled hole to complete the area.
- Go through the Fog Gate to kill the [Darklurker](#)
 - You will get the [Darklurker Soul](#) and 35,000 souls
- Once the [Darklurker](#) is dead, talk to [Darkdiver Grandahl](#) to rank up and receive the [Great Resonant Soul](#) Hex, the [Climax](#) Hex, [Xanthous Set](#) and the [Dragon Chime](#)
- Head back to [Majula](#)

New Game Plus Preparation [8]

- Make anything boss weapons using the boss souls with [Straid Of Olaphis](#) and [Weaponsmith Ornifex](#)
- Buy any Boss or NPC armors you need from [Maughlin The Armorer](#) and [Merchant Hag Melentia](#)
- Buy, upgrade and infuse anything you need to.
- Incense and upgrade any spells you need to through [Magerold of Lanafir](#) and [Rosabeth Of Melfia](#),
- Join whatever covenant you want to start the next playthrough as. Remember you won't be able to join the late games ones until you reach them again.
- Kill any NPCs you need items from. The sin will carry to NG+
- Use any remaining [Fragrant Branch of Yore](#) to get any items I purposefully missed.
- When you're ready, go to the Far Fire bonfire in [Majula](#) and do this all again.