

John Doe

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github.com/johndoe

EDUCATION	Average University Bachelor of Science in Computer Science Minor in Mathematics	May 2017
SKILLS	Languages — Java, JavaScript, Python, HTML, CSS, C#, C++, Scala Frameworks/Libraries — NodeJS, jQuery, Angular 2, Bootstrap, Express Databases/Tools — MongoDB, MySQL, Redis, Electron, AWS EC2	
EXPERIENCE	LA Startup <i>Software Engineer Intern</i> <ul style="list-style-type: none">- Shipped a full-featured chat bot and increased user engagement by 98%- Wrote NodeJS services to ensure a 100% push notification delivery on mobile- Refactored 2000+ lines of JavaScript to ES6 and greatly improved documentation	May 2016 - Dec 2016
RESEARCH	University Autism Labs <i>Software Developer</i> <ul style="list-style-type: none">- Built and maintained RESTful services for an Android app using Express- Implemented user authorization and designed all database models in MongoDB- Created a web front-end with Angular 2 for non-mobile demos and testing	Jan 2017- May 2017
	University Autism Labs (VR) <i>Undergraduate Researcher</i> <ul style="list-style-type: none">- Partnered with UCLA to build the first VR game in Unity for treating Autism- Implemented speech recognition and state patterns in C# for NPC interactions- Added features in Java to monitor user heart rate, eye focus, and volume	May 2015- Aug 2015
PROJECTS	CopyMore — Clipboard Manager https://github.com/johndoe/projectlink <ul style="list-style-type: none">- Modified the Windows clipboard to hold any number of copies- Built a functional GUI in Electron with auto-updating- Added extremely lightweight persistence with JSON	
	Iris — AI-Driven Slack Bot https://github.com/johndoe/projectlink <ul style="list-style-type: none">- Utilized Wit.ai to respond to natural language input- Built features to get the time and weather of any location in the world- Separated all features into microservices for reusability	
	Waypoint — Award Winning Android App http://appjamlink.com <ul style="list-style-type: none">- Developed features to calculate point-to-point analytics in real-time- Optimized the app by offloading computations to the Google Maps API- Won first place out of 25 teams at X University App Jam	