Slot Automobile Racing & Slot Auto Check Track - Mid-America Raceway - Midwest's Greatest Slotcar Provide Shop

If you are a fan of motor racing such as NASCAR or NHRA, but can not afford the millions it takes to have a "true" racing staff, for a modest investment you can not only personal your very own "model" racing crew but can be the star driver too. Model racing is each bit as difficult as the genuine issue!

These little cars zip about the large track as quick as four seconds. The drag racers can get upwards of 100mph when they cruise down the track. You could invest hrs and hrs working on your car and spend 1000's of dollars to get the excellent automobile. It is a pastime and a passion for several people all around the world. Slot auto racing is well-liked overseas in Australia, New Zealand, Europe, & Asia.

There are many parts to a slotcar track and motor vehicle that need to be tweaked if you want to race your very best. You will want the right tires, brakes (controller), motor, gears, and entire body just like a actual race vehicle. The most critical part of the slot automobile formula is the race auto driver and his/her potential to brake in the turns and velocity by means of the straight aways.

Mid-America is found in Montgomery,IL and is the house of several big tournaments for slot vehicle fanatics. If your interest is a one/32 slot automobile racing set for your house, or vehicles, components and equipment for your residence race set, Mid-America has Scalextric slot cars, SCX, Ninco, Fly, Monogram and Slotter slot automobiles.

Searching for difficult to locate slotcar motors? It isn't going to matter if you need a Falcon, Plafit, Parma 16-D, Proslot Super 16-D,Koford Super Wasp, Best of the West Hornet, Challenger, Contender, Mura Sportsman, Group twelve,Proslot Group-15,Koford Group 27, PK Group-7 or Valiko Eurosport. Motors and substitute and restore components this kind of as armatures, ceramic magnets and cobalt magnets, brushes and springs are vital for racing. Mid-America Raceway has the widest range anyplace from Valiko, Koford, ProSlot, Kelly Racing,Lee Gilbert's Speedshop, Parma, WrightWay, PK, Slick7, Camen, Pla-Match, Falcon, Mura, Champion, Alpha, Cahoza, Red Fox, RL, Kamen, ProFormance Racing Inc., and other people. Mid-America Raceway even customized builds motors, created to fit your slotcar wants.

Need a slot automobile Chassis? There are 1/24 Eurosport 1/32 Eurosport, 1/32 F-1 Eurosport, Open-twelve, NASCAR, GT-1, GTP, GT-twelve, Drag Racing, Gr12, Int-15, G-27, and G-7 Open chassis in stock from Brian Saunders, Richard Mack, Horky, Koford, BRM, Mossetti Racing, JK Items, WRP, JDS, DRS, Slick7, Parma, Proslot, Red Fox, Champion, Kelly Racing, and much more.

Do you need gears for your slot automobile? There are Horky, Red Fox, Valiko, ARP, GT-one, Kelly, Koford, Parma, JK, Sonic, Slick 7, Proslot, Sigma, BRM, and more. How about tools? We stock resources for your Slot vehicle requirements from Hakko soldering irons, Sonic fiddle sticks, Carlisle Slot Jigs, Goat-Boy can resources, Dremel, Fortunate Bob's acid flux, Hudy comm Cutters, and Hudy tires grinders, K&S, Magne-Hone, and more. We stock Wrightway durometers, electronic scales, gauss meters, energy supplies, arm meters, moto-resources, commutator cutters, tire grinders, soldering irons, slate blocks, chassis jigs, allen wrenches, silver solder, and flux.

Slot Vehicle racing is also really aggressive and there are massive tournaments with prizes. Slot Dewalive To locate out far more about slot automobile racing check out out Mid-America Raceway and their racing rules. Here is a sample of some of the nearby track guidelines. Slotcar Qualifying:

- * Driver qualifying purchase will be by random selection.
- * Qualifying will be one minute in duration.
- * Overall ranking will be based on the quickest lap time.
- * Ties will be broken by the 2nd fastest lap time.
- * Any driver who misses their qualifying time will be ranked in final position.
- * one/24, one/32 and F1 eurosports will qualify on the orange lane.
- * Open GP-12, C12, JRL and B-production will qualify on the blue lane.

Slotcar Race:

- * Each and every race will be run as a major starting with the slowest ending with
- * The fastest. (i.e. C-major runs ahead of the B-primary and the B-primary runs before the A-main.)
- * Drivers will be loaded into their mains primarily based on the Driver Loading Plan (PDF)
- * JRL and B-manufacturing will run three minute heats.
- * Open GP-12 and C12 will run 4 minute heats.
- * 1/24, 1/32 and F1 eurosports will run five minute heats.
- * All slot automobile races will have a one minute intermission between heats.
- * Perform on slotcars is allowed during the intermission.

Slotcar Flip Marshaling:

- * If you race you need to turn slot vehicle marshal.
- 1. drivers at the end of their major should marshal the subsequent major or each time called on.
- 2. the quantity of slot vehicle marshals have to be the identical in each main.
- 3. a ten lap penalty will be given for missing marshaling.

If you are looking to get into slotcar racing there is a lot you will want to know. I motivate reading the rules and discovering out what kind of slotcar you would like to race. Numerous slot vehicle tracks have times and days of the week that a person can take their vehicle in and practice with their close friends.