

Mars Palace, Mars
Mars
github.com/x

JOHN DOE

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EMPLOYMENT

Software engineer **X Software** **7.2017 – Current**

- Developed web-application from scratch using Angular 4 and typescript.
- Wrote unit-test using Jasmine.
- Maintained code to ensure functionality, stability and scalability.
- Added bug fixes for next release.

Software Engineering intern **X Software** **8.2016 – 6.2017**

- Resolved memory corruption and other technical issues by leveraging strengths in coding, debugging.
- Worked effectively with design teams to ensure software solutions elevated client side experience.
- Handled client side and server side programming tasks (primarily using AngularJS, Java, and HTML), working an average of 20 hours per week while maintaining a high average.
- Wrote end to end tests using Protractor.

EDUCATION

Mars **X College** **Started in 2013**

- BSc in Computer Science. Average 88.
- Undergraduate Coursework: Operating Systems; Databases; Algorithms; Programming Languages.

TECHNICAL EXPERIENCE

Projects

- **Chat application** (2017). Instant messaging application where users can login and chat with each other, using entity framework. C# WPF, C# ASP.NET WEB API
- **To-Do Application** (2017). To-Do tasks application that allows users to create tasks and to keep track of their tasks. Android

VOLUNTEERING

- **Social work (August 2017):** Volunteered in a summer multinational volunteering program in Lisbon, Portugal.

Languages and Technologies

- C; Java; Javascript; AngularJS; Typescript; SQL; C#
- Visual Studio; Eclipse; Android Studio; Webstorm; Docker
- Agile/Scrum methodology