

# EXALTED

# VS WORLD OF DARKNESS

Name:

Nature:

Player:

Demeanor:

Anima:

Chronicle:

Concept:

Circle:

## ATTRIBUTES

### PHYSICAL

### SOCIAL

### MENTAL

- |  |   |   |
|--|---|---|
| <input type="checkbox"/> Strength _____ 00000  | <input type="checkbox"/> Charisma _____ 00000     | <input type="checkbox"/> Perception _____ 00000   |
| <input type="checkbox"/> Dexterity _____ 00000 | <input type="checkbox"/> Manipulation _____ 00000 | <input type="checkbox"/> Intelligence _____ 00000 |
| <input type="checkbox"/> Stamina _____ 00000   | <input type="checkbox"/> Appearance _____ 00000   | <input type="checkbox"/> Wits _____ 00000         |

## ABILITIES

### TALENTS

### SKILLS

### KNOWLEDGES

- |   |  |  |
|---|--|--|
| <input type="checkbox"/> Alterness _____ 00000    | <input type="checkbox"/> Animal Ken _____ 00000  | <input type="checkbox"/> Academics _____ 00000     |
| <input type="checkbox"/> Athletics _____ 00000    | <input type="checkbox"/> Crafts _____ 00000      | <input type="checkbox"/> Computer _____ 00000      |
| <input type="checkbox"/> Awareness _____ 00000    | <input type="checkbox"/> Drive _____ 00000       | <input type="checkbox"/> Finance _____ 00000       |
| <input type="checkbox"/> Brawl _____ 00000        | <input type="checkbox"/> Etiquette _____ 00000   | <input type="checkbox"/> Investigation _____ 00000 |
| <input type="checkbox"/> Empathy _____ 00000      | <input type="checkbox"/> Firearms _____ 00000    | <input type="checkbox"/> Law _____ 00000           |
| <input type="checkbox"/> Expression _____ 00000   | <input type="checkbox"/> Larceny _____ 00000     | <input type="checkbox"/> Medicine _____ 00000      |
| <input type="checkbox"/> Intimidation _____ 00000 | <input type="checkbox"/> Melee _____ 00000       | <input type="checkbox"/> Occult _____ 00000        |
| <input type="checkbox"/> Leadership _____ 00000   | <input type="checkbox"/> Performance _____ 00000 | <input type="checkbox"/> Politics _____ 00000      |
| <input type="checkbox"/> Streetwise _____ 00000   | <input type="checkbox"/> Stealth _____ 00000     | <input type="checkbox"/> Science _____ 00000       |
| <input type="checkbox"/> Subterfuge _____ 00000   | <input type="checkbox"/> Survival _____ 00000    | <input type="checkbox"/> Technology _____ 00000    |
| <input type="checkbox"/> _____ 00000              | <input type="checkbox"/> _____ 00000             | <input type="checkbox"/> _____ 00000               |

## ADVANTAGES

### BACKGROUNDS

### CHARMS

### CHARMS

- |             |       |       |
|-------------|-------|-------|
| _____ 00000 | _____ | _____ |
| _____ 00000 | _____ | _____ |
| _____ 00000 | _____ | _____ |
| _____ 00000 | _____ | _____ |
| _____ 00000 | _____ | _____ |
| _____ 00000 | _____ | _____ |

### ANIMA POWER

### WILLPOWER

### HEALTH

- |       |                         |   |
|-------|-------------------------|---|
| _____ | ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ | Bruised _____ <input type="checkbox"/>    |
| _____ | □ □ □ □ □ □ □ □ □ □ □ □ | Hurt -1 _____ <input type="checkbox"/>    |
| _____ |                         | Injured -1 _____ <input type="checkbox"/> |

### ESSENCE

### OTHER TRAITS

- ○ ○ ○ ○

### ESSENCE POOL

- |             |   |  |
|-------------|---|--|
| _____ 00000 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | Wounded -2 _____ <input type="checkbox"/>    |
| _____ 00000 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | Mauled -2 _____ <input type="checkbox"/>     |
| _____ 00000 |   | Crippled -5 _____ <input type="checkbox"/>   |
| _____ 00000 |   | Incapacitated _____ <input type="checkbox"/> |

### LIMIT BREAK

### LIMIT TRIGGER

### EXPERIENCE

- |             |  |                |
|-------------|--|----------------|
| _____ 00000 | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> | Current: _____ |
| _____ 00000 | _____  | Total: _____   |

